

# Resonant Weapon

## In-Game Description

A hex developed independently by Outcast Felkin.  
Transforms a certain number of souls  
into attack power over a period of time.

Something gained, something lost.

## Availability

- Sold by Felkin the Outcast for 4,000 souls.

## General Information

Consumes 2,000 souls to increase the weapon's dark damage by  $(\text{TotalAR} * 0.35)^1$ .

## Stats

Spell Type	Uses	Duration	Attunement Slots	Intelligence Required	Faith Required	Catalyst Required
Self/Buf	2-5	18-110	2	15	24	Chime

### Duration

Since 1.06 it scales with FTH only. At 50 FTH it's about 110s, at 24 FTH it's about 45s, at 10 FTH it's about 18s.

### Cast Increases with Attunement

Attunement	Uses
10	2
32	3

49	4
94	5

Footnotes 1.  
[https://www.reddit.com/r/DarkSouls2/comments/2xpwud/the\\_mystery\\_of\\_buffs\\_a\\_post\\_of\\_calculatio](https://www.reddit.com/r/DarkSouls2/comments/2xpwud/the_mystery_of_buffs_a_post_of_calculatio)  
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