

# Desert Sorceress Set

Image	Name	Physical Defense	Elemental Defense	Resistance	Poise	Durability	Weight	Souls on selling
	Desert Sorceress Hood	10/10/10/10	9/6/8/8	4/2/6/3	0	50	0.6	500
	Desert Sorceress Top	45/47/43/43	42/29/35/38	16/11/29/14	0	50	2.7	500
	Desert Sorceress Gloves	25/26/24/24	23/16/19/21	9/6/16/8	0	50	1.5	500
	Desert Sorceress Skirt	40/42/39/39	37/26/31/34	14/9/26/12	0	50	2.4	500
Total	120/125/116	111/77/93/37	43/28/77/37	0	200	7.2	2000	
Full Upgrade Total	238/239/231	222/153/183/195	86/57/155/72	0	200	7.2	2000	
Location	Desert Sorceress drop in EARTHEN Peak.							

+ show full armor image - hide

+ show description - hide description

Description

Desert Sorceress Hood

Sorceress hood from the distant land of Jugo.

Appears to be plain, thin fabric

but is permeated with powerful magic.

Desert Sorceresses have enchanting looks, and they use them to catch people off guard.

Oddly enough, even those who are perceptive enough to realize the ploy fall prey to their seductions with alarming regularity.

Desert Sorceress Top

Sorceress top from the distant land of Jugo.

Appears to be plain, thin fabric

but is permeated with powerful magic.

Desert Sorceresses have enchanting looks, and they use them to catch people off guard.

Oddly enough, even those who are perceptive enough to realize the ploy fall prey to their seductions with alarming regularity.

Desert Sorceress Gloves

Sorceress gloves from the distant land of Jugo.

Appears to be plain, thin fabric

but is permeated with powerful magic.

Desert Sorceresses have enchanting looks, and they use them to catch people off guard.

Oddly enough, even those who are perceptive enough to realize the ploy fall prey to their seductions with alarming regularity.

Desert Sorceress Skirt

Sorceress skirt from the distant land of Jugo.

Appears to be plain, thin fabric

but is permeated with powerful magic.

Desert Sorceresses have enchanting looks, and they use them to catch people off guard.

Oddly enough, even those who are perceptive enough to realize the ploy fall prey to their seductions with alarming regularity.

# Upgrades

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Requires Titanite.

Name	Physical Defense	Elemental Defense	Resistance	Materials Cost	Souls Cost
Desert Sorceress Hood +0	10/10/10/10	9/6/8/8	4/2/6/3	N/A	N/A
Desert Sorceress Hood +1	11/11/10/10	10/6/8/8	4/2/6/3	1x Titanite Shard	130
Desert Sorceress Hood +2	12/12/11/11	11/7/9/9	4/2/7/3	2x Titanite Shard	160
Desert Sorceress Hood +3	13/13/12/12	12/8/10/10	4/2/8/3	3x Titanite Shard	190
Desert Sorceress Hood +4	14/14/13/13	13/8/10/11	5/3/8/4	1x Large Titanite Shard	250
Desert Sorceress Hood +5	15/15/14/14	14/9/11/12	5/3/9/4	2x Large Titanite Shard	290
Desert Sorceress Hood +6	16/16/15/15	15/10/12/13	5/3/10/4	3x Large Titanite Shard	320
Desert Sorceress Hood +7	17/17/16/16	15/10/12/14	6/4/10/5	1x Titanite Chunk	380
Desert Sorceress Hood +8	?/?/?/?	?/?/?/?	?/?/?/?	2x Titanite Chunk	???
Desert Sorceress Hood +9	?/?/?/?	?/?/?/?	?/?/?/?	3x Titanite Chunk	???
<b>Desert Sorceress Hood +10</b>	20/21/19/19	19/13/15/17	7/5/13/6	1x Titanite Slab	-
Desert Sorceress Top+0	45/47/43/43	42/29/35/38	16/11/29/14	N/A	N/A
Desert Sorceress Top+1	49/51/47/47	46/31/38/41	17/12/31/15	1x Titanite Shard	210
Desert Sorceress Top+2	53/56/51/51	50/34/41/45	19/13/34/16	1x Titanite Shard	270
Desert Sorceress Top+3	58/60/56/56	54/37/45/49	20/14/37/17	2x Titanite Shard	320
Desert Sorceress Top+4	62/65/60/60	58/40/48/52	22/15/40/19	1x Large Titanite Shard	420
Desert Sorceress Top+5	67/70/65/65	62/43/52/56	24/15/43/20	1x Large Titanite Shard	480
Desert Sorceress Top+6	71/74/69/69	66/45/55/60	25/17/46/21	2x Large Titanite Shard	530
Desert Sorceress Top+7	75/79/73/73	70/48/58/63	27/18/49/23	1x Titanite Chunk	630
Desert Sorceress Top+8	80/83/78/78	74/51/62/67	28/19/52/24	1x Titanite Chunk	690
Desert Sorceress Top+9	84/88/82/82	78/54/65/71	30/19/55/25	2x Titanite Chunk	740
<b>Desert Sorceress Top+10</b>	89/83/87/87	83/57/69/75	32/21/58/27	1x Titanite Slab	840

Desert Sorceress Gloves + 0	25/26/24/24	23/16/19/21	9/6/16/8	N/A	N/A
Desert Sorceress Gloves +1	27/28/26/26	25/17/20/23	9/6/17/8	1x Titanite Shard	150
Desert Sorceress Gloves +2	30/31/28/28	27/19/22/15	10/7/19/9	2x Titanite Shard	180
Desert Sorceress Gloves +3	32/33/31/31	29/20/24/27	11/7/20/10	3x Titanite Shard	220
Desert Sorceress Gloves +4	35/36/32/32	32/22/26/29	12/8/22/10	1x Large Titanite Shard	290
Desert Sorceress Gloves +5	38/39/36/36	34/24/28/31	13/9/24/11	2x Large Titanite Shard	330
Desert Sorceress Gloves +6	40/41/38/38	36/25/30/33	14/9/25/12	3x Large Titanite Shard	360
Desert Sorceress Gloves +7	42/44/40/40	39/27/32/35	15/10/27/12	1x Titanite Chunk	440
Desert Sorceress Gloves +8	45/45/43/43	41/28/34/37	16/10/28/13	2x Titanite Chunk	470
Desert Sorceress Gloves +9	47/49/45/45	43/30/36/39	17/11/30/14	3x Titanite Chunk	510
<b>Desert Sorceress Gloves +10</b>	50/52/48/48	46/32/38/42	18/12/32/15	1x Titanite Slab	580
Desert Sorceress Skirt +0	40/42/39/39	37/26/31/34	14/9/26/12	N/A	N/A
Desert Sorceress Skirt +1	43/46/42/42	40/28/34/37	15/10/28/13	1xTitanite Shard	170
Desert Sorceress Skirt +2	47/50/46/46	44/31/37/40	17/11/31/14	2xTitanite Shard	210
Desert Sorceress Skirt +3	51/54/50/50	48/33/40/43	18/12/33/15	3xTitanite Shard	250
Desert Sorceress Skirt +4	55/58/54/54	51/36/42/47	20/13/36/16	1xLarge Titanite Shard	330
Desert Sorceress Skirt +5	59/62/58/58	55/38/46/50	21/14/39/18	2xLarge Titanite Shard	370
Desert Sorceress Skirt +6	63/66/61/61	59/41/49/53	23/15/41/19	3xLarge Titanite Shard	410
Desert Sorceress Skirt +7	67/70/65/65	62/43/52/57	24/15/44/20	1xTitanite Chunk	490
Desert Sorceress Skirt +8	71/74/69/69	66/56/55/60	26/17/46/21	2xTitanite Chunk	530
Desert Sorceress Skirt +9	75/78/73/73	70/48/57/63	27/18/49/22	3x Titanite Chunk	570
<b>Desert Sorceress Skirt +10</b>	79/83/77/77	74/51/61/67	29/19/52/24	1x Titanite Slab	650
<b>Fully Upgraded Total</b>	238/239/231/231	222/153/183/195	86/57/155/72		

# Key

<b>Physical Defense:</b>	<p>The Physical Defense attribute dictates how resilient the piece of armor is to a certain physical damage type.</p> <p>The physical stats for a piece of armor are W / X / Y / Z:</p> <ul style="list-style-type: none"><li>• W is base Physical DEF</li><li>• X is defense vs. striking attacks</li><li>• Y is defense vs. slashing attacks</li><li>• Z is defense vs. thrusting attacks</li></ul>
<b>Elemental Defense:</b>	<p>The Elemental Defense attribute dictates how resilient the piece of armor is to a certain elemental damage type.</p> <p>The magical stats for a piece of armor are W / X / Y / Z:</p> <ul style="list-style-type: none"><li>• W is defense vs. magic attacks</li><li>• X is defense vs. fire attacks</li><li>• Y is defense vs. lightning attacks</li><li>• Z is defense vs. dark attacks</li></ul>
<b>Resistance:</b>	<p>The Resistance dictate how resilient the piece of armor is to status ailments.</p> <p>The properties for a piece of armor are W / X / Y / Z:</p> <ul style="list-style-type: none"><li>• W is resistance vs. poison</li><li>• X is resistance vs. bleed</li><li>• Y is resistance vs. petrification</li><li>• Z is resistance vs. Hollowing curse</li></ul>
<b>Poise:</b>	<p>Dictates how resilient the piece of armor is to hitstun. A higher poise gives a greater chance that the player will not be interrupted or staggered when hit.</p>
<b>Durability:</b>	<p>The durability of the armor. The effectiveness of the armor will severely deteriorate when the durability falls below a certain threshold, and the armor will become unusable and need to be repaired by a blacksmith once it reaches 0. Durability deterioration that does not reach 0 will be automatically repaired upon resting at a bonfire.</p>
<b>Weight:</b>	<p>The weight of the piece of armor. Note that equipping over certain amounts of your equip burden may alter movement and roll speed, as well as other factors when playing the game.</p>
<b>Attribute Requirements:</b>	<p>Determines how high certain attributes must be in order to wear the armor effectively. Most pieces of armor do not have any such requirements.</p> <p>The required attributes are W / X / Y / Z:</p> <ul style="list-style-type: none"><li>• W is the Strength required</li><li>• X is the Dexterity required</li><li>• Y is the Intelligence required</li><li>• Z is the Faith required</li></ul>

<b>Physical DEF Bonus:</b>	The influence of the character's Physical DEF stat on the effectiveness of armor worn. The possible ratings (from greatest bonus to least bonus) are: S, A, B, C, D, E.
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