

Prism Stone

In-Game Description

A slightly warm rock.

Emits a beautiful, phasing aura of seven colors, with a very rare eighth.

The prism stone does nothing special, but if you feel you may lose your way, it can serve as a path marker.

Use

- When dropped on the floor, they glow a random colour out of eight different kinds.
- Can be used as a path marker in large areas.
- When dropped from a ledge, can be used to check heights. Loud breaking noise means the drop is lethal.
- Can be traded in with Dyna and Tillo for a random low value item.

Availability

Where to Buy

Merchant Sold By	Price	Stock
Sweet Shalquoir	300 souls	10 / ∞ after opening the Shrine of Winter

Chest and Corpse Locations

- Ten in Doors of Pharros near the first bonfire and Mimic.
- Ten in Brume Tower, found soon after you enter the tower itself.
- Fifteen in Frozen Eleum Loyce on the upper ramparts near the ballistas.

Enemy Drops

- Dropped by Parasitized Undead in Brightstone Cove Tseldora. (common)

Other Sources

- Received as a gift from Rosabeth of Melfia after you unpetrify her and exhaust her dialogues.
- You start with five of them in your inventory if you choose Explorer as a class.

Notes

- They disappear if you warp to a different area or die. For example, if you set some down in No-man's Wharf and warp to Majula and back, the stones won't be there.
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Revision #1

Created 17 December 2024 07:45:24 by jade

Updated 17 December 2024 07:45:24 by jade