

Items by Effect

Looking for items to boost a specific trait? This list should help (**Note:** Work in progress).

Stat Boosts

Item	Stat Increase	Other Effects
Vessel Shield	STR/DEX +4 INT/FTH +1 VIG/END/ADP +1	
Crown of the Sunken King	STR/DEX +1 INT/FTH +1 END +1	VGR/VIT -1
King's Crown	INT/FTH +3	
Leydia Black Hood	INT/FTH +1	
Dark Mask	INT/FTH +1	
Dragon Sage Hood	INT/FTH +1	
Flower Skirt	VIG +2 END +1	
Velstadt's Helm	END/VIT +1	
Cale's Helm	END +1 DEX +2	
Handmaid's Ladle	END/VIT +1 ADP +2	DEX -1
Strength Ring	STR +5	
Dexterity Ring	DEX +5	
Work Hook	DEX +5	ADP -3
Ring of Knowledge	INT +5	
Desert Sorceress Hood	INT +3	
Moon Hat	INT +2	
Warlock Mask	INT +2	+2.5% Souls gained from fallen foes
Archdrake Helm	INT +1	

Black Hollow Mage Hood	INT +1	
White Hollow Mage Hood	INT +1	
Ring of Prayer	FTH +5	
Insolent Helm	FTH +2	
Peasant Hat	FTH +2	INT -1
Priestess Headpiece	FTH +1	
White Priest Headpiece	FTH +1	
Looking Glass Mask	FTH +1	
Agdayne's Cuffs	FTH +1	
Chime of Screams	FTH +X	depends on current level of Faith, see page for details
Vengarl's Helm	VIT +2	
Mad Warrior Mask	ADP +2	
Peasant Attire	ADP +2	INT -1
Peasant Long Gloves	ADP +2	INT -1
Peasant Trousers	ADP +2	INT -1

Defensive/Utility Effects

Item	Stat Increase	Other Effects
Third Dragon Ring		+7.5% max HP +12.5% max Stamina +12.5% max equipment load
Second Dragon Ring		+5% max HP +10% max Stamina +10% max equipment load
First Dragon Ring		+3% max HP +5% max Stamina +5% max equipment load
Life Ring		+5/7.5/12.5/15% max HP
Blue Seal		+3% max HP

Ring of Binding		Limits max HP reduced from hollowing by 25% Max HP cannot be reduced below 80%, unless your sin lever is "wretch", if so, your hp will be capped around 40%
Ring of the Evil Eye		Absorbs 30/50/80 HP from each defeated foe
Wicked Eye Greatshield		Absorbs 10 HP from each defeated foe
Any part of Charred Loyce Set, Loyce Set, Ivory King Set		Absorbs 10 HP from each defeated foe if worn by a female character
Ring of Restoration		Restores 2HP per second
Crown of the Ivory King, Loyce Shield, Charred Loyce Shield		Restores 2HP every 3 second
Ancient Dragon Seal		+50 HP restored by Estus Flask
Chloranth Ring		+12.5/20/25% stamina recovery
Slumbering Dragon Shield		Increases stamina recovery
Blossom Kite Shield		Increases stamina recovery
Shield of the Insolent		Increases stamina recovery
Simpleton's Ring	ADP +5	Makes wearer invisible while rolling
Royal Soldier's Ring		+10/15/20% max equipment load
Penal Mask		+3% max equipment load
Armor of Aurous (T)		+1.5% max equipment load
Leggings of Aurous (T)		+1.5% max equipment load
Gauntlets of Aurous (T)		+1% max equipment load
Helm of Aurous (T)		+1% max equipment load
Gower's Ring of Protection		Immune to backstabs -20% damage taken from behind Ring loses durability each time damage is taken from behind
Jester's Robes		Immune to backstabs
Black Witch Veil		Immune to curse
Hollow Skin		Immune to curse Reveals hidden messages written by the developers
Blue Tearstone Ring		-35% physical damage taken while HP is below 30%

Silvercat Ring		-600 falling damage taken
Flying Feline Boots		-450 falling damage taken
Sanctum Knight Leggings		-300 falling damage taken Makes your footsteps silent
Jester's Tights		-300 falling damage taken
Lion Warrior Skirt		-300 falling damage taken
Red Lion Warrior Cape		-300 falling damage taken
Lion Warrior Helm		-150 falling damage taken
Lion Warrior Cape		-150 falling damage taken
Lion Warrior Cuffs		-150 falling damage taken
Slumbering Dragoncrest Ring		Makes your footsteps silent

Offensive/Utility Effects

Item	Stat Increase	Other Effects
Moon Butterfly Hat	INT +1	Poisons nearby characters
Moon Butterfly Wings		Poisons nearby characters Allows you to jump without sprinting Reduces falling damage
Moon Butterfly Cuffs		Poisons nearby characters
Moon Butterfly Skirt		Poisons nearby characters Allows you to jump without sprinting Reduces falling damage

Physical

Item	Stat Increase	Other Effects
Hawk Ring		+7.55% arrow range
Durgo's Hat		Increases arrow range
Engraved Gauntlets		5% chance for attacks to deal 50% more damage
Ring of Blades		Increases physical damage with all weapons by 20/35/50

Old Leo Ring		Strengthens thrust weapon counter attacks by 12.5%
--------------	--	--

Magical

Item	Stat Increase	Other Effects
Black Witch Domino Mask		+3% Magic damage -15% max HP
Crown of the Old Iron King		Regenerates 20% of spell uses every 2 minutes
Blue Dagger		+5% spell damage -200 Fire, Magic, and Lightning Resistance
Sorcery Clutch Ring		Increases Magic damage -80 Strike/Thrust/Slash defense
Sun Seal		+5% Miracle damage
Disc Chime		+3% Miracle power
Lightning Clutch Ring		Increases Lightning damage -80 Strike/Thrust/Slash defense
Penal Handcuffs		+7.5% Pyromancy damage
King's Ring		+2.5% Fire damage Opens King's Gates
Fire Clutch Ring		Increases Fire damage -80 Strike/Thrust/Slash defense
Abyss Seal		+7% Hex damage Lose 30 HP each time you use a spell
Dark Clutch Ring		Increases Dark damage -80 Strike/Thrust/Slash defense
Northern Ritual Band		+10/20/30% spell uses -20/35/50% max HP
Hexer's Hood	INT/FTH +1	+10% spell uses
Saint's Hood	FTH +1	+1 spell uses
Southern Ritual Band		+1/2/3 attunement slots
Black Witch Hat		+1 attunement slot
Clear Bluestone Ring		+20/35/50% casting speed
Black Hood	INT/FTH +2	+12% casting speed

Chaos Hood	INT+3	+5% casting speed
Lion Mage Robe		+5% casting speed
Lion Mage Cuffs		+5% casting speed
Lion Mage Skirt		+5% casting speed
Lingering Dragoncrest Ring		+15/25/50% spell duration
Northwarder Hood		+5% spell duration
Northwarder Robe		+2.5% spell duration
Northwarder Manchettes		+12.5% spell duration
Northwarder Trousers		+2.5% spell duration

Farming Effects

Item	Stat Increase	Other Effects
Covetous Silver Serpent Ring		+10/20/30% Souls gained from fallen foes
Jester's Gloves		+10% Souls gained from fallen foes
Nahr Alma Hood		+2.5% Souls gained from fallen foes
Nahr Alma Robes		+10% Souls gained from fallen foes
Tseldora Cap		+2.5% Souls gained from fallen foes
Tseldora Robe		+5% Souls gained from fallen foes
Tseldora Manchettes		+10% Souls gained from fallen foes
Tseldora Trousers		+5% Souls gained from fallen foes
Warlock Mask	INT +2	+2.5% Souls gained from fallen foes
Symbol of Avarice		+2.5% Souls gained from fallen foes Increases item discovery Lose 5 HP every 2 seconds
Covetous Gold Serpent Ring		+50/75/100% item discovery
Prisoner's Hood		Increases item discovery
Prisoner's Tatters		Increases item discovery
Jester's Cap		Increases item discovery
Traveling Merchant Hat		Increases item discovery
Watchdragon Parma		Increases item discovery

Revision #1

Created 17 December 2024 07:41:50 by jade

Updated 17 December 2024 07:41:50 by jade