

Fire Tempest

In-Game Description

An ancient, primal pyromancy.
Giant pillars of flame erupt near the caster.

The fire tempest incinerates all life.
What menace was so great as to make
such a fearsome spell necessary?

Use

Damaging area of effect Pyromancy which spouts pillars of flame from the earth that knock enemies on the ground.
Useful to note that when your opponent or an enemy is stuck in a poise-immune animation that this spell and Firestorm will do massive amounts of damage to the target as it will not knock them to the ground where they can avoid some of the damage.

Availability

- Treasure in Shrine of Amana in the same general area as the Crumbled Ruins bonfire. There is a chest submerged in water. Once you reach the house near the Ogre; light a torch, exit the building, and head away from the free-standing pillars with arches into the waist-high water hiding several enemies. Stay on the left side of a ring of Curse Jars, and eventually you will discover the metal chest.
- Rare drop from Roaming Souls in Dark Chasm of Old. (confirmation required, DS2 or SOTFS?)
- Rare drop from Guardian Dragons in the Dragon Aerie - Dark Souls 2
- Guaranteed drop from the second Guardian Dragon in the Dragon Aerie - Scholar of the First Sin

Stats

Spell Type	Uses	Duration	Attunement Slots
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AoE/Fire	2-5	N/A	1
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Cast Increases with Attunement

Attunement	Uses
10	2
32	3
49	4
94	5

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