

# Monastery Charm

---

## In-Game Description

---

*A blessed charm.*

*Cures poison and restores HP.*

*Many such charms were blessed in reconstructed ancient ceremonies, carried out in the monastery of Lindelt, now known as the new home of miracles.*

*Though it may lack the power of an original, in circumstances dire enough, an imitation can be quite enough.*

## Use

---

Cures Poison and restores 850 HP.

## Availability

---

### Where to Buy

---

Merchant Sold By	Price	Stock
Blue Sentinel Targray	2,200 souls	3

### Chest and Corpse Locations

---

- One on a corpse under the spiral staircase right after the second bonfire of Heide's Tower of Flame, in the tunnel leading to No-Man's Wharf. (three on Bonfire Intensity 2+)
- One in the cave under the second bonfire of Huntsman's Copse.
- One found in Iron Keep in the room with movable platforms, near the fog wall.

- One on a body after the room in Drangleic Castle with six doors that open with souls, along with a Soul of a Hero and Old Radiant Lifegem. (replaced by Great Magic Barrier on Bonfire Intensity 2+)

## Enemy Drops

---

- Dropped by Royal Guards in Undead Crypt. (uncommon)
  - Dropped by Alonne Knight Captain in Iron Keep and Drangleic Castle. (uncommon)
- 

Revision #1

Created 17 December 2024 07:44:54 by jade

Updated 17 December 2024 07:44:54 by jade