

Prisoned Sinner

Description

Pyromancers who appear from the tunnels in the wall to help out the Lost Sinner at Bonfire Intensity 2 and above.

Location

Sinner's Rise

During the Lost Sinner boss fight in NG+. Cannot appear in NG even when Bonfire Ascetics are used (Applies to *Dark Souls II* only).

Bonfire Intensity	HP	Souls
1	N/A	N/A
2	570	600
8	1,060	6,200

Resistance

- Medium Fire, Magic, Lightning and Dark Resistance

Equipment

- Pyromancy Flame (one per hand)
- Tattered Cloth Set

Attacks

They can cast the following spells:

- Forbidden Sun
- Great Fireball
- Great Chaos Fireball
- Flame Swathe
- Firestorm (on rare occurrences)

Drops

- None

Notes

- Judging from their clothes, these pyromancers are a male and a female.
 - Just like every other caster NPC in the game, they have infinite casts.
 - They use Firestorm quite rarely, and only if you are in their immediate vicinity.
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Revision #1

Created 17 December 2024 07:38:51 by jade

Updated 17 December 2024 07:38:51 by jade