

# Astrologist

Astrologist		
New Game	HP	Souls
0	1500	1750
1	1690	3500
2		
3		
4		
5		
6		
7	3192	7000
Physical Weaknesses		
Standard		
Strike		
Slash		
Thrust		
Elemental Weaknesses		
Magic		
Fire		
Lightning		
Dark		
Immunities		
Bleed	Susceptible	
Poison	Susceptible	

## Lore

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# Location

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## Iron Passage

Found throughout the map.

# Item Drops

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- Caitha's Chime
- Cleric's Parma
- Black Hollow Mage Hood
- White Hollow Mage Hood
- Astrologist's Robe
- Astrologist's Gauntlets
- Astrologist's Bottoms

# Moveset

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- Promised Walk of Peace - Curses the player, slowing the player and increasing equipment percentage by 40%.
- Profound Still - Curses the player, preventing them from casting spells.
- Great Lightning Spear - Fires a spear of lightning towards the player.
- Sunlight Spear - Fires a heavy spear of lightning towards the player.
- Blinding Bolt - Fires a orb of lightning towards the player, which then fires fifteen lightning spears randomly.
- Heavenly Thunder - Emits strikes of lightning around the point of casting randomly.
- Soothing Sunlight - Heals himself and/or allies when in danger.

# Appendices

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- Can also heal himself and nearby enemies for a very large amount of HP.
- These enemies have somehow retained their humanity.
- Casts Promised Walk of Peace very frequently.
- Weirdly enough, despite clearly holding Caitha's Chime, which can only cast Hexes, they cast Miracles with it as well.

# Comments

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