

Leydia Witch

Description

Witches who worship the god of disease, Galib. They once resided in the Undead Crypt alongside the Fenito but over time grew conceited, misusing their power and usurping control of the Crypt's gateway. Their actions spurned the Grave Wardens and they were slaughtered as transgressors; their spirits now forcibly serve as guardians of the Crypt.

Tall sorcerers with a pale blue skin.

Location

Undead Crypt

Bonfire Intensity	HP	Souls
1	~900	1,100
2	1,240	2,200
8	?	4,400

Resistance

- Very High Fire, Lightning and Dark Resistance
- High Magic Resistance

Drops

- Leydia Black Set

- Black Witch's Staff
- Dark Quartz Ring +2
- Simpleton's Spice
- Skeptic's Spice
- Magic Stone
- Awestone (if a member of Company of Champions)

Attacks

They can cast every form of magic, even though they are only armed with a chime.

The spells they cast are not exactly the same ones the player can cast.

- **Affinity**

They'll primarily use this spell when the player is further away. Can be fired at a distance and doesn't track after firing like the one players can use.

- **Lightning Spear**
- **Firestorm**
- **Soul Shower**
- **Dark Fog**

They can also **swipe** with their chime when the player is in melee range.

Farming Strategy

- Three can be found shortly after the Undead Crypt Entrance bonfire. They are far easier to farm from behind, as they can be picked off one at a time without aggroing. Backtrack from the Undead Ditch bonfire towards the beginning of Undead Crypt.
- Using Profound Still on them is a **extremely** effective since they won't be able to cast their spells. Additionally, for some unexplained reason, they won't even attack you with their catalyst making them completely passive until the effect wears off.

Revision #1

Created 17 December 2024 07:37:40 by jade

Updated 17 December 2024 07:37:40 by jade