

Monastery Charm

In-Game Description

*A blessed charm.
Cures poison and restores HP.*

*Many such charms were blessed in
reconstructed ancient ceremonies, carried out
in the monastery of Lindelt, now known as
the new home of miracles.*

*Though it may lack the power of an original,
in circumstances dire enough,
an imitation can be quite enough.*

Use

Cures Poison and restores 850 HP.

Availability

Where to Buy

Merchant Sold By	Price	Stock
Blue Sentinel Targray	2,200 souls	3

Chest and Corpse Locations

- One on a corpse under the spiral staircase right after the second bonfire of Heide's Tower of Flame, in the tunnel leading to No-Man's Wharf. (three on Bonfire Intensity 2+)
- One in the cave under the second bonfire of Huntsman's Copse.
- One found in Iron Keep in the room with movable platforms, near the fog wall.

- One on a body after the room in Drangleic Castle with six doors that open with souls, along with a Soul of a Hero and Old Radiant Lifegem. (replaced by Great Magic Barrier on Bonfire Intensity 2+)

Enemy Drops

- Dropped by Royal Guards in Undead Crypt. (uncommon)
 - Dropped by Alonne Knight Captain in Iron Keep and Drangleic Castle. (uncommon)
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