

Earthen Peak

Quick Reference

Boss	NPCs	Notable Loot	Enemies	Enemy Drops
Covetous Demon Mytha the Baneful Queen	Lucatiel of Mirrah Laddersmith Gilligan Mild Mannered Pate Jester Thomas	Estus Flask Shard Petrified Something Manikin Mask Poisonbite Ring Spell Quartz Ring+1 Twinkling Titanite Skeptic's Spice Pharros' Lockstone Mirrah Shield Heavy Crossbow +3 Poison Broadsword Pike Great Heavy Soul Arrow Lightning Spear	Undead Steelworker Manikin Desert Sorceress Grave Warden Poison Horn Beetle Mimic Crescent Sickle Phantom	Manikin Set (no Mask) Manikin Claws Manikin Knife Manikin Sabre Manikin Shield Desert Sorceress Set Lingering Dragoncrest Ring +1 Grave Warden Set Silverblack Spear Silverblack Shield Dark Gauntlets Work Hook

Description

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Connections

- Harvest Valley
- Iron Keep

Maps

Bonfires

- **Lower Earthen Peak**
In the room just after Covetous Demon, where Lucatiel of Mirrah may be standing.

- **Central Earthen Peak**

In the room found to the right of the windmill after climbing up the ladder next to the dart trap.

- **Upper Earthen Peak**

Found inside of an illusory wall after the Crescent Sickle Phantom and to the right.

General Notes

- The windmill near the second bonfire in Harvest Valley can be burned with a Torch. Doing so lowers the amount of poison in the boss room and removes other poison pools around the level and in Harvest Valley.
- A Pharros contraption is in the room filled with breakable poison jars. Activating it creates a water spring if you burned the windmill; if you didn't, it creates a poison spring. The water spring heals poison and restores HP.
- The summon sign of Jester Thomas is located on the right side of the staircase near the two Wardens guarding the entrance to the boss. You will not be able to see his summon sign unless you've burned the windmill.

Walkthrough

Earthen Peak Map (Japanese)

Item Guide

Starting from The Mines bonfire in Harvest Valley, take a right and you'll come across a canyon filled with poison mist. Kill the Undead Steelworker on the wooden bridge that goes over the poison mist and head straight across. You'll find a doorway that leads into a room with poison pots and two Undead Steelworkers inside. The first Steelworker is immediately left of the door and the second one is on the other side of the room, but they're far enough apart to aggro separately. Let each one come to you so they run into the pots and becomes poisoned for some free damage.

Optional Side-path

- On your right, there's a ladder that goes down to a second room with poison pots and one Undead Steelworker. From here, take a left and you'll enter a room full of poison mist that the game says is in Earthen Peak. Note: If you have progressed farther in the game there may be no poison mist, however it isn't a major enough issue to warrant waiting for later.
- If you walk straight off the wooden stairs/porch here you'll fall to your death, so instead take the stairs on your right and walk down the corridor.
- Along the corridor you'll find a room on the right with Poison Horn Beetles (*or Lucatiel of Mirrah in Scholar of the First Sin*) and a Pharros' Contraption which can be opened with a Pharros' Lockstone. When opened, it will reveal a secret chest that contains the Poisonbite Ring and a consumable soul.
- Exit the room and take a right toward the end of the hallway to find an Estus Flask Shard on a corpse against some metal bars.
- Run back to the second room with poison pots and climb back up the ladder, returning to the first room with poison pots.

Head straight across the room and you'll end up in Earthen Peak on the main path. Before continuing it is recommended to return to your previous bonfire and rest. You only need to kill three Undead Steelworkers to return to the entrance and the Covetous Demon guards the area's first bonfire, so it's a good idea to heal and recharge before you start.

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