

Rings

| Icon | Name | Use | Availability |
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| | Abyss Seal | Increases the power of hexes by 7% at the cost of 30 HP per cast. | Pilgrims of Dark covenant gift |
| | Agape Ring | Absorbs souls in place of wearer | Sold by Straid of Olaphis |
| | Ancient Dragon Seal | Estus Flask restores an additional 50 HP per use. | Dragon Remnants covenant gift |
| | Ash Knuckle Ring | Boosts Petrify resist by 400 points. | Grave of Saints treasure |
| | Baneful Bird Ring | Increases shield/weapon stability by 5 points. | Found on a corpse in Brume Tower |
| | Bell Keeper's Seal | Online item. Summons you to defend the Bell Keepers' domain, | Bell Keepers covenant gift |
| | Bloodbite Ring | Boosts Bleed resist by 150/300 points. | Sold by Cromwell the Pardoner Way of Blue rank 1 reward Dragon's Sanctum treasure (+1) |
| | Blue Seal | Increases max HP by 3% | Way of Blue covenant gift |
| | Blue Tearstone Ring | Increases defenses by 35% when HP falls below 30%. | Belfry Luna treasure Way of Blue rank 3 reward |
| | Bracing Knuckle Ring | Reduces weapon degradation by 20/35/50%, armor degradation by 20/25/45%, ring degradation by 20/25/45%, | Lost Bastille treasure Sold by Chancellor Wellager (+1) Undead Crypt treasure (+2) |
| | Chloranthy Ring | Increases stamina recovery by 12.5/20/25%, | Forest of Fallen Giants treasure Shaded Woods treasure (+1) Executioner's Chariot drop (+2) (NG+) |

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| | Clear Bluestone Ring | Increases casting speed by 20/35/55%. | <p>Sold by Carhillion of the Fold</p> <p>Shaded Woods treasure (+1)</p> <p>Skeleton Lords drop (+2) (NG+)</p> |
| | Covetous Gold Serpent Ring | Raises item discovery by 50/75/100. | <p>Iron Keep treasure</p> <p>Magerold of Lanafir quest reward (+1)</p> <p>Belfry Gargoyles drop (+2) (NG+)</p> |
| | Covetous Silver Serpent Ring | Fallen foes yield 10/20/30% more souls. | <p>Lost Bastille treasure</p> <p>Merchant Hag Melentia quest reward (+1)</p> <p>Mytha, the Baneful Queen drop (+2) (NG+)</p> |
| | Crest of Blood | Increases Bleed attack. See the page for details. | Brotherhood of Blood covenant gift |
| | Crest of the Rat | Online item. Automatically summons intruders of the Rat King's territory into your world. Increases Poison attack. See the page for details. | Rat King covenant gift |
| | Cursebite Ring | Boosts Curse resist by 400 points. | <p>Sold by Cromwell the Pardoner</p> <p>Sold by Magerold of Lanafir</p> |
| | Dark Clutch Ring | Increases Dark attack, but reduces physical defenses by 80 points each. | Found on a corpse in Frozen Eleum Loyce |
| | Dark Quartz Ring | Raises Dark defense by 50/80/100/150 points, | <p>Sold by Rosabeth of Melfia</p> <p>Brightstone Cove Tseldora treasure (+1)</p> <p>Leydia Witch drop (+2)</p> <p>Found on a corpse in Shulva, Sanctum City (+3)</p> |
| | Delicate String | Increases chances of being invaded. | Sold by Titchy Gren |
| | Dexterity Ring | Raises Dexterity by 5 points. | Brume Tower treasure. |

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| | Dispelling Ring | Increases Magic, Lightning, Fire, and Dark defense by 60/120 points. | Royal Sorcerer Navlaan quest reward Brume Tower treasure (+1) |
| | Fire Clutch Ring | Increases Fire attack, but reduces physical defenses by 80 points each. | Found in a metal chest in Frozen Eleum Loyce |
| | First Dragon Ring | Increases max HP by 3%, stamina by 5%, and max equipment load by 5%. | Company of Champions +2 rank reward |
| | Flame Quartz Ring | Raises Fire defense by 50/80/100/150 points. | Sold by Rosabeth of Melfia Forest of Fallen Giants treasure (+1) Guardian Dragon drop (Dragon Aerie only) (+2) Brume Tower treasure (+3) |
| | Flynn's Ring | Increases physical attack. Physical AR bonus scales negatively with max equipment load. | Dragon's Sanctum, room after swarm of corrosive insects |
| | Gower's Ring of Protection | Greatly reduces damage done to the back - loses durability per instance of damage. | Dark Souls II: Shaded Woods treasure (NG+) Scholar of the First Sin: Dropped by the Executioner's Chariot in Drangleic Castle. |
| | Guardian's Seal | Online item. Automatically summons you to other worlds to protect Way of Blue members from invading phantoms. | Blue Sentinels covenant gift |
| | Hawk Ring | Extends bow range by 7.55%. | Forest of Fallen Giants treasure |
| | Illusory Ring of a Conqueror | Left-hand weapon becomes invisible. | Clear game without dying |
| | Illusory Ring of the Exalted | Right-hand weapon becomes invisible. | Clear game without resting at bonfire |
| | Ivory Warrior Ring | Attacks greatly reduce enemy Stamina. | Dropped by the Covetous Demon in Frozen Eleum Loyce |
| | King's Ring | Opens the King's Gates. Increases fire damage by 2.5%. | Undead Crypt treasure |

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| | Life Ring | Increases maximum HP by 5/7.5/12.5/15%. | Forest of Fallen Giants treasure Iron Keep treasure (+1) Shrine of Amana (+2) Brume Tower treasure (+3) |
| | Lightning Clutch Ring | Increases Lightning attack, but reduces physical defenses by 80 points each. | Dragon's Sanctum past the eternal sanctum door |
| | Lingering Dragoncrest Ring | Extends the length of spell effects by 15%/25%/50%. | Sold by Straid of Olaphis Desert Sorceress drop (+1) Defeat 1000 Dark Spirits (+2) |
| | Name-Engraved Ring | Makes it easier to connect to players who chose the same god. | Sold by Sweet Shalquoir |
| | Northern Ritual Band | Increases spell uses by 10/20/30%, but reduces HP by 20/35/50%. | Sinner's Rise treasure Carhillion of the Fold gift at 30 Int / drop (+1) Aldia's Keep treasure (+2) |
| | Old Leo Ring | Strengthens thrust weapon counter attacks by 12.5%. | Old Dragonslayer drop |
| | Old Sun Ring | Causes a reactionary explosion upon taking a certain amount of damage. Each explosion wears down its durability. | Shaded Woods treasure |
| | Poisonbite Ring | Boosts poison resist by 150/300 points. | Harvest Valley treasure Sold by Cromwell the Pardoner Shulva, Sanctum City treasure (+1) |
| | Redeye Ring | Makes it easier to be detected by enemies; enemies will prioritize their attacks on you. | Sold by Sweet Shalquoir |
| | Red Tearstone Ring | Increases attack by 20% when HP falls below 30% | Shaded Woods treasure. |

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| | Ring of Binding | Limits HP reduction when hollowed by 25%, and stops HP reduction at 80% of max instead of 50%. | Cathedral of Blue treasure |
| | Ring of Blades | Raises physical attack by 20/35/50 points. | The Pursuer drop The Pursuer drop (Iron Keep) (+1) The Pursuer drop (Drangleic Castle) (+2) (NG+) |
| | Ring of Giants | Raises poise by 10/20/30 points. | Sold by Lonesome Gavlan Black Gulch treasure (+1) Giant Lord drop (+2) (NG+) |
| | Ring of Knowledge | Raises Intelligence by 5 points. | Sold by Straid of Olaphis |
| | Ring of Life Protection | Retain all souls and humanity upon death (excluding by petrification). Does not protect against Curse. Breaks when activated (can be repaired). | No-man's Wharf treasure Shaded Woods treasure Sold by Felkin the Outcast |
| | Ring of Prayer | Raises Faith by 5 points. | Sold by Licia of Lindeldt |
| | Ring of Resistance | Boosts Poison, Bleed, Curse and Petrify resist by 120/200 points. | Cromwell the Pardoner quest reward or drop Found on a corpse in Frozen Eleum Loyce (+1) |
| | Ring of Restoration | Regenerates 2 HP per second. | Forest of Fallen Giants treasure |
| | Ring of Soul Protection | Retain all souls and humanity upon death (including by petrification). Does not protect against Curse. Breaks when activated (can be repaired). | The Gutter treasure Sold by Head of Vengarl |
| | Ring of Steel Protection | Raises physical defenses by 50/75/100 points. | Crestfallen Saulden quest reward Lucatiel of Mirrah quest reward (+1) Looking Glass Knight (+2) (NG+) |
| | Ring of the Dead | Keep human appearance whileHollow. | Key to the Embedded quest reward |

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| | Ring of the Living | Keep human appearance while in phantom form. | Frigid Outskirts treasure. On a corpse near the barrels of the chasm. |
| | Ring of the Embedded | Increases Vigor, Endurance, and Vitality by an amount inversely proportional to the base value. Increases damage taken by 8%. | Found on a corpse in Frozen Eleum Loyce. |
| | Ring of the Evil Eye | Absorbs 30/50/80 HP from each defeated foe. | The Gutter treasure Sold by Sweet Shalquoir Dragon Aerie (+1) The Pit treasure (+1) Throne Defender & Throne Watcher drop (+2) (NG+) |
| | Ring of Thorns | Has a 30/50/70% chance to auto-counter when damage is taken. | Mild-Mannered Pate quest reward Grave Warden Agdayne (+1) Invade and defeat the host player 1000 times (+2) |
| | Ring of Whispers | Creates a noise, alerting you to nearby enemies; used to talk to Manscorpion Tark. | Sold by Sweet Shalquoir |
| | Royal Soldier's Ring | Increases maximum equipment load by 10%/15%/20%. | No-Man's Wharf treasure Drangleic Castle treasure (+1) Velstadt drop (+2) (NG+) |
| | Second Dragon Ring | Increases max HP by 5%, stamina by 10%, and max equipment load by 10%. | Manscorpion Tark quest reward |
| | Silvercat Ring | Reduces falling damage by approx. 550. | Sold by Sweet Shalquoir |
| | Simpleton's Ring | Makes your roll invisible. Increases Adaptability by 5 points. | Brume Tower treasure |
| | Slumbering Dragoncrest Ring | Produce no sound whatsoever except for torso armour. | Rat King covenant +3 rank reward |

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| | Sorcery Clutch Ring | Increases Magic attack, but reduces physical defenses by 80 points each. | Brume Tower treasure |
| | Southern Ritual Band | Raises number of attunement slots by 1/2/3. | Belfry Luna treasure Brightstone Cove Tseldora treasure (+1) Scorpioness Najka drop (+2) (NG+) |
| | Spell Quartz Ring | Raises Magic defense by 50/80/100/150 points. | Sold by Carhillion of the Fold Earthen Peak treasure (+1) King's Passage treasure (+2) Brume Tower treasure (+3) |
| | Stone Ring | Adds additional poise damage to weapon. | Things Betwixt treasure |
| | Strength Ring | Raises Strength by 5 points. | Brume Tower treasure |
| | Sun Seal | Increases the strength of miracles by 5%. | Heirs of the Sun covenant gift |
| | Third Dragon Ring | Increases max HP by 7.5%, stamina by 10%, and max equipment load by 12.5%. | Dragon Shrine treasure |
| | Thunder Quartz Ring | Raises Lightning defense by 50/80/100/150 points. | Sold by Rosabeth of Melfia Forest of Fallen Giants treasure (+1) Sold by Royal Sorcerer Navlaan (+2) Found on a corpse in Shulva, Sanctum City (+3) |
| | Vanquisher's Seal | Greatly increases bare-handed attack power. | Company of Champions +3 rank reward |
| | White Ring | Take the appearance of a White Phantom. | Sparkling Sisters Dyna and Tillo |
| | Yorgh's Ring | 50% chance to deflect spells. | Dragon's Rest, found on a corpse in Sinh, the Slumbering Dragon's boss room |

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