

# Prism Stone


## In-Game Description

*A slightly warm rock.  
Emits a beautiful, phasing aura of seven colors, with a very rare eighth.*

*The prism stone does nothing special, but if you feel you may lose your way, it can serve as a path marker.*

## Use

- When dropped on the floor, they glow a random colour out of eight different kinds.
- Can be used as a path marker in large areas.
- When dropped from a ledge, can be used to check heights. Loud breaking noise means the drop is lethal.
- Can be traded in with Dyna and Tillo for a random low value item.

## Availability

### Where to Buy

Merchant Sold By	Price	Stock
Sweet Shalquoir	300 souls	10 / ∞ after opening the Shrine of Winter

### Chest and Corpse Locations

- Ten in Doors of Pharros near the first bonfire and Mimic.
- Ten in Brume Tower, found soon after you enter the tower itself.
- Fifteen in Frozen Eleum Loyce on the upper ramparts near the ballistas.

# Enemy Drops

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- Dropped by Parasitized Undead in Brightstone Cove Tseldora. (common)

## Other Sources

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- Received as a gift from Rosabeth of Melfia after you unpetrify her and exhaust her dialogues.
- You start with five of them in your inventory if you choose Explorer as a class.

## Notes

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- They disappear if you warp to a different area or die. For example, if you set some down in No-man's Wharf and warp to Majula and back, the stones won't be there.

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