

# Darkstorm

## In-Game Description

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*An esoteric spell created by Navlaan, the infamous exiled sorcerer. Creates a local vortex of dark flame.*

*The heretic Navlaan was executed along with his entire village, and the mere utterance of his name became a crime. Some say it was because he sought to restore the banned art of resurrection.*

## Use

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Creates a vortex of dark orbs that spin around you while gradually moving outwards, and any enemy caught within the radius of this spell will take huge amounts of damage from the continuously striking orbs until they dissipate.

Caution must be undertaken when using this spell, however, as not only does it have a long cast time, but you will be unable to move for nearly the entire duration of this spell. Unfortunately that means that the spell will be extremely difficult and dangerous to use on other human opponents, since you'll rarely have enough time to cast it. It will also knock them down and out of range if it does happen to hit them.

## Availability

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- Sold by Magerold of Lanafir for 4,700 souls.
- Sold by Darkdiver Grandahl for 4,700 souls.

## Stats

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Spell Type	Uses	Duration	Attunement Slots	Intelligence Required	Faith Required	Catalyst Required
AoE/Dark	3-6	N/A	2	12	21	Chime

Cast Increases with Attunement

Attunement	Uses
10	3
32	4
49	5
94	6

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