

# Rogue

aka Hollow Rogue


## Description

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*Dangerous in life as thieves and highwaymen, these Rogues are now doubly so in death, as Hollowing has robbed them of their reason. In life, they may have lusted after material wealth, but in death they seek your very Soul.<sup>1</sup>*

## Location

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### Huntsman's Copse

#### Club

Bonfire Intensity	HP	Souls
1 (NG)	300	90
2 (NG+)	575	180
8 (NG+7)	1,000	360

### Bow & Dual Daggers

Bonfire Intensity	HP	Souls
1 (NG)	270	90
2 (NG+)	450	180
8 (NG+7)	750	360

## Resistance

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- Medium Fire, Lightning and Dark Resistance
- Low Magic Resistance

## Drops

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- Rogue Set
- Thief Dagger
- Broken Thief Sword
- Short Bow - Archer
- Flame Butterfly
- Throwing Knife x3
- Poison Arrow x3 - Archer
- Club

## Notes

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- Archers switch to dual daggers when the player is within melee range.

Footnotes 1. Dark Souls II Collector's Edition Guide description

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Revision #1

Created 17 December 2024 07:39:15 by jade

Updated 17 December 2024 07:39:15 by jade