

Stone Trader Chloanne

Description

Blacksmith Lenigrast's daughter who collects ore.

Location

Harvest Valley

Near the Poison Pool bonfire.

Majula

Sitting on a rock near Blacksmith Lenigrast's shop.

Bonfire Intensity	HP	Souls
1	1,100	700
2	2,772	1,400
8	?	?

Use

Sells various upgrade materials.

Sells

Consumables	Total	Soul Cost	Notes
Bonfire Ascetic	1	7,500	
Titanite Shard	10	1,000	Unlimited after defeating Old Iron King.

Large Titanite Shard	10	2,500	After defeating Old Iron King. Unlimited after clearing Drangleic Castle.
Titanite Chunk	10	6,000	After clearing the Undead Crypt. Unlimited after defeating Nashandra.
Titanite Slab	1	13,000	After finding Vendrick.
Twinkling Titanite	3	15,000	After finding Vendrick.
Petrified Dragon Bone	3	17,500	After finding Vendrick.
Poison Stone	3	7,000	After clearing Drangleic Castle.
Bleed Stone	3	7,000	After clearing Drangleic Castle.
Faintstone	3	7,000	After finding Vendrick.
Boltstone	3	7,000	After finding Vendrick.
Firedrake Stone	3	7,000	After finding Vendrick.
Darknight Stone	3	7,000	After finding Vendrick.
Raw Stone	3	7,000	After finding Vendrick.
Magic Stone	3	7,000	After finding Vendrick.
Old Mundane Stone	3	7,000	After finding Vendrick.
Scrolls	Total	Soul Cost	Notes
Soul Appease	1	8,800	Miracle
Dead Again	1	4,000	Hex

Drops

- Palestone
- 1,750 souls

Notes

- Talk to her to receive a free Twinkling Titanite after 20,000 souls have been spent in her shop.
- Unlimited Titanite Chunks are available after defeating Nashandra.

- Throughout her entire time in Majula, she ponders whether Blacksmith Lenigrast is her father, but because she doubts that's the case, she never checks, making her story trivial. Although, when the player talks to Lenigrast after Chloanne arrives to Majula, he says that Chloanne is his daughter.
- In combat, she uses a Work Hook and Throwing Knives.

Dialogue

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+ Show Dialogue - Hide Dialogue

- **First Encounter (Harvest Valley)**

Are you a traveller?

I am Chloanne, an orestone trader.

I travel about collecting rare stones, which I sell to make my living.

I never planned to visit this gods-forsaken place.

But I don't know... I just sort of ended up here.

I must've just wandered in...Heh...

But, now that I'm here, I've been scouting around for rare bits.

Oh, don't look at me like that!

Many of these stones are quite useful. For instance, certain stones are used in smithing.

Ahh, now your ears prick up! Heh.

I've extras, if you can pay. This is my trade, after all!

- **Re-encounter**

What? Do you need something?

(or)

I'll provide whatever service you need. For a fair price, of course!

(or)

You've been long away. What would you like?

Well, I've only one thing to provide, and we both know what that is! Heh heh...

- **Using Talk Option (Harvest Valley)**

1. I came here in search of rare stones, but...

The place is nothing like I was told. All this poison, and you can't get very far inside.

Don't just go haplessly wandering about.

2. These stones may look all the same, but to the trained eye, each is unique.

Some of them are used to smith weapons and armour, and some unique stones provide special benefits.

Some of them are extremely rare, and should be used with great thrift.

None of the differences are easily spotted, but I've learned quite a lot, really! Heh.

3. Drangleic...

How is it that I ended up here?

It's funny... I can't seem to remember.

4. I've searched every nook and cranny here. I suppose it's time to move on.
Perhaps we'll meet again, if we live that long! Heh.

- **After exhausting dialog in Harvest Valley**

I suppose it's about time I moved shop...

- **Meeting again in Majula**

Oh, fancy meeting you here.

Speak up if you need anything at all. Alright?

- **Using Talk Option (Majula)**

1. These stones may look all the same, but to the trained eye, each is unique.
Some of them are used to smith weapons and armour, and some unique stones provide special benefits.
Some of them are extremely rare, and should be used with great thrift.
None of the differences are easily spotted, but I've learned quite a lot, really! Heh.
2. You know how they call this place Drangleic, right?
Well, in the old lore, in stories and the like, they said it had another name...
What was it? Well... I don't know, it's just something I heard.
Since long, long ago, many kingdoms have risen and fallen on this very spot.
Each like a great flame, that turns to soot.
Maybe that's why people don't remember much about the past...
3. You see that blacksmith over there?
Is he one of those...Hollows? He seems to keep eyeing me up.
He sort of looks like my father. He's a blacksmith, too, you see.
The poor man's such a worrywort.
But...he wouldn't follow me out here, would he?
4. I was born in a land to the west, Volgen. Famous for its merchants.
There were great, bustling cities.
But for me, they were suffocating.
And so I set out, in search of stones in faraway lands.
There are dangers, for certain, but I much prefer to live this way.
But...For the life of me, I can't remember how I ended up here...
It's as if...I were drawn to the place... or lured in...Oh, I don't know...

- **When gifting the player a Twinkling Titanite**

Oh, I know! Take these.

We can all do with a little help, can't we? I know I always can! Heh heh...

- **Leaving after using her services**

Visit me again, whenever you please.

- **Leaving without using her services**

No interest? Suit yourself.

- **Leaving without exiting menu**

Oi! Mind your manners!

- **When attacked**

What on earth?!

What?!

Fine, if that's the way it is... (aggroed)

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