

# Housekeeper Milibeth

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## Description

*A housemaid who lives with the three Old Firekeepers, Strowen, Morrel and Griant, in Things Betwixt. Milibeth cares for the elderly sisters and handles the chores and housework, a role fulfilled by many generations of her maternal ancestors before her.*

Milibeth will initially provide you with some background information on herself and the three elderly women in her care.

## Location

**Things Betwixt**  
The Old Firekeeper's house.

| Bonfire Intensity | HP   | Souls |
|-------------------|------|-------|
| 1                 | 1090 | 0     |
| 2                 | ?    | 0     |
| 8                 | ?    | 0     |

## Drops

- 3x Human Effigy

## Notes

- After venturing past the Firekeepers hut and defeating the two Ogres on the beach, speak to Milibeth and she will reward you with the Handmaid's Ladle.
- If you attack any one of the Old Firekeepers, Milibeth will attack you.
- If she is killed, the Old Firekeepers will no longer speak to you.

# Dialogue

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+ show Dialogue - hide Dialogue

- **When first met**

This is a limbo. A link between Drangleic and the outer world.

Fair traveller, I know that you must have a story.

Why else would you visit such a place?

This lost, decayed kingdom.

- **When talking a second time**

My name is Milibeth.

The old women were once Fire Keepers.

I am here to look after them.

It is what my mother did, and her mother before her, and so on.

- **When talking a third time**

The old women were keepers of the fire.

But now, the fire shows signs of fading...

And the kingdom...is beset by Hollows...

- **When talking a fourth time**

The old women are sisters. I am told there was a fourth.

They have looked like that for as long as I have known them.

Long ago, Fire Keepers were commonplace.

But now they are lost, scattered to the winds.

- **When giving equipment to the player**

You have proven yourself to the forest.

We have little to offer, except perhaps these.

May they bring fortune to your journey, in some small way.

- **When attacked but not aggroed**

You brute!

(or)

Stop this at once!

- **When attacked and aggroed**

What are you doing!

- **When re-encountered after aggroing**

Leave at once!

- **When attacked and health is under 50%**

What are you...!

- **When killed**

(death scream; no subtitles)

- **Unknown**

Have a safe journey...

- **Unknown**

That was dangerously close.

**Voiced by:** Liz May Brice

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