

# Dark Dance

## In-Game Description

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*Hex that converts souls into a large mass of Dark.  
This momentous mass of Dark dances to  
signal the joy of its own release, or perhaps  
merely to taunt foes as it veers towards them.*

*Hexes are an expression of human depravity,  
of which this dance is a perfect example.*

## Use

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Emit a damaging force from your body which also sends out Dark projectiles that seek their target. Essentially a faster casting, less damaging Wrath of the Gods paired with Homing Crystal Soulmass.

Consumes 5,000 souls on use.

## Availability

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Frozen Eleum Loyce treasure.

From the Abandoned Dwelling bonfire, continue upwards until you see a tree and a narrow path between some buildings. You will see the frozen fountain below you. On the left is a corpse with the Ring of the Embedded, while on the right there is another gap between buildings with the hex on the top of a small hill.

## Stats

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Spell Type	Uses	Duration	Attunement Slots	Intelligence Required	Faith Required	Catalyst Required
AoE/Ranged/Dark	3-6	N/A	2	22	60	Sacred Chime

Cast Increases with Attunement

Attunement	Uses
10	3
32	4
49	5
94	6

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