

Headshot

Description

If a player is shot in the head by an enemy projectile (i.e. with a bow/crossbow), the player's poise will be broken and the player will be temporarily stunned.

This also applies to many humanoid enemies with little or no protection on their head.

Notes

- In addition to Arrows, Greatarrows, and Bolts, Spells, Thrown Consumables and special attack projectiles are also able to headshot.
 - Deals an additional 50% damage, upped. Armor type may apply a reduction to this bonus like for Dark Souls' Headshots.
 - Can be negated by the Old Bell Helm and Ironclad Helm.
 - The Minotaur Helm doesn't prevent headshots contrary to popular beliefs.
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