

# Woodland Child Victor

## Description

A vicious Red Phantom found in the Black Gulch.

## Equipment

- Giant Stone Axe
- Orma's Greatshield
- Lion Warrior Helm
- Prisoner's Tatters
- Prisoner's Gloves
- Prisoner's Waistcloth

## Location

### Black Gulch

He appears just before the passage to the Rotten after Woodland Child Gully has been defeated, and the area has been reloaded. If there are two or more co-op phantoms or shades present, Victor may invade alongside with Gully.

## Drops

- Human Effigy
- Orma's Greatshield (rare)

## Strategies

## Notes

- Using a Bonfire Ascetic on the Black Gulch Mouth bonfire in the Black Gulch will respawn him.

## Statistics

Bonfire Intensity	HP	Souls
1	N/A	N/A
2	2,850	4,800

8	5,300	9,600
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Weakness	Effectiveness
Strike	?
Thrust	?
Slash	?
Projectile	100%

Resistance	Reduction
Fire	?
Magic	?
Lightning	?
Dark	?

Status Ailment	Susceptible?
Poison	No
Toxic	No
Bleed	Yes

Attack	Parryable?	Blockable?	Notes
Move	?	?	-

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