

# Coal Tar

aka Darksucker


## General

*Ambush predators living in the tar pits of Black Gulch. These mysterious invertebrates wait for prey to pass within striking distance and then burst out to attack, using fingerlike appendages to immobilize the victim while grinding it apart with hideous chewing mouthparts.*<sup>1</sup>

Bonfire Intensity	HP	Souls
1	475	300
2	700	600
8	1,600	1,200

- The tar pools they reside in can be set on fire. This will kill them without pulling their attention and makes for easy titanite farming.
- The tips of their fingers can be seen when they are still hiding in the tar.

## Location

### Black Gulch

Found hiding in tar pools around Black Gulch.

## Drops

- Large Titanite Shard
- Titanite Chunk

## Weakness

Weakness	Effectiveness
Strike	?
Thrust	?

Slash	?
Projectile	100%

## Resistance

Resistance	Reduction
Fire	10%
Magic	30%
Lightning	30%
Dark	30%
Poison	Susceptible
Bleed	Susceptible

## Attacks

Attack	Description
Grab	When the player approaches a tar pool, the Coal Tar will attempt to grab the player for very high damage. Will also occasionally grab the player while in melee range.
Spinning Lash	The Coal Tar spins around and lashes at the player with it's tail.
Lunge	If the player is far away, the Coal Tar will lunge forward, head first.

Footnotes 1. Dark Souls II Collector's Edition Guide description