

Alluring Skull

In-Game Description

*A skill of unknown ownership,
Smashing it releases traces of souls,
which attract nearby foes.*

*Does not work on all enemies, but
can prove useful in unexpected ways.*

Use

Thrown to attract nearby enemies for five seconds.

Availability

- Ten sold by Sweet Shalquoir for 300 souls each (unlimited after the Shrine of Winter is opened).
- One on top of a breakable scaffolding in the Lost Bastille.
- One in a room with many Undead Citizens in the Lost Bastille.
- Three found at the beginning of King's Passage.
- Three on top of a stone ramp close to the third bonfire in Shrine of Amana.
- Three found near the first bonfire of Aldia's Keep.
- Three next to a statue that emits petrifying mist in Cave of the Dead.
- Dropped by Skeletons in Huntsman's Copse.
- Dropped by Undead Citizens in Sinner's Rise.

Notes

Although its effect is similar to the Yearn spell, the Alluring Skull sometimes works on different enemies. It affects the following:

- All lesser Hollows¹

- All skeleton types²
- All pig types³
- Kobold
- Ogre
- Goblin
- Varangian Sailor
- Undead Steelworker
- Corpse Rat
- Hunting Dog
- Gyrm
- Gyrm Warrior
- Parasite Spider
- Parasitized Undead
- Sanctum Soldier
- Sanctum Priestess
- Ashen Warrior
- Scorcher
- Spellsword

Footnotes 1. Includes Undead Traveler, Hollow Infantry (& Royal Infantry), Hollow Soldier (& Royal Soldier), Undead Citizen, Rogue, Undead Laborer, Undead Prisoner, Captive Undead, Undead Peasant, Undead Supplicant, and Duke Tseldora. Does not include Cask Runner. 2. Includes any skeleton that isn't one of the 3 main Skeleton Lords. 3. Includes Enslaved Pig, Undead Boar, and Giant Undead Boar.

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