

Forest Spirit

aka Witchtree

General

*A ghostly entity that drifts through the Dark Chasm. Although its true nature and origins are entirely obscure, its twisted root-like appearance is somehow familiar...*¹

Dark Chasm of Old

Bonfire Intensity	HP	Souls
1	560	600
2	680	1,200
8	1,280	2,400

Frozen Eleum Loyce

Bonfire Intensity	HP	Souls
1	560	1,500
2	680	3,000
8	1,280	6,000

- An excellent source for farming Bonfire Ascetics.
- Forest Spirit (Staff) uses a large amount of ranged magic. It is advised to use a high magic resistance shield when fighting them as well as Small Blue Burrs.
- Forest Spirit (Chime) uses a large amount of ranged lightning and physical miracles. It is advised to use a high Lightning resistance shield with decent physical block and stability when fighting them as well as Small Yellow Burrs.
- Forest Spirit (Chime) can heal themselves as well as other enemies, making them high priority is advisable.
- Forest Spirit (Chime) uses Emit Force, which is incredibly deadly in a place like the Dark Chasm.
- Though difficult to pull off, this enemy can actually be backstabbed.

Location

Dark Chasm of Old

Found throughout each chasm.

Frozen Eleum Loyce

Found near the Lower Garrion bonfire.

Drops

- Bonfire Ascetic (Rare)
- Witchtree Branch (Frozen Eleum Loyce only)

Weakness

- Average against Slash, Strike and Thrust-Type Attacks
- Ghost Form, takes 50% less damage from Physical Attacks

Resistance

- Medium Dark Resistance
- Low Fire, Magic and Lightning Resistance

Attacks

Forest Spirit (Staff)

Name	Parryable	Blockable	Stamina Damage
Soul Spear Barrage	No ¹	Magic	Low
Heavy Soul Arrow	Spell Parry	Magic	High
Soul Spear	Spell Parry	Magic	High
Unleash Magic	N/A	N/A	N/A

¹ Cannot parry the whole spell.

Forest Spirit (Chime)

Name	Parryable	Blockable	Stamina Damage
Wrath of the Gods	No	Yes	High
Emit Force	No	Yes	Medium(?)
Great Lightning Spear	Spell Parry	Lightning	Medium

Great Heal	N/A	N/A	N/A
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Footnotes 1. Dark Souls II Collector's Edition Guide description

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