

Maughlin the Armourer

Description

A merchant located in Majula.

Location

Majula

Found inside the leftmost house near the large pit.

Bonfire Intensity	HP	Souls
1	1100	900
2	2772	1,800
8	?	3,600

Use

Sells weapons and armor.

Sells

After spending a certain amount of souls at his shop he will acquire more merchandise.

Initially

Weapons	Total	Soul Cost
Iron Parma	∞	1,200
Silver Eagle Kite Shield	∞	1,500

Twin Dragon Greatshield	∞	2,000
-------------------------	---	-------

Armor	Total	Soul Cost	Notes
Standard Helm	∞	800	
Hard Leather Armor	∞	1,260	
Hard Leather Gauntlets	∞	940	
Hard Leather Boots	∞	1,100	
Infantry Boots	∞	850	
Infantry Gloves	∞	750	
Infantry Armor	∞	1,000	
Falconer Helm	∞	900	
Falconer Armor	∞	1,500	
Falconer Gloves	∞	1,050	
Falconer Boots	∞	1,200	
Ivory King Helm	1	14,400	Defeat Burnt Ivory King & clear path to Alsanna, Silent Oracle (i.e. by collecting fifty Loyce Souls).
Ivory King Armor	1	24,000	Defeat Burnt Ivory King & clear path to Alsanna, Silent Oracle (i.e. by collecting fifty Loyce Souls).
Ivory King Gauntlets	1	16,800	Defeat Burnt Ivory King & clear path to Alsanna, Silent Oracle (i.e. by collecting fifty Loyce Souls).
Ivory King Leggings	1	19,200	Defeat Burnt Ivory King & clear path to Alsanna, Silent Oracle (i.e. by collecting fifty Loyce Souls).

After spending 1,000 souls

Armor	Total	Soul Cost
Royal Soldier Helm	∞	1,600
Royal Soldier Armor	∞	2,700

Royal Soldier Gauntlets	∞	1,900
Royal Soldier Leggings	∞	2,200
Elite Knight Helm	∞	2,200
Elite Knight Armor	∞	4,000
Elite Knight Gloves	∞	2,500
Elite Knight Leggings	∞	2,900

After spending 1,000 souls and having defeated the appropriate Boss

Armor	Total	Soul Cost	Description	Notes
Smelter Demon Helm	1	7,800		Defeat the Smelter Demon.
Smelter Demon Armor	1	10,000		Defeat the Smelter Demon.
Smelter Demon Gauntlets	1	8,500		Defeat the Smelter Demon.
Smelter Demon Leggings	1	9,000		Defeat the Smelter Demon.
Looking Glass Mask	1	8,200		Defeat the Looking Glass Knight.
Looking Glass Armor	1	13,500		Defeat the Looking Glass Knight.
Looking Glass Gauntlets	1	9,500		Defeat the Looking Glass Knight.
Looking Glass Leggings	1	10,800		Defeat the Looking Glass Knight.
Penal Mask	1	7,000	Raises max equipment load.	Defeat the Lost Sinner.
Penal Straightjacket	1	8,200		Defeat the Lost Sinner.
Penal Handcuffs	1	6,800	Increases pyromancy damage.	Defeat the Lost Sinner.
Penal Skirt	1	7,500		Defeat the Lost Sinner.

After spending 15,000 souls

Armor	Total	Soul Cost	Description	Notes
Alva Helm	∞	5,200		
Alva Armor	∞	8,000		
Alva Gauntlets	∞	6,000		
Alva Leggings	∞	7,100		
Moon Butterfly Hat	1	10,000	Poisons nearby enemies or NPCs.	Bonfire Intensity 3+ only.
Moon Butterfly Wings	1	15,000	Poisons nearby enemies or NPCs. Increases jump length.	Bonfire Intensity 2+ only.
Moon Butterfly Cuffs	1	10,000	Poisons nearby enemies or NPCs.	Bonfire Intensity 2+ only.
Moon Butterfly Skirt	1	10,000	Poisons nearby enemies or NPCs. Increases jump length.	Bonfire Intensity 2+ only.

After spending 15,000 souls and having defeated the appropriate Boss

Armor	Total	Soul Cost	Description	Notes
Velstadt's Helm	1	9,800	Increases Endurance and Vitality by one.	Defeat Velstadt, the Royal Aegis.
Velstadt's Armor	1	13,000		Defeat Velstadt, the Royal Aegis.
Velstadt's Gauntlets	1	10,700		Defeat Velstadt, the Royal Aegis.
Velstadt's Leggings	1	12,000		Defeat Velstadt, the Royal Aegis.
Throne Defender Helm	1	11,000		Defeat Throne Defender & Throne Watcher.
Throne Defender Armor	1	15,000		Defeat Throne Defender & Throne Watcher.
Throne Defender Gauntlets	1	12,600		Defeat Throne Defender & Throne Watcher.

Throne Defender Leggings	1	13,800		Defeat Throne Defender & Throne Watcher.
Throne Watcher Helm	1	9,300		Defeat Throne Defender & Throne Watcher.
Throne Watcher Armor	1	12,500		Defeat Throne Defender & Throne Watcher.
Throne Watcher Gauntlets	1	10,200		Defeat Throne Defender & Throne Watcher.
Throne Watcher Leggings	1	11,600		Defeat Throne Defender & Throne Watcher.

Drops

- Tseldora Set

Notes

- After spending 15,000 souls, talk to him with exactly 0 souls on your soul counter to receive the Aurous Set (transparent) as a gift.
- If you kill him before spending a certain amount of souls then you will only be able to purchase what he initially sells until your next playthrough.
 - His Gravestone will appear inside his shop after two and a half hours of game play after you kill him. It costs 3,500 souls to summon him each time.
 - If you kill him after spending 15,000 souls and defeat any of the bosses or burn a bonfire ascetic in Majula, he will still sell the set according to what you have done (Only tested in Dark Souls PC).
- The chest in his shop will contain a different item depending on the Bonfire Intensity. On intensity 1, a Titanite shard. On intensity 2, a Large Titanite Shard. On intensity 3 and higher, a Moon Butterfly Shield.
- The Moon Butterfly Set can be bought from him after using a Bonfire Ascetic on the Majula bonfire.
- Each time he expands his inventory, based on souls spent, he becomes more conceited and treats the player more condescendingly.
- It costs 360,930 souls to purchase all of his stock, including the Moon Butterfly Set and DLC items.

- If doing a no-death/no-resting run, you can buy his gear and leave the area (I chose heide's tower of flame) and come back. He should reset and now sell the new gear if you've paid him enough souls (tested in scholar of the first sin, xbox one).

Dialogue

All dialogue text is © From Software Inc.

+ Show Dialogue - Hide Dialogue

- **First Encounter**

Err, oh, hello there!

W-welcome, to my shop. I-I'm Maughlin, and I sell armour.

Oh, sorry, I... Please, do have a look at my wares.

I could really use the business... If you'd be so kind...

- **Meeting Again**

Oh, hello again. I-I hope you find something of use.

- **Meeting Again**

Well, thank you, for coming back! Do take a look at my wares.

- **Meeting Again, after spending 1,000 souls**

Oh, I was hoping that you would come.

I've stocked some new things, and I thought you might be interested.

They've been selling rather well, and I may step up operations soon.

I'm...well I'm surprising even myself, to be honest.

- **Meeting Again, after spending 1,000 souls**

I'm glad to see you safe. Take...take a look at my wares.

- **Meeting Again, after spending 1,000 souls**

Forget to buy something? Go ahead, take your time.

- **Meeting Again, after spending 15,000 souls**

Um, sorry, have we met? Oh sorry, it's just I've been awfully busy lately.

Care to look over my wares? Please, be my guest.

I upgraded my stock recently. Although it may be a bit out of your reach...

- **Meeting Again, after spending 15,000 souls**

Looking for armour? Everything I offer is quite dependable.

- **Meeting Again, after spending 15,000 souls**

You need armour? Go ahead, see what I'm offering.

- **When gifting the transparent Auros Set**

In a spot of bother are we?

Here, take this. My compliments.

- **Using Talk Option**

I came from the west, from Volgen.

Have you been there? It's a lively place, vibrant with trade.

Very competitive, of course. And y-you have to grease the wheels to get anywhere.

But I didn't have the funding for that, so I left home in hopes of striking gold.

It's been years since then, and I've... well I've made very little headway...hah hah

I don't even know why I'm still here...

Everything's all run-down and dying... It's t-terrible for business, really...

- **Using Talk Option**

A group calling themselves the Blue Sentinels have gained much power in Volgen.

You can't even run a shop without their blessing.

They claim to be working for the greater good, oh...but it's absolute hogwash.

- **Using Talk Option**

Hmm...

Oh, by the gods...Why the hell am I here?

- **Using Talk Option, after spending 1,000 souls**

Did I mention before that I'm not from these parts?

I was on a journey... And somehow ended up here...

The desolation here was disenchanting at first. But over time, things started to turn my way.

Yeah, I-I've got a good few regulars now.

They're all strangely desperate, and quite willing to pay a premium.

Sadly, some of them never come back. But I try not to think about it.

- **Using Talk Option, after spending 1,000 souls**

Have you seen that warrior lugging that giant blue sword about?

I'm no expert, but that appears to be a fine specimen.

The monstrous thing has a peculiar design, quite unlike anything found in Volgen.

If you should speak to him, would you ask him if he won't sell it?

I'd have to take another look, but I'm confident I could offer quite a price.

- **Using Talk Option, after spending 1,000 souls**

I considered returning to my homeland, but I've decided to stay a while longer.

I've started to turn a handsome profit now, and I can't bear to give it up. Heh.

- **Using Talk Option, after spending 15,000 souls**

I'm rich, I'm rich...Mwa hah hah!

I don't need to go home anymore!

Home...home...? Where...where is home...?

- **Using Talk Option, with Bluemoon Greatsword in inventory**

That sword that you've got... May I, um, have a look at it?

Hmm, it's...yeah...it's interesting, it's...

Oh, no, I'm afraid...sorry, I'm afraid this is a fake. It's not worth much at all.

The original must be somewhere, I would imagine.

- **When leaving, having used his services**

Thanks very much. And, do please come again.

- **Using his services, after spending 1,000 souls**

Thanks very much. Do come again!

- **Using his services, after spending 15,000 souls**

Thanks for the purchase. Do come again.

- **When leaving, without having used his services**

Well, I, I do hope I see you again.

- **Not using his services, after spending 1,000 souls**

Always open for business.

- **Not using his services, after spending 15,000 souls**

Are you sure? Well...I may sell out while you're away.

- **When walking off without closing the menu**

Oh, is something wrong?

- **Walking off, after spending 1,000 souls**

Finished already?

- **Walking off, after spending 15,000 souls**

Now, have some patience!

- **When attacked**

Who...what the?! (*not aggroed*)

C-curses upon you! Enough of this! (*aggroed*)

- **When killing the player**

I-I did it...

- **Re-encounter after dying to Maughlin**

Oh it's y-you again?

- **When HP is reduced to 50%**

Y-you won't get me!

Voiced by: Richard Standing

Revision #1

Created 17 December 2024 07:56:10 by jade

Updated 17 December 2024 07:56:10 by jade