

# Fire Snake

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## In-Game Description

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*Pyromancy created by the magus Eygil, loyal follower of the Old Iron King. Creates several pillars of flame in front of the caster.*

*Eygil sought to grant fire a will of its own. This pyromancy was conjured up to behave like a snake, writhing toward its prey, with a mind to strike.*

## Use

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Creates several pillars of flame in front of the caster that track down the enemy.

## Availability

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Brume Tower treasure.

In front of the Scorching Iron Scepter contraption is a locked door opened by the Tower Key. An Ashen Idol that causes Curse is behind it. The pyromancy is in a metal chest here.

## Stats

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Spell Type	Uses	Duration	Attunement Slots
Melee/Fire	2 - 4	N/A	2

**Cast Increases with Attunement**

<b>Attunement</b>	<b>Uses</b>
10	2
43	3
94	4

## Notes

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The pillars have very high tracking capability and are very large making this a difficult pyromancy to dodge in PvP

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Revision #1

Created 17 December 2024 07:57:01 by jade

Updated 17 December 2024 07:57:01 by jade