

# Grave Warden

## General

*Grave Wardens are charged with watching over the Undead Crypt. They are soaked and permeated with the power of darkness, and they will use that power to fulfill their duty as guardians of the crypt.*

*Be you brave knight or depraved slave, those who disturb the Crypt will be hunted down. Only... why are these Wardens so far from the Crypt they are sworn to protect?<sup>1</sup>*

Shrouded blue skinned warriors in light armor who fight with shield and Silverblack Spear that inflicts dark damage or with a Silverblack Sickle.

### Earthen Peak

| Bonfire Intensity | HP    | Souls |
|-------------------|-------|-------|
| 1                 | 950   | 380   |
| 2                 | 1,800 | 760   |
| 8                 | 3,358 | 1,520 |

### Undead Crypt

| Bonfire Intensity | HP    | Souls |
|-------------------|-------|-------|
| 1                 | 1,000 | 1,000 |
| 2                 | 1,300 | 2,000 |
| 8                 | ?     | 3,000 |

- They heal with an Estus Flask when their health is low.
- Attacking the ones in Undead Crypt will not make Grave Warden Agdayne aggressive. Leaving the area will cause them to become passive again.
- Attacking Agdayne (or by having a form of light on you) will aggro the Grave Wardens and they will stay aggressive until you absolve your sin.
- The non-aggroed ones can be poisoned and killed with toxic mist pyromancy without making them angry.

## Location

## Earthen Peak

Found on the lower and upper floors of Earthen Peak.

## Undead Crypt

There are three non-hostile Wardens in the same room as Grave Warden Agdayne.

## Drops

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- Grave Warden Set
- Silverblack Spear
- Silverblack Sickle (Sickle wielders)
- Silverblack Shield
- Repair Powder (Sickle wielders)
- Awestone (if a member of Company of Champions and only in Undead Crypt)

## Weakness

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| Weakness   | Effectiveness |
|------------|---------------|
| Strike     | ?             |
| Thrust     | ?             |
| Slash      | ?             |
| Projectile | 100%          |

## Resistance

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| Resistance | Reduction   |
|------------|-------------|
| Fire       | 30%         |
| Magic      | 30%         |
| Lightning  | 15%         |
| Dark       | 30%         |
| Poison     | Immune      |
| Bleed      | Susceptible |

## Attacks

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| Attack | Description |
|--------|-------------|
| Move   | Description |
| Move   | Description |

## Footnotes 1. Dark Souls II Collector's Edition Guide description

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