

Resonant Weapon

In-Game Description

A hex developed independently by Outcast Felkin.

Transforms a certain number of souls into attack power over a period of time.

Something gained, something lost.

Availability

- Sold by Felkin the Outcast for 4,000 souls.

General Information

Consumes 2,000 souls to increase the weapon's dark damage by $(\text{TotalAR} * 0.35)^1$.

Stats

Spell Type	Uses	Duration	Attunement Slots	Intelligence Required	Faith Required	Catalyst Required
Self/Buf	2-5	18-110	2	15	24	Chime

Duration

Since 1.06 it scales with FTH only. At 50 FTH it's about 110s, at 24 FTH it's about 45s, at 10 FTH it's about 18s.

Cast Increases with Attunement

Attunement	Uses
10	2
32	3

49	4
94	5

Footnotes 1.

https://www.reddit.com/r/DarkSouls2/comments/2xpwud/the_mystery_of_buffs_a_post_of_calculations_and

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