

# Stone Knight

## Description

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*Knights in the service of sir Velstadt, the Royal Aegis. When Velstadt left with Vendrick through the King's Passage the men under his command dutifully remained at their posts, awaiting his return for so long that they eventually turned to stone.*<sup>1</sup>

## Location

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### King's Passage

Bonfire Intensity	Health	Souls
1	725	1,000
2	1,050	2,000
8	2,000	4,000

## Weakness

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- Strong against Thrust-Type Attacks
- Average against Slash-Type Attacks
- Vulnerable against Strike-Type Attacks

## Resistance

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- High Fire, Magic and Lightning Resistance
- Low Dark Resistance
- Immune to Poison and Toxic.

## Drops

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**Dark Souls 2:**

- Llewellyn set

### ***Dark Souls 2 & Scholar of the First Sin:***

- Stone Twinblade
- Titanite Slab
- Stone Parma
- Awestone (if a member of Company of Champions)

## Strategies

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- Blunt weapons work well.
- If you're fast enough you can break their heads off before they awaken, however this gives no souls or item drops.
- They are very easy to run by if you just want to kill the boss.
- Before you go down the stairs you can snipe the statues one at a time to wake them up.

## Notes

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- They will come to life even when the Looking Glass Knight has been killed but, they won't spawn infinitely.

Footnotes 1. Dark Souls II Collector's Edition Guide description

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