

Undead Jailer

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Description

The Undead Jailers of the Lost Bastille carry primitive weapons intended to instill fear and can even use pyromancy to burn escapees, and intruders, to a crisp. The Jailers are wrapped in bandages. What lies beneath? Have they been burned by their own flames, or are they hiding a darker secret?

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Location

The Lost Bastille

Bonfire Intensity	HP	Souls
1	780	540
2	1,400	1,080
8	2,600	2,160

No-man's Wharf

Bonfire Intensity	HP	Souls
1	780	540
2	1,400	1,080
8	2,600	2,160

Black Phantom

Bonfire Intensity	HP	Souls
1	N/A	N/A
2	1,850	1,620
8	3,600	3,240

Sinner's Rise

Red Phantom

Bonfire Intensity	HP	Souls
1	N/A	N/A
2	1,900	1,620
8	3,600	3,240

Resistance

- Medium Fire, Lightning and Dark Resistance
- Low Magic Resistance

Drops

- Twilight Herb
- Lingering Flame - very rare
- Great Machete - very rare

Attack Patterns

- Wide, sweeping attack with Machete. Long range.
- Throws a Fireball.
- Grab attack for heavy damage.

Strategies

- Not difficult to melee if you can stay behind them, but watch out for their wide slashing attack.
- Very low poise for such a large enemy, allowing for easy stunlocks with even weak weapons.
- Though they are rather large, they can not only be parried but can be riposted as well.
- His Fireballs can be spell parried and reflected

Notes

- The one at the top of the stairs will kick a barrel of gunpowder towards the player; if this is dodged and hits the wall, the wall will be destroyed leading to the McDuff's Workshop bonfire.

Footnotes 1. Dark Souls II Collector's Edition Guide description

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