

# Drakekeeper's Greatshield

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## In-Game Description

*An extremely sturdy pitch-black greatshield.*

*Colossal warriors staunchly watch over the shrine, ready to defend its resident, or allow one worthy enough to be granted audience.*

## Availability

Dragon Shrine treasure. The chest containing this item can be reached by jumping from the Dark Priestess platform.

## General Information

| Name | Damag<br>e                      | Aux<br>Effects | Counte<br>r<br>Streng<br>th | Poise<br>Damag<br>e | Stats<br>Neede<br>d<br>Stat<br>Bonuse<br>s | Damag<br>e<br>Reduct<br>ion | Aux<br>Effects<br>Reduct<br>ion | Stabilit<br>y | Durabil<br>ity | Weight |
|------|---------------------------------|----------------|-----------------------------|---------------------|--|-----------------------------|---------------------------------|---------------|----------------|--------|
|      | 135/0/0<br>/0/0<br><br>(Strike) | 0/0            | 120                         | 35                  | 37/0/0/<br>0<br><br>D/D/-/-/-<br>/-        | 100/70/<br>75/75/6<br>0     | 70/70/7<br>0/70                 | 65            | 90             | 16.5   |

## Upgrades

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| FoldUnfold Upgrades Basic Magic Fire Lightning Dark Poison Bleed |
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# Basic

Standard upgrade path.  
Requires Titanite.

| Name                         | Damage      | Stat Bonuses | Damage Reduction      | Aux Effects Reduction | Stability | Materials Cost          | Souls Cost |
|------------------------------|-------------|--------------|-----------------------|-----------------------|-----------|-------------------------|------------|
| Drakekeeper's Greatshield +0 | 135/0/0/0/0 | D/D/-/-/-/-  | 100/70/75/75/60       | 70/70/70/70           | 65        | -                       | -          |
| Drakekeeper's Greatshield +1 | 148/0/0/0/0 | D/D/-/-/-/-  | 100/70.7/75.6/75.6/61 | 70.7/70.7/70.7/70.7   | 65        | 1x Titanite Shard       | 550        |
| Drakekeeper's Greatshield +2 | 162/0/0/0/0 | D/D/-/-/-/-  | 100/71.5/76.2/76.2/62 | 71.5/71.5/71.5/71.5   | 66        | 2x Titanite Shard       | 690        |
| Drakekeeper's Greatshield +3 | 175/0/0/0/0 | D/D/-/-/-/-  | 100/72.2/76.8/76.8/63 | 72.2/72.2/72.2/72.2   | 67        | 3x Titanite Shard       | 830        |
| Drakekeeper's Greatshield +4 | 189/0/0/0/0 | C/D/-/-/-/-  | 100/73/77.5/77.5/64   | 73/73/73/73           | 68        | 1x Large Titanite Shard | 1,100      |
| Drakekeeper's Greatshield +5 | 202/0/0/0/0 | C/D/-/-/-/-  | 100/73.7/78.1/78.1/65 | 73.7/73.7/73.7/73.7   | 69        | 2x Large Titanite Shard | 1,240      |
| Drakekeeper's Greatshield +6 | 216/0/0/0/0 | C/D/-/-/-/-  | 100/74.5/78.7/78.7/66 | 74.5/74.5/74.5/74.5   | 69        | 3x Large Titanite Shard | 1,380      |
| Drakekeeper's Greatshield +7 | 229/0/0/0/0 | C/D/-/-/-/-  | 100/75.2/79.3/79.3/67 | 75.2/75.2/75.2/75.2   | 70        | 1x Titanite Chunk       | 1,650      |
| Drakekeeper's Greatshield +8 | 243/0/0/0/0 | C/D/-/-/-/-  | 100/76/80/80/68       | 76/76/76/76           | 71        | 2x Titanite Chunk       | 1,790      |

|                               |             |           |                       |                         |    |                   |       |
|-------------------------------|-------------|-----------|-----------------------|-------------------------|----|-------------------|-------|
| Drakekeeper's Greatshield +9  | 256/0/0/0/0 | C/D/-/-/- | 100/76.7/80.6/80.6/69 | 76.7/76.7/76.7/6.7/76.7 | 72 | 3x Titanite Chunk | 1,930 |
| Drakekeeper's Greatshield +10 | 270/0/0/0/0 | C/D/-/-/- | 100/77.5/81.5/81.5/70 | 77.5/77.5/77.5/7.5/77.5 | 73 | 1x Titanite Slab  | 2,200 |

# Infusions

## Magic

Requires Faintstone and 2,000 souls

| Name                               | Damage        | Aux Effects | Stat Bonuses | Damage Reduction         | Aux Effects Reduction |
|------------------------------------|---------------|-------------|--------------|--------------------------|-----------------------|
| Magic Drakekeeper's Greatshield +0 | 85/103/0/0/0  | 0/0         | D/D/C/-/-    | 97.7/88.3/72.7/72.7/57.7 | 67.7/67.7/67.7/67.7   |
| Magic Drakekeeper's Greatshield +1 | 93/114/0/0/0  | 0/0         | D/D/C/-/-    | 97.7/88.6/73.3/73.3/58.7 | 68.5/68.5/68.5/68.5   |
| Magic Drakekeeper's Greatshield +2 | 102/124/0/0/0 | 0/0         | D/D/C/-/-    | 97.8/88.9/74/74/59.8     | 69.3/69.3/69.3/69.3   |
| Magic Drakekeeper's Greatshield +3 | 110/135/0/0/0 | 0/0         | D/D/B/-/-    | 97.8/89.2/74.7/74.7/60.8 | 70.1/70.1/70.1/70.1   |
| Magic Drakekeeper's Greatshield +4 | 119/145/0/0/0 | 0/0         | D/D/B/-/-    | 97.9/89.5/75.4/75.4/61.9 | 70.9/70.9/70.9/70.9   |
| Magic Drakekeeper's Greatshield +5 | 127/155/0/0/0 | 0/0         | D/D/B/-/-    | 97.9/89.7/76.1/76.1/62.9 | 71.7/71.7/71.7/71.7   |
| Magic Drakekeeper's Greatshield +6 | 136/166/0/0/0 | 0/0         | D/D/B/-/-    | 98/90/76.8/76.8/64       | 72.5/72.5/72.5/72.5   |
| Magic Drakekeeper's Greatshield +7 | 144/176/0/0/0 | 0/0         | D/D/B/-/-    | 98.1/90.3/77.4/77.4/65.1 | 73.3/73.3/73.3/73.3   |

|                                     |               |     |           |                          |                     |
|-------------------------------------|---------------|-----|-----------|--------------------------|---------------------|
| Magic Drakekeeper's Greatshield +8  | 153/187/0/0/0 | 0/0 | D/D/B/-/- | 98.1/90.6/78.1/78.1/66.1 | 74.1/74.1/74.1/74.1 |
| Magic Drakekeeper's Greatshield +9  | 161/197/0/0/0 | 0/0 | C/D/B/-/- | 98.2/90.9/78.8/78.8/67.2 | 74.9/74.9/74.9/74.9 |
| Magic Drakekeeper's Greatshield +10 | 170/207/0/0/0 | 0/0 | C/D/B/-/- | 98.2/91.2/79.5/79.5/68.2 | 75.7/75.7/75.7/75.7 |

## Fire

Requires Firedrake Stone and 2,000 souls

| Name                              | Damage        | Aux Effects | Stat Bonuses | Damage Reduction         | Aux Effects Reduction |
|-----------------------------------|---------------|-------------|--------------|--------------------------|-----------------------|
| Fire Drakekeeper's Greatshield +0 | 85/0/103/0/0  | 0/0         | D/D/-/C/-/-  | 97.7/67.7/93.3/72.7/57.7 | 67.7/67.7/67.7/67.7   |
| Fire Drakekeeper's Greatshield +1 | 93/0/114/0/0  | 0/0         | D/D/-/C/-/-  | 97.7/68.5/93.5/73.3/58.7 | 68.5/68.5/68.5/68.5   |
| Fire Drakekeeper's Greatshield +2 | 102/0/124/0/0 | 0/0         | D/D/-/C/-/-  | 97.8/69.3/93.6/74/59.8   | 69.3/69.3/69.3/69.3   |
| Fire Drakekeeper's Greatshield +3 | 110/0/135/0/0 | 0/0         | D/D/-/B/-/-  | 97.8/70.1/93.8/74.7/60.8 | 70.1/70.1/70.1/70.1   |
| Fire Drakekeeper's Greatshield +4 | 119/0/145/0/0 | 0/0         | D/D/-/B/-/-  | 97.9/70.9/94/75.4/61.9   | 70.9/70.9/70.9/70.9   |
| Fire Drakekeeper's Greatshield +5 | 127/0/155/0/0 | 0/0         | D/D/-/B/-/-  | 97.9/71.7/94.1/76.1/62.9 | 71.7/71.7/71.7/71.7   |
| Fire Drakekeeper's Greatshield +6 | 136/0/166/0/0 | 0/0         | D/D/-/B/-/-  | 98/72.5/94.3/76.8/64     | 72.5/72.5/72.5/72.5   |
| Fire Drakekeeper's Greatshield +7 | 144/0/176/0/0 | 0/0         | D/D/-/B/-/-  | 98.1/73.3/94.5/77.4/65.1 | 73.3/73.3/73.3/73.3   |
| Fire Drakekeeper's Greatshield +8 | 153/0/187/0/0 | 0/0         | D/D/-/B/-/-  | 98.1/74.1/94.6/78.1/66.1 | 74.1/74.1/74.1/74.1   |

|  |               |     |             |                              |                         |
|--|---------------|-----|-------------|------------------------------|-------------------------|
| Fire<br>Drakekeeper's<br>Greatshield +9  | 161/0/197/0/0 | 0/0 | C/D/-/B/-/- | 98.2/74.9/94.8/7<br>8.8/67.2 | 74.9/74.9/74.9/7<br>4.9 |
| Fire<br>Drakekeeper's<br>Greatshield +10 | 170/0/207/0/0 | 0/0 | C/D/-/B/-/- | 98.2/75.7/95/79.<br>5/68.2   | 75.7/75.7/75.7/7<br>5.7 |

# Lightning

Requires Boltstone and 2,000 souls

| Name   | Damage        | Aux Effects | Stat Bonuses | Damage Reduction             | Aux Effects Reduction   |
|--|---------------|-------------|--------------|------------------------------|-------------------------|
| Lightning<br>Drakekeeper's<br>Greatshield +0 | 85/0/0/103/0  | 0/0         | D/D/-/-/C/-  | 97.7/67.7/72.7/9<br>3.3/57.7 | 67.7/67.7/67.7/6<br>7.7 |
| Lightning<br>Drakekeeper's<br>Greatshield +1 | 93/0/0/114/0  | 0/0         | D/D/-/-/C/-  | 97.7/68.5/73.3/9<br>3.5/58.7 | 68.5/68.5/68.5/6<br>8.5 |
| Lightning<br>Drakekeeper's<br>Greatshield +2 | 102/0/0/124/0 | 0/0         | D/D/-/-/C/-  | 97.8/69.3/74/93.<br>6/59.8   | 69.3/69.3/69.3/6<br>9.3 |
| Lightning<br>Drakekeeper's<br>Greatshield +3 | 110/0/0/135/0 | 0/0         | D/D/-/-/B/-  | 97.8/70.1/74.7/9<br>3.8/60.8 | 70.1/70.1/70.1/7<br>0.1 |
| Lightning<br>Drakekeeper's<br>Greatshield +4 | 119/0/0/145/0 | 0/0         | D/D/-/-/B/-  | 97.9/70.9/75.4/9<br>4/61.9   | 70.9/70.9/70.9/7<br>0.9 |
| Lightning<br>Drakekeeper's<br>Greatshield +5 | 127/0/0/155/0 | 0/0         | D/D/-/-/B/-  | 97.9/71.7/76.1/9<br>4.1/62.9 | 71.7/71.7/71.7/7<br>1.7 |
| Lightning<br>Drakekeeper's<br>Greatshield +6 | 136/0/0/166/0 | 0/0         | D/D/-/-/B/-  | 98/72.5/76.8/94.<br>3/64     | 72.5/72.5/72.5/7<br>2.5 |
| Lightning<br>Drakekeeper's<br>Greatshield +7 | 144/0/0/176/0 | 0/0         | D/D/-/-/B/-  | 98.1/73.3/77.4/9<br>4.5/65.1 | 73.3/73.3/73.3/7<br>3.3 |
| Lightning<br>Drakekeeper's<br>Greatshield +8 | 153/0/0/187/0 | 0/0         | D/D/-/-/B/-  | 98.1/74.1/78.1/9<br>4.6/66.1 | 74.1/74.1/74.1/7<br>4.1 |
| Lightning<br>Drakekeeper's<br>Greatshield +9 | 161/0/0/197/0 | 0/0         | C/D/-/-/B/-  | 98.2/74.9/78.8/9<br>4.8/67.2 | 74.9/74.9/74.9/7<br>4.9 |

|   |               |     |             |                        |                     |
|---|---------------|-----|-------------|------------------------|---------------------|
| Lightning<br>Drakekeeper's<br>Greatshield +10 | 170/0/0/207/0 | 0/0 | C/D/-/-/B/- | 98.2/75.7/79.5/95/68.2 | 75.7/75.7/75.7/75.7 |
|---|---------------|-----|-------------|------------------------|---------------------|

# Dark

Requires Darknight Stone and 2,000 souls

| Name                                     | Damage        | Aux Effects | Stat Bonuses | Damage Reduction         | Aux Effects Reduction |
|--|---------------|-------------|--------------|--------------------------|-----------------------|
| Dark<br>Drakekeeper's<br>Greatshield +0  | 85/0/0/0/103  | 0/0         | D/D/-/-/-/C  | 97.7/67.7/72.7/72.7/78.3 | 67.7/67.7/67.7/67.7   |
| Dark<br>Drakekeeper's<br>Greatshield +1  | 93/0/0/0/114  | 0/0         | D/D/-/-/-/C  | 97.7/68.5/73.3/73.3/78.8 | 68.5/68.5/68.5/68.5   |
| Dark<br>Drakekeeper's<br>Greatshield +2  | 102/0/0/0/124 | 0/0         | D/D/-/-/-/C  | 97.8/69.3/74/74/79.4     | 69.3/69.3/69.3/69.3   |
| Dark<br>Drakekeeper's<br>Greatshield +3  | 110/0/0/0/135 | 0/0         | D/D/-/-/-/B  | 97.8/70.1/74.7/74.7/79.9 | 70.1/70.1/70.1/70.1   |
| Dark<br>Drakekeeper's<br>Greatshield +4  | 119/0/0/0/145 | 0/0         | D/D/-/-/-/B  | 97.9/70.9/75.4/75.4/80.5 | 70.9/70.9/70.9/70.9   |
| Dark<br>Drakekeeper's<br>Greatshield +5  | 127/0/0/0/155 | 0/0         | D/D/-/-/-/B  | 97.9/71.7/76.1/76.1/81   | 71.7/71.7/71.7/71.7   |
| Dark<br>Drakekeeper's<br>Greatshield +6  | 136/0/0/0/166 | 0/0         | D/D/-/-/-/B  | 98/72.5/76.8/76.8/81.5   | 72.5/72.5/72.5/72.5   |
| Dark<br>Drakekeeper's<br>Greatshield +7  | 144/0/0/0/176 | 0/0         | D/D/-/-/-/B  | 98.1/73.3/77.4/77.4/82.1 | 73.3/73.3/73.3/73.3   |
| Dark<br>Drakekeeper's<br>Greatshield +8  | 153/0/0/0/187 | 0/0         | D/D/-/-/-/B  | 98.1/74.1/78.1/78.1/82.6 | 74.1/74.1/74.1/74.1   |
| Dark<br>Drakekeeper's<br>Greatshield +9  | 161/0/0/0/197 | 0/0         | C/D/-/-/-/B  | 98.2/74.9/78.8/78.8/83.2 | 74.9/74.9/74.9/74.9   |
| Dark<br>Drakekeeper's<br>Greatshield +10 | 170/0/0/0/207 | 0/0         | C/D/-/-/-/B  | 98.2/75.7/79.5/79.5/83.7 | 75.7/75.7/75.7/75.7   |

# Poison

Requires Poison Stone and 2,000 souls

| Name                                 | Damage      | Aux Effects | Stat Bonuses | Damage Reduction         | Aux Effects Reduction |
|--------------------------------------|-------------|-------------|--------------|--------------------------|-----------------------|
| Poison Drakekeeper's Greatshield +0  | 85/0/0/0/0  | 20/0        | D/D/-/-/-    | 97.7/67.7/72.7/72.7/57.7 | 88.3/67.7/67.7/67.7   |
| Poison Drakekeeper's Greatshield +1  | 93/0/0/0/0  | 22/0        | D/D/-/-/-    | 97.7/68.5/73.3/73.3/58.7 | 88.6/68.5/68.5/68.5   |
| Poison Drakekeeper's Greatshield +2  | 102/0/0/0/0 | 24/0        | D/D/-/-/-    | 97.8/69.3/74/74/59.8     | 88.9/69.3/69.3/69.3   |
| Poison Drakekeeper's Greatshield +3  | 110/0/0/0/0 | 27/0        | D/D/-/-/-    | 97.8/70.1/74.7/74.7/60.8 | 89.2/70.1/70.1/70.1   |
| Poison Drakekeeper's Greatshield +4  | 119/0/0/0/0 | 29/0        | D/D/-/-/-    | 97.9/70.9/75.4/75.4/61.9 | 89.5/70.9/70.9/70.9   |
| Poison Drakekeeper's Greatshield +5  | 127/0/0/0/0 | 31/0        | D/D/-/-/-    | 97.9/71.7/76.1/76.1/62.9 | 89.7/71.7/71.7/71.7   |
| Poison Drakekeeper's Greatshield +6  | 136/0/0/0/0 | 33/0        | D/D/-/-/-    | 98/72.5/76.8/76.8/64     | 90/72.5/72.5/72.5     |
| Poison Drakekeeper's Greatshield +7  | 144/0/0/0/0 | 35/0        | D/D/-/-/-    | 98.1/73.3/77.4/77.4/65.1 | 90.3/73.3/73.3/73.3   |
| Poison Drakekeeper's Greatshield +8  | 153/0/0/0/0 | 37/0        | D/D/-/-/-    | 98.1/74.1/78.1/78.1/66.1 | 90.6/74.1/74.1/74.1   |
| Poison Drakekeeper's Greatshield +9  | 161/0/0/0/0 | 39/0        | C/D/-/-/-    | 98.2/74.9/78.8/78.8/67.2 | 90.9/74.9/74.9/74.9   |
| Poison Drakekeeper's Greatshield +10 | 170/0/0/0/0 | 41/0        | C/D/-/-/-    | 98.2/75.7/79.5/79.5/68.2 | 91.2/75.7/75.7/75.7   |

# Bleed

Requires Bleed Stone and 2,000 souls

| Name                                | Damage      | Aux Effects | Stat Bonuses | Damage Reduction         | Aux Effects Reduction |
|-------------------------------------|-------------|-------------|--------------|--------------------------|-----------------------|
| Bleed Drakekeeper's Greatshield +0  | 85/0/0/0/0  | 0/20        | D/D/-/-/-    | 97.7/67.7/72.7/72.7/57.7 | 67.7/88.3/67.7/67.7   |
| Bleed Drakekeeper's Greatshield +1  | 93/0/0/0/0  | 0/22        | D/D/-/-/-    | 97.7/68.5/73.3/73.3/58.7 | 68.5/88.6/68.5/68.5   |
| Bleed Drakekeeper's Greatshield +2  | 102/0/0/0/0 | 0/24        | D/D/-/-/-    | 97.8/69.3/74/74/59.8     | 69.3/88.9/69.3/69.3   |
| Bleed Drakekeeper's Greatshield +3  | 110/0/0/0/0 | 0/27        | D/D/-/-/-    | 97.8/70.1/74.7/74.7/60.8 | 70.1/89.2/70.1/70.1   |
| Bleed Drakekeeper's Greatshield +4  | 119/0/0/0/0 | 0/29        | D/D/-/-/-    | 97.9/70.9/75.4/75.4/61.9 | 70.9/89.5/70.9/70.9   |
| Bleed Drakekeeper's Greatshield +5  | 127/0/0/0/0 | 0/31        | D/D/-/-/-    | 97.9/71.7/76.1/76.1/62.9 | 71.7/89.7/71.7/71.7   |
| Bleed Drakekeeper's Greatshield +6  | 136/0/0/0/0 | 0/33        | D/D/-/-/-    | 98/72.5/76.8/76.8/64     | 72.5/90/72.5/72.5     |
| Bleed Drakekeeper's Greatshield +7  | 144/0/0/0/0 | 0/35        | D/D/-/-/-    | 98.1/73.3/77.4/77.4/65.1 | 73.3/90.3/73.3/73.3   |
| Bleed Drakekeeper's Greatshield +8  | 153/0/0/0/0 | 0/37        | D/D/-/-/-    | 98.1/74.1/78.1/78.1/66.1 | 74.1/90.6/74.1/74.1   |
| Bleed Drakekeeper's Greatshield +9  | 161/0/0/0/0 | 0/39        | C/D/-/-/-    | 98.2/74.9/78.8/78.8/67.2 | 74.9/90.9/74.9/74.9   |
| Bleed Drakekeeper's Greatshield +10 | 170/0/0/0/0 | 0/41        | C/D/-/-/-    | 98.2/75.7/79.5/79.5/68.2 | 75.7/91.2/75.7/75.7   |

# Key



|                          |  |
|--------------------------|--|
| <b>Damage:</b>           | <p>The Damage stat dictates how much damage the weapon does. The Damage stats for a weapon are A / B / C / D / E:</p> <ul style="list-style-type: none"> <li>• A is Physical Damage</li> <li>• B is Magical Damage</li> <li>• C is Fire Damage</li> <li>• D is Lightning Damage</li> <li>• E is Dark Damage</li> </ul> <p>Each weapon has one or more physical damage types:</p> <ul style="list-style-type: none"> <li>• Striking</li> <li>• Slashing</li> <li>• Thrusting</li> </ul> <p>Certain enemies are weak or strong against different damage types.<br/>See Weakness for physical reduction, Resistance for elemental reduction.</p>  |
| <b>Aux Effect:</b>       | <p>The Aux Effect stat dictates how effective the weapon will be at causing the effect. The Aux Effect stats for a weapon are A / B:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> </ul>   |
| <b>Counter Strength:</b> | <p>Damage multiplier when hitting an enemy that is performing an action such as attacking. Value of 100 means no extra damage.</p>   |
| <b>Poise Damage:</b>     | <p>The ability of the weapon to break the poise of an enemy.</p>   |
| <b>Stats Needed:</b>     | <p>The Stats Needed determines how high various Stats must be in order to wield the weapon effectively.<br/>The stats required for a weapon are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is the Strength required</li> <li>• B is the Dexterity required</li> <li>• C is the Intelligence required</li> <li>• D is the Faith required</li> </ul> <p>Wielding a weapon without the required Strength and/or Dexterity will incur a penalty to the Physical damage of the weapon,<br/>while lower-than-required Magic and/or Faith will reduce the Magic damage of the weapon.<br/>Also keep in mind that your character gains a 100% bonus to Strength by wielding a weapon with both hands, thus reducing<br/>the actual Strength required. For example, a character with 14 Strength can wield a Great Club (Requires 28 Strength)<br/>properly if the weapon is held with both hands. (<math>14 \times 2 = 28</math>)</p> |

|                              |   |
|------------------------------|---|
| <b>Stat Bonuses:</b>         | <p>The Stat Bonuses rating indicates the level of bonus damage you do with the weapon, based on the associated Stat.</p> <p>This rating can be S, A, B, C, D, or E (in order from most to least bonus for the associated skill).</p> <p>See Scaling for more information.</p> <p>The Bonus Stats for a weapon are A/B/C/D/E/F:</p> <ul style="list-style-type: none"> <li>• A is the Strength stat bonus that influences the physical attack of the weapon.</li> <li>• B is the Dexterity stat bonus that influences the physical attack of the weapon.</li> <li>• C is the Intelligence stat bonus that influences the Magical attack of the weapon.</li> <li>• D is the Intelligence and Faith stat bonus that influences the Fire attack of the weapon.</li> <li>• E is the Faith stat bonus that influences the Lightning attack of the weapon.</li> <li>• F is the Intelligence or Faith stat bonus that influence the Dark attack of the weapon(The lower of the two stats is chosen as the bonus stat).</li> </ul> |
| <b>Damage Reduction:</b>     | <p>The Damage Reduction % of the weapon. It dictates how much damage the weapon mitigates while blocking.</p> <p>The Damage Reduction % stats for weapons are A / B / C / D / E :</p> <ul style="list-style-type: none"> <li>• A is Physical Damage</li> <li>• B is Magical Damage</li> <li>• C is Fire Damage</li> <li>• D is Lightning Damage</li> <li>• E is Dark Damage</li> </ul>  |
| <b>Aux Effect Reduction:</b> | <p>The Aux Effect Reduction % of the weapon. It dictates how much of the effect the weapon mitigates while blocking.</p> <p>The Aux Effect Reduction % stats for a weapon are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> <li>• C is Petrification Effect</li> <li>• D is Curse Effect</li> </ul>  |
| <b>Stability:</b>            | <p>Determines the amount of stamina expended to block an incoming attack. A higher stability also allows you to block stronger attacks without breaking guard and reduces the amount of stamina depleted from blocking attacks.</p>   |
| <b>Durability:</b>           | The durability of the weapon.   |
| <b>Weight:</b>               | <p>The weight of the weapon. Note that carrying over 70% of your Equip Weight will reduce the speed of your rolls, while going over 100% will reduce your regular speed to walking and attempts to roll or backstep will leave you momentarily stunned.</p>   |

|                                   |   |
|-----------------------------------|---|
| <b>Enchantable? Items/Spells:</b> | Determines whether or not the weapon can receive a temporary damage buff by items and/or spells. Note that if you decided to infuse the weapon it cannot be enchanted by items. |
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