

# Cleric's Small Shield


## In-Game Description

*A small shield used by clerics on pilgrimage.  
Enchanted with a somewhat fragile blessing that allows spells to be deflected by parrying.*

*Specially-crafted to provide extra durability and some level of physical defense.*

## Availability

Brightstone Cove Tseldora treasure. In the same room as Cromwell the Pardoner.

## General Information

Name	Damag e	Aux Effects	Counte r Streng th	Poise Damag e	Stats Neede d Stat Bonuse s	Damag e Reduct ion	Aux Effects Reduct ion	Stabilit y	Durabil ity	Weight
	25/0/0/ 34/0  (Spell parry/St rike)	0/0	100	10	8/12/0/ 0  -/D/-/- /C/-	75/70/7 5/90/65	40/40/4 0/40	30	60	2.5

## Upgrades

FoldUnfold Upgrades Basic Magic Fire Lightning Dark Poison Bleed
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# Basic

Standard upgrade path.  
Requires Titanite.

Name	Damage	Stat Bonuses	Damage Reduction	Aux Effects Reduction	Stability	Materials Cost	Souls Cost
Cleric's Small Shield +0	25/0/0/34/0	-/D/-/-/C/-	75/70/75/90/65	40/40/40/40	30	-	-
Cleric's Small Shield +1	27/0/0/35/0	-/D/-/-/C/-	75.6/70.7/75.6/90.2	41.5/41.5/41.5	30	1 x Titanite Shard	350
Cleric's Small Shield +2	30/0/0/37/0	-/D/-/-/C/-	76.2/71.5/76.2/90.5	43/43/43/43	31	2 x Titanite Shard	440
Cleric's Small Shield +3	32/0/0/38/0	-/D/-/-/C/-	76.8/72.2/76.8/90.7	44.5/44.5/44.5/44.5	32	3 x Titanite Shard	530
Cleric's Small Shield +4	35/0/0/40/0	-/D/-/-/C/-	77.5/73/77.5/91/68.5	46/46/46/46	33	1 x Large Titanite Shard	700
Cleric's Small Shield +5	37/0/0/42/0	-/D/-/-/C/-	78.1/73.7/78.1/91.2	47.5/47.5/47.5/47.5	34	2 x Large Titanite Shard	790
Cleric's Small Shield +6	40/0/0/43/0	-/D/-/-/C/-	78.7/74.5/78.7/91.5/70.2	49/49/49/49	34	3 x Large Titanite Shard	880
Cleric's Small Shield +7	42/0/0/45/0	-/D/-/-/C/-	79.3/75.2/79.3/91.7/71.1	50.5/50.5/50.5/50.5	35	1 x Titanite Chunk	1050
Cleric's Small Shield +8	45/0/0/46/0	-/D/-/-/C/-	80/76/80/92/72	52/52/52/52	36	2 x Titanite Chunk	1140
Cleric's Small Shield +9	47/0/0/48/0	-/D/-/-/C/-	80.6/76.7/80.6/92.2/72.8	53.5/53.5/53.5/53.5	37	3 x Titanite Chunk	1230
Cleric's Small Shield +10	50/0/0/50/0	-/C/-/-/C/-	81.2/77.5/81.2/92.5/73.7	55/55/55/55	38	1 x Titanite Slab	1400

# Infusions

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## Magic

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Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base magic damage, INT stat bonus, magic damage reduction.

Requires:

- Faintstone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Magic Cleric's Small Shield +0	22/6/0/30/0	0/0	-/D/C/-/C/-	74.1/76.6/74.1/89.1/64.1	39.1/39.1/39.1/39.1
Magic Cleric's Small Shield +1	24/7/0/32/0	0/0	-/D/C/-/C/-	74.8/77.2/74.8/89.4/65	40.6/40.6/40.6/40.6
Magic Cleric's Small Shield +2	27/7/0/33/0	0/0	-/D/C/-/C/-	75.4/77.8/75.4/89.7/65.9	42.2/42.2/42.2/42.2
Magic Cleric's Small Shield +3	29/7/0/34/0	0/0	-/D/C/-/C/-	76.1/78.4/76.1/89.9/66.8	43.7/43.7/43.7/43.7
Magic Cleric's Small Shield +4	31/8/0/36/0	0/0	-/D/C/-/C/-	76.7/79/76.7/90.2/67.7	45.2/45.2/45.2/45.2
Magic Cleric's Small Shield +5	33/8/0/37/0	0/0	-/D/C/-/C/-	77.3/79.5/77.3/90.5/68.6	46.7/46.7/46.7/46.7
Magic Cleric's Small Shield +6	36/8/0/39/0	0/0	-/D/C/-/C/-	78/80.1/78/90.7/69.5	48.2/48.2/48.2/48.2
Magic Cleric's Small Shield +7	38/9/0/40/0	0/0	-/D/C/-/C/-	78.6/80.7/78.6/91/70.4	49.8/49.8/49.8/49.8
Magic Cleric's Small Shield +8	40/9/0/42/0	0/0	-/D/C/-/C/-	79.3/81.3/79.3/91.3/71.3	51.3/51.3/51.3/51.3
Magic Cleric's Small Shield +9	42/9/0/43/0	0/0	-/D/C/-/C/-	79.9/81.9/79.9/91.6/72.2	52.8/52.8/52.8/52.8
Magic Cleric's Small Shield +10	45/9/0/45/0	0/0	-/D/C/-/C/-	80.6/82.5/80.6/91.8/73.1	54.3/54.3/54.3/54.3

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## Fire

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Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base fire damage, INT and FTH stat bonus, fire damage reduction.

Requires:

- Firedrake Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Fire Cleric's Small Shield +0	22/0/6/30/0	0/0	-/D/-/C/C/-	74.1/69.1/81.6/89.1/64.1	39.1/39.1/39.1/39.1
Fire Cleric's Small Shield +1	24/0/7/32/0	0/0	-/D/-/C/C/-	74.8/69.9/82.1/89.4/65	40.6/40.6/40.6/40.6
Fire Cleric's Small Shield +2	27/0/7/33/0	0/0	-/D/-/C/C/-	75.4/70.7/82.5/89.7/65.9	42.2/42.2/42.2/42.2
Fire Cleric's Small Shield +3	29/0/7/34/0	0/0	-/D/-/C/C/-	76.1/71.4/83/89.9/66.8	43.7/43.7/43.7/43.7
Fire Cleric's Small Shield +4	31/0/8/36/0	0/0	-/D/-/C/C/-	76.7/72.2/83.5/90.2/67.7	45.2/45.2/45.2/45.2
Fire Cleric's Small Shield +5	33/0/8/37/0	0/0	-/D/-/C/C/-	77.3/73/83.9/90.5/68.6	46.7/46.7/46.7/46.7
Fire Cleric's Small Shield +6	36/0/8/39/0	0/0	-/D/-/C/C/-	78/73.7/84.4/90.7/69.5	48.2/48.2/48.2/48.2
Fire Cleric's Small Shield +7	38/0/9/40/0	0/0	-/D/-/C/C/-	78.6/74.5/84.8/91/70.4	49.8/49.8/49.8/49.8
Fire Cleric's Small Shield +8	40/0/9/42/0	0/0	-/D/-/C/C/-	79.3/75.3/85.3/91.3/71.3	51.3/51.3/51.3/51.3
Fire Cleric's Small Shield +9	42/0/9/43/0	0/0	-/D/-/C/C/-	79.9/76.1/85.7/91.6/72.2	52.8/52.8/52.8/52.8
Fire Cleric's Small Shield +10	45/0/9/45/0	0/0	-/D/-/C/C/-	80.6/76.8/86.2/91.8/73.1	54.3/54.3/54.3/54.3

## Lightning

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base lightning damage, FTH stat bonus, lightning damage reduction.

Requires:

- Boltstone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Lightning Cleric's Small Shield +0	22/0/0/37/0	0/0	-/D/-/-/C/-	74.5/69.5/74.5/93.3/64.5	39.5/39.5/39.5/39.5

Lightning Cleric's Small Shield +1	24/0/0/39/0	0/0	-/D/-/-/C/-	75.2/70.3/75.2/93.5/65.4	41/41/41/41
Lightning Cleric's Small Shield +2	27/0/0/40/0	0/0	-/D/-/-/C/-	75.8/71.1/75.8/93.6/66.3	42.6/42.6/42.6/42.6
Lightning Cleric's Small Shield +3	29/0/0/42/0	0/0	-/D/-/-/C/-	76.4/71.8/76.4/93.8/67.2	44.1/44.1/44.1/44.1
Lightning Cleric's Small Shield +4	31/0/0/44/0	0/0	-/D/-/-/C/-	77.1/72.6/77.1/94/68.1	45.6/45.6/45.6/45.6
Lightning Cleric's Small Shield +5	33/0/0/46/0	0/0	-/D/-/-/C/-	77.7/73.3/77.7/94.1/69	47.1/47.1/47.1/47.1
Lightning Cleric's Small Shield +6	36/0/0/47/0	0/0	-/D/-/-/C/-	78.3/74.1/78.3/94.3/69.8	48.6/48.6/48.6/48.6
Lightning Cleric's Small Shield +7	38/0/0/49/0	0/0	-/D/-/-/C/-	79/74.9/79/94.5/70.7	50.1/50.1/50.1/50.1
Lightning Cleric's Small Shield +8	40/0/0/51/0	0/0	-/D/-/-/C/-	79.6/75.6/79.6/94.6/71.6	51.6/51.6/51.6/51.6
Lightning Cleric's Small Shield +9	42/0/0/53/0	0/0	-/D/-/-/C/-	80.3/76.4/80.3/94.8/72.5	53.1/53.1/53.1/53.1
Lightning Cleric's Small Shield +10	45/0/0/55/0	0/0	-/D/-/-/C/-	80.9/77.1/80.9/95/73.4	54.6/54.6/54.6/54.6

## Dark

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base dark damage, INT and FTH stat bonus, dark damage reduction.

Requires:

- Darknight Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Dark Cleric's Small Shield +0	22/0/0/30/6	0/0	-/D/-/-/C/C	74.1/69.1/74.1/89.1/71.6	39.1/39.1/39.1/39.1
Dark Cleric's Small Shield +1	24/0/0/32/7	0/0	-/D/-/-/C/C	74.8/69.9/74.8/89.4/72.3	40.6/40.6/40.6/40.6
Dark Cleric's Small Shield +2	27/0/0/33/7	0/0	-/D/-/-/C/C	75.4/70.7/75.4/89.7/73	42.2/42.2/42.2/42.2
Dark Cleric's Small Shield +3	29/0/0/34/7	0/0	-/D/-/-/C/C	76.1/71.4/76.1/89.9/73.7	43.7/43.7/43.7/43.7

Dark Cleric's Small Shield +4	31/0/0/36/8	0/0	-/D/-/-/C/C	76.7/72.2/76.7/90.2/74.5	45.2/45.2/45.2/45.2
Dark Cleric's Small Shield +5	33/0/0/37/8	0/0	-/D/-/-/C/C	77.3/73/77.3/90.5/75.2	46.7/46.7/46.7/46.7
Dark Cleric's Small Shield +6	36/0/0/39/8	0/0	-/D/-/-/C/C	78/73.7/78/90.7/75.9	48.2/48.2/48.2/48.2
Dark Cleric's Small Shield +7	38/0/0/40/9	0/0	-/D/-/-/C/C	78.6/74.5/78.6/91/76.6	49.8/49.8/49.8/49.8
Dark Cleric's Small Shield +8	40/0/0/42/9	0/0	-/D/-/-/C/C	79.3/75.3/79.3/91.3/77.3	51.3/51.3/51.3/51.3
Dark Cleric's Small Shield +9	42/0/0/43/9	0/0	-/D/-/-/C/C	79.9/76.1/79.9/91.6/78	52.8/52.8/52.8/52.8
Dark Cleric's Small Shield +10	45/0/0/45/9	0/0	-/D/-/-/C/C	80.6/76.8/80.6/91.8/78.7	54.3/54.3/54.3/54.3

## Poison

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base poison damage, poison damage reduction.

Requires:

- Poison Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Poison Cleric's Small Shield +0	21/0/0/29/0	3/0	-/D/-/-/C/-	72.7/67.7/72.7/87.7/62.7	58.3/37.7/37.7/37.7
Poison Cleric's Small Shield +1	23/0/0/30/0	3/0	-/D/-/-/C/-	73.3/68.5/73.3/88/63.6	59.3/39.2/39.2/39.2
Poison Cleric's Small Shield +2	26/0/0/32/0	3/0	-/D/-/-/C/-	74/69.3/74/88.3/64.5	60.4/40.8/40.8/40.8
Poison Cleric's Small Shield +3	28/0/0/33/0	4/0	-/D/-/-/B/-	74.7/70.1/74.7/88.6/65.5	61.4/42.3/42.3/42.3
Poison Cleric's Small Shield +4	30/0/0/35/0	4/0	-/D/-/-/B/-	75.4/70.9/75.4/88.9/66.4	62.5/43.9/43.9/43.9
Poison Cleric's Small Shield +5	32/0/0/36/0	4/0	-/D/-/-/B/-	76.1/71.7/76.1/89.2/67.3	63.5/45.4/45.4/45.4
Poison Cleric's Small Shield +6	34/0/0/37/0	5/0	-/D/-/-/B/-	76.8/72.5/76.8/89.5/68.3	64.5/47/47/47

Poison Cleric's Small Shield +7	36/0/0/39/0	5/0	-/D/-/-/B/-	77.4/73.3/77.4/8 9.8/69.2	65.6/48.6/48.6/4 8.6
Poison Cleric's Small Shield +8	39/0/0/40/0	5/0	-/D/-/-/B/-	78.1/74.1/78.1/9 0.1/70.1	66.6/50.1/50.1/5 0.1
Poison Cleric's Small Shield +9	41/0/0/42/0	6/0	-/D/-/-/B/-	78.8/74.9/78.8/9 0.4/71	67.7/51.7/51.7/5 1.7
Poison Cleric's Small Shield +10	43/0/0/43/0	6/0	-/D/-/-/B/-	79.5/75.7/79.5/9 0.7/72	68.7/53.2/53.2/5 3.2

## Bleed

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base bleed damage, bleed damage reduction.

Requires:

- Bleed Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Bleed Cleric's Small Shield +0	21/0/0/29/0	0/3	-/D/-/-/C/-	72.7/67.7/72.7/8 7.7/62.7	37.7/58.3/37.7/3 7.7
Bleed Cleric's Small Shield +1	23/0/0/30/0	0/3	-/D/-/-/C/-	73.3/68.5/73.3/8 8/63.6	39.2/59.3/39.2/3 9.2
Bleed Cleric's Small Shield +2	26/0/0/32/0	0/3	-/D/-/-/C/-	74/69.3/74/88.3/ 64.5	40.8/60.4/40.8/4 0.8
Bleed Cleric's Small Shield +3	28/0/0/33/0	0/4	-/D/-/-/B/-	74.7/70.1/74.7/8 8.6/65.5	42.3/61.4/42.3/4 2.3
Bleed Cleric's Small Shield +4	30/0/0/35/0	0/4	-/D/-/-/B/-	75.4/70.9/75.4/8 8.9/66.4	43.9/62.5/43.9/4 3.9
Bleed Cleric's Small Shield +5	32/0/0/36/0	0/4	-/D/-/-/B/-	76.1/71.7/76.1/8 9.2/67.3	45.4/63.5/45.4/4 5.4
Bleed Cleric's Small Shield +6	34/0/0/37/0	0/5	-/D/-/-/B/-	76.8/72.5/76.8/8 9.5/68.3	47/64.5/47/47
Bleed Cleric's Small Shield +7	36/0/0/39/0	0/5	-/D/-/-/B/-	77.4/73.3/77.4/8 9.8/69.2	48.6/65.6/48.6/4 8.6
Bleed Cleric's Small Shield +8	39/0/0/40/0	0/5	-/D/-/-/B/-	78.1/74.1/78.1/9 0.1/70.1	50.1/66.6/50.1/5 0.1
Bleed Cleric's Small Shield +9	41/0/0/42/0	0/6	-/D/-/-/B/-	78.8/74.9/78.8/9 0.4/71	51.7/67.7/51.7/5 1.7

Bleed Cleric's Small Shield +10	43/0/0/43/0	0/6	-/D/-/-/B/-	79.5/75.7/79.5/9 0.7/72	53.2/68.7/53.2/5 3.2
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# Key

<b>Damage:</b>	<p>The Damage stat dictates how much damage the shield does when used for bashing. The Damage stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"><li>• A is Physical Damage</li><li>• B is Magical Damage</li><li>• C is Fire Damage</li><li>• D is Lightning Damage</li><li>• E is Dark Damage</li></ul> <p>Most shields deal Strike damage, with a few exceptions. Certain enemies are weak or strong against different damage types.</p>
<b>Counter Strength:</b>	<p>Damage multiplier when hitting an enemy that is performing an action such as attacking. Value of 100 means no extra damage.</p>
<b>Poise Damage:</b>	<p>The ability of the shield to break the poise of an enemy.</p>
<b>Durability:</b>	<p>The durability of the shield. The shield will break when durability reaches 0.</p>
<b>Weight:</b>	<p>The weight of the shield. Note that carrying over 70% of your Equip Weight will reduce the speed of your rolls, while going over 100% will reduce your regular speed to walking and attempts to roll or backstep will leave you momentarily stunned.</p>
<b>Stats Needed:</b>	<p>Determines how high various Stats must be in order to wield the shield effectively.</p> <p>The requirement stats for shields are A / B / C / D:</p> <ul style="list-style-type: none"><li>• A is the Strength required</li><li>• B is the Dexterity required</li><li>• C is the Intelligence required</li><li>• D is the Faith required</li></ul> <p>While it is possible to use a shield with lower-than-required Strength, your character will suffer a severe penalty to damage reduction.</p>
<b>Aux Effect:</b>	<p>The Aux Effect stat dictates how effective the shield will be at causing the effect. The Aux Effect stats for a shield are A / B:</p> <ul style="list-style-type: none"><li>• A is Poison Effect</li><li>• B is Bleed Effect</li></ul>

<b>Aux Effect Reduction:</b>	<p>The Aux Effect Reduction % of the shield. It dictates how much effect the shield mitigates while blocking.</p> <p>The Aux Effect Reduction % stats for a shield are A / B / C / D:</p> <ul style="list-style-type: none"><li>• A is Poison Effect</li><li>• B is Bleed Effect</li><li>• C is Petrify Effect</li><li>• D is Curse Effect</li></ul>
<b>Damage Reduction:</b>	<p>The Damage Reduction % of the shield. It dictates how much damage the shield mitigates while blocking.</p> <p>The Damage Reduction % stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"><li>• A is Physical Damage</li><li>• B is Magical Damage</li><li>• C is Fire Damage</li><li>• D is Lightning Damage</li><li>• E is Dark Damage</li></ul>
<b>Stability:</b>	<p>Determines the amount of stamina expended to block an incoming attack. A higher stability also allows you to block stronger attacks without breaking guard and reduces the amount of stamina depleted from blocking attacks.</p>