

# Grand Spirit Tree Shield

## In-Game Description

*Shield of the blue spirit tree that  
and is said to possess divine powers.*

*Appears in the allegory of Quella, god of dream, and can deflect spells by parrying.*

*Once there was a boy who was easily frightened, until the talking tree of dreamworld transformed itself into a shield to protect him.*

## Availability

Iron Keep treasure. Pass through the Belfry Sol. Right before you jump down back to the bonfire in Iron Keep, find an illusory wall.

## General Information

**Layman Editor Note: At some point this shield received a significant buff. As of January 2nd 2022, the un-upgraded stats under this section are now correct, but the stats for the upgrades still need to be updated and are thus inaccurate.**

Name	Damag e	Aux Effects	Counte r Streng th	Poise Damag e	Stats Neede d Stat Bonuse s	Damag e Reduct ion	Aux Effects Reduct ion	Stabilit y	Durabil ity	Weight
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	63/0/0/67/0	0/0	110	15	10/0/0/0	60/75/80/80/70	45/45/45/45	45	70	4.5
	(Spell Parry/Strike)				E/-/-/-/C/-					

# Upgrades

FoldUnfold Upgrades Basic Magic Fire Lightning Dark Poison Bleed
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## Basic

Special upgrade path.  
Requires Twinkling Titanite.

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction	Stability	Twinkling Titanite	Souls Cost
Grand Spirit Tree Shield +0	63/0/0/67/0	0/0	E/-/-/-/C/-	60/65/60/80/70	45/45/45/45	45	-	-
Grand Spirit Tree Shield +1	69/0/0/73/0	0/0	E/-/-/-/C/-	61/65.8/61/80.5/70.7	46.3/46.3/46.3/46.3	46	1x Twinkling Titanite	1,200
Grand Spirit Tree Shield +2	75/0/0/80/0	0/0	E/-/-/-/C/-	62/66.7/62/81/71.5	47.7/47.7/47.7/47.7	48	2x Twinkling Titanite	1,500
Grand Spirit Tree Shield +3	82/0/0/86/0	0/0	E/-/-/-/C/-	63/67.6/63/81.5/72.2	49.1/49.1/49.1/49.1	49	3x Twinkling Titanite	1,800
Grand Spirit Tree Shield +4	88/0/0/93/0	0/0	E/-/-/-/C/-	64/68.5/64/82/73	50.5/50.5/50.5/50.5	51	4x Twinkling Titanite	2,400
Grand Spirit Tree Shield +5	95/0/0/100/0	0/0	E/-/-/-/C/-	65/69.3/65/82.5/73.7	51.8/51.8/51.8/51.8	53	5x Twinkling Titanite	2,700

# Infusions

# Magic

Requires Faintstone and 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Magic Grand Spirit Tree Shield +0	48/18/0/51/0	0/0	E/-/C/-/C/-	58.7/75/58.7/78.7/68.7	43.7/43.7/43.7/43.7
Magic Grand Spirit Tree Shield +1	53/19/0/56/0	0/0	E/-/C/-/C/-	59.7/75.6/59.7/79.2/69.5	45.1/45.1/45.1/45.1
Magic Grand Spirit Tree Shield +2	57/21/0/61/0	0/0	E/-/C/-/C/-	60.8/76.2/60.8/79.8/70.3	46.5/46.5/46.5/46.5
Magic Grand Spirit Tree Shield +3	62/23/0/66/0	0/0	E/-/C/-/C/-	61.8/76.8/61.8/80.3/71	47.9/47.9/47.9/47.9
Magic Grand Spirit Tree Shield +4	67/25/0/71/0	0/0	E/-/C/-/C/-	62.8/77.5/62.8/80.8/71.8	49.3/49.3/49.3/49.3
Magic Grand Spirit Tree Shield +5	72/26/0/76/0	0/0	E/-/C/-/C/-	63.9/78.1/63.9/81.4/72.6	50.7/50.7/50.7/50.7

# Fire

Requires Firedrake Stone and 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Fire Grand Spirit Tree Shield +0	48/0/18/51/0	0/0	E/-/-/C/C/-	58.7/63.7/70/78.7/68.7	43.7/43.7/43.7/43.7
Fire Grand Spirit Tree Shield +1	53/0/19/56/0	0/0	E/-/-/C/C/-	59.7/64.6/70.7/79.2/69.5	45.1/45.1/45.1/45.1
Fire Grand Spirit Tree Shield +2	57/0/21/61/0	0/0	E/-/-/C/C/-	60.8/65.5/71.5/79.8/70.3	46.5/46.5/46.5/46.5
Fire Grand Spirit Tree Shield +3	62/0/23/66/0	0/0	E/-/-/C/C/-	61.8/66.4/72.2/80.3/71	47.9/47.9/47.9/47.9
Fire Grand Spirit Tree Shield +4	67/0/25/71/0	0/0	E/-/-/C/C/-	62.8/67.3/73/80.8/71.8	49.3/49.3/49.3/49.3

Fire Grand Spirit Tree Shield +5	72/0/26/76/0	0/0	E/-/-/C/C/-	63.9/68.2/73.7/81.4/72.6	50.7/50.7/50.7/50.7
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# Lightning

Requires Boltstone and 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Lightning Grand Spirit Tree Shield +0	45/0/0/72/0	0/0	E/-/-/C/-	59.1/64.1/59.1/86.6/69.1	44.1/44.1/44.1/44.1
Lightning Grand Spirit Tree Shield +1	49/0/0/79/0	0/0	E/-/-/C/-	60.1/65/60.1/87/69.9	45.5/45.5/45.5/45.5
Lightning Grand Spirit Tree Shield +2	54/0/0/86/0	0/0	E/-/-/C/-	61.2/65.9/61.2/70.7/46.9	46.9/46.9/46.9/46.9
Lightning Grand Spirit Tree Shield +3	59/0/0/93/0	0/0	E/-/-/C/-	62.2/66.8/62.2/87.6/71.4	48.3/48.3/48.3/48.3
Lightning Grand Spirit Tree Shield +4	63/0/0/100/0	0/0	E/-/-/C/-	63.2/67.7/63.2/88/72.2	49.7/49.7/49.7/49.7
Lightning Grand Spirit Tree Shield +5	68/0/0/107/0	0/0	E/-/-/C/-	64.2/68.6/64.2/88.3/73	51.1/51.1/51.1/51.1

# Dark

Requires Darknight Stone and 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Dark Grand Spirit Tree Shield +0	48/0/0/51/18	0/0	E/-/-/C/C	58.7/63.7/58.7/80/43.7	43.7/43.7/43.7/43.7
Dark Grand Spirit Tree Shield +1	53/0/0/56/19	0/0	E/-/-/C/C	59.7/64.6/59.7/79.2/80.5	45.1/45.1/45.1/45.1
Dark Grand Spirit Tree Shield +2	57/0/0/61/21	0/0	E/-/-/C/C	60.8/65.5/70.8/79.8/81	46.5/46.5/46.5/46.5
Dark Grand Spirit Tree Shield +3	62/0/0/66/23	0/0	E/-/-/C/C	61.8/66.4/61.8/80.3/81.5	47.9/47.9/47.9/47.9

Dark Grand Spirit Tree Shield +4	67/0/0/71/25	0/0	E/-/-/-/C/C	62.8/67.3/62.8/80.8/82	49.3/49.3/49.3/49.3
Dark Grand Spirit Tree Shield +5	72/0/0/76/26	0/0	E/-/-/-/C/C	63.9/68.2/63.9/81.4/82.5	50.7/50.7/50.7/50.7

# Poison

Requires Poison Stone and 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Poison Grand Spirit Tree Shield +0	54/0/0/58/0	8/0	E/-/-/-/C/-	57.7/62.7/57.7/77.7/67.7	63.3/42.7/42.7/42.7
Poison Grand Spirit Tree Shield +1	60/0/0/64/0	9/0	E/-/-/-/C/-	58.7/63.6/58.7/78.2/68.5	64.2/44.1/44.1/44.1
Poison Grand Spirit Tree Shield +2	65/0/0/69/0	10/0	E/-/-/-/C/-	59.8/64.5/59.8/78.8/69.3	65.1/45.5/45.5/45.5
Poison Grand Spirit Tree Shield +3	71/0/0/75/0	10/0	E/-/-/-/B/-	60.8/65.5/60.8/79.3/70.1	66/47/47/47
Poison Grand Spirit Tree Shield +4	77/0/0/81/0	11/0	E/-/-/-/B/-	61.9/66.4/61.9/79.9/70.9	67/48.4/48.4/48.4
Poison Grand Spirit Tree Shield +5	82/0/0/87/0	12/0	E/-/-/-/B/-	62.9/67.3/62.9/80.4/71.7	67.9/49.8/49.8/49.8

# Bleed

Requires Bleed Stone and 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Bleed Grand Spirit Tree Shield +0	54/0/0/58/0	0/8	E/-/-/-/C/-	57.7/62.7/57.7/77.7/67.7	42.7/63.3/42.7/42.7
Bleed Grand Spirit Tree Shield +1	60/0/0/64/0	0/9	E/-/-/-/C/-	58.7/63.6/58.7/78.2/68.5	44.1/64.2/44.1/44.1

Bleed Grand Spirit Tree Shield +2	65/0/0/69/0	0/10	E/-/-/-/C/-	59.8/64.5/59.8/78.8/69.3	45.5/65.1/45.5/45.5
Bleed Grand Spirit Tree Shield +3	71/0/0/75/0	0/10	E/-/-/-/B/-	60.8/65.5/60.8/79.3/70.1	47/66/47/47
Bleed Grand Spirit Tree Shield +4	77/0/0/81/0	0/11	E/-/-/-/B/-	61.9/66.4/61.9/79.9/70.9	48.4/67/48.4/48.4
Bleed Grand Spirit Tree Shield +5	82/0/0/87/0	0/12	E/-/-/-/B/-	62.9/67.3/62.9/80.4/71.7	49.8/67.9/49.8/49.8

# Key

<b>Damage:</b>	<p>The Damage stat dictates how much damage the shield does when used for bashing. The Damage stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"><li>• A is Physical Damage</li><li>• B is Magical Damage</li><li>• C is Fire Damage</li><li>• D is Lightning Damage</li><li>• E is Dark Damage</li></ul> <p>Most shields deal Strike damage, with a few exceptions. Certain enemies are weak or strong against different damage types.</p>
<b>Counter Strength:</b>	<p>Damage multiplier when hitting an enemy that is performing an action such as attacking. Value of 100 means no extra damage.</p>
<b>Poise Damage:</b>	<p>The ability of the shield to break the poise of an enemy.</p>
<b>Durability:</b>	<p>The durability of the shield. The shield will break when durability reaches 0.</p>
<b>Weight:</b>	<p>The weight of the shield. Note that carrying over 70% of your Equip Weight will reduce the speed of your rolls, while going over 100% will reduce your regular speed to walking and attempts to roll or backstep will leave you momentarily stunned.</p>

<b>Stats Needed:</b>	<p>Determines how high various Stats must be in order to wield the shield effectively.</p> <p>The requirement stats for shields are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is the Strength required</li> <li>• B is the Dexterity required</li> <li>• C is the Intelligence required</li> <li>• D is the Faith required</li> </ul> <p>While it is possible to use a shield with lower-than-required Strength, your character will suffer a severe penalty to damage reduction.</p>
<b>Aux Effect:</b>	<p>The Aux Effect stat dictates how effective the shield will be at causing the effect. The Aux Effect stats for a shield are A / B:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> </ul>
<b>Aux Effect Reduction:</b>	<p>The Aux Effect Reduction % of the shield. It dictates how much effect the shield mitigates while blocking.</p> <p>The Aux Effect Reduction % stats for a shield are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> <li>• C is Petrify Effect</li> <li>• D is Curse Effect</li> </ul>
<b>Damage Reduction:</b>	<p>The Damage Reduction % of the shield. It dictates how much damage the shield mitigates while blocking.</p> <p>The Damage Reduction % stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"> <li>• A is Physical Damage</li> <li>• B is Magical Damage</li> <li>• C is Fire Damage</li> <li>• D is Lightning Damage</li> <li>• E is Dark Damage</li> </ul>
<b>Stability:</b>	<p>Determines the amount of stamina expended to block an incoming attack. A higher stability also allows you to block stronger attacks without breaking guard and reduces the amount of stamina depleted from blocking attacks.</p>

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