

# Fireball

## In-Game Description

*A standard spell for pyromancers.  
Creates a fireball that is hurled at foes.*

*To use pyromancies, equip  
a pyromancy flame to serve  
as the catalyst, and assign  
a pyromancy to an  
attunement slot.*

*The power of a pyromancy is  
directly affected by the  
quality of the catalyst.*

## Use

Throws a ball of flame which creates a small explosion upon impact, able to damage tightly packed enemies.  
Base damage (before enemy resistance) from a direct hit is approximately :  $1.25 \times \text{catalyst's fire attack}$ .

## Availability

- Sold by Rosabeth of Melfia for 1,200 souls.
- No-Man's Wharf: inside a chest after the Flexile Sentry boss fight, before touching the contraption.
- Dropped by Flame Salamanders in Forest of Fallen Giants

## Stats

| Spell Type | Uses | Duration | Attunement Slots |
|------------|------|----------|------------------|
|------------|------|----------|------------------|

|            |      |     |   |
|------------|------|-----|---|
| Range/Fire | 8-15 | N/A | 1 |
|------------|------|-----|---|

Cast Increases with Attunement

| Attunement | Uses |
|------------|------|
| 10         | 8    |
| 26         | 9    |
| 32         | 10   |
| 38         | 11   |
| 49         | 12   |
| 58         | 13   |
| 79         | 14   |
| 94         | 15   |

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