

Hollow Soldier Shield

In-Game Description

Shield of hollowed royal soldiers.

The thing is in tatters, and only serves as a shield in a most minimal respect.

The accoutrements of royal soldiers feature a depiction of a brave knight from an old parable.

Availability

Hollow Soldier drop.

Notes

- Rusted garbage. Its protection and other characteristics are outclassed in all ways by the humble Blue Wooden Shield, which is found first by the vast majority of players.
- Its only possible claim to usefulness is as a bludgeon. The base damage is strangely high for a normal shield, matched only by a handful of unique shields found much later.

General Information

Name	Damag e	Aux Effects	Counte r Streng th	Poise Damag e	Stats Neede d Stat Bonuse s	Damag e Reduct ion	Aux Effects Reduct ion	Stabilit y	Durabil ity	Weight
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	95/0/0/0/0 (Parry/Strike)	0/0	110	15	8/0/0/0 E/-/-/-/-/-	80/15/15/15/5	20/20/20/20	35	40	3
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Upgrades

FoldUnfold Upgrades Basic Magic Fire Lightning Dark Poison Bleed
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Basic

Standard upgrade path.
Requires Titanite.

Name	Damage	Stat Bonuses	Damage Reduction	Aux Effects Reduction	Stability	Materials Cost	Souls Cost
Hollow Soldier Shield +0	95/0/0/0/0	E/-/-/-/-/-	80/15/15/15/5	20/20/20/20	35	-	-
Hollow Soldier Shield +1	104/0/0/0/0	E/-/-/-/-/-	80.5/17.1/17.1/17.1/7.3	22/22/22/22	35	1x Titanite Shard	370
Hollow Soldier Shield +2	114/0/0/0/0	E/-/-/-/-/-	81/19.2/19.2/19.2/9.7	24/24/24/24	36	2x Titanite Shard	460
Hollow Soldier Shield +3	123/0/0/0/0	E/-/-/-/-/-	81.5/21.3/21.3/21.3/12.1	26/26/26/26	37	3x Titanite Shard	550
Hollow Soldier Shield +4	133/0/0/0/0	E/-/-/-/-/-	82/23.5/23.5/23.5/14.5	28/28/28/28	38	1x Large Titanite Shard	730
Hollow Soldier Shield +5	142/0/0/0/0	E/-/-/-/-/-	82.5/25.6/25.6/25.6/16.8	30/30/30/30	39	2x Large Titanite Shard	820
Hollow Soldier Shield +6	152/0/0/0/0	E/-/-/-/-/-	83/27.7/27.7/27.7/19.2	32/32/32/32	39	3x Large Titanite Shard	910
Hollow Soldier Shield +7	161/0/0/0/0	E/-/-/-/-/-	83.5/29.8/29.8/29.8/21.6	34/34/34/34	40	1x Titanite Chunk	1090

Hollow Soldier Shield +8	171/0/0/0/0	E/-/-/-/-	84/32/32/32/24	36/36/36/36	41	2x Titanite Chunk	1180
Hollow Soldier Shield +9	180/0/0/0/0	E/-/-/-/-	84.5/34.1/34.1/34.1/26.3	38/38/38/38	42	3x Titanite Chunk	1270
Hollow Soldier Shield +10	190/0/0/0/0	E/-/-/-/-	85/36.2/36.2/36.2/28.7	40/40/40/40	43	1x Titanite Slab	1450

Infusions

Magic

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.
Adds/Increases: Base magic damage, INT stat bonus, magic damage reduction.
Requires:

- Faintstone and 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Magic Hollow Soldier Shield +0	59/73/0/0/0	0/0	E/-/C/-/-/-	77.7/33.3/12.7/12.7/2.7	17.7/17.7/17.7/17.7
Magic Hollow Soldier Shield +1	65/80/0/0/0	0/0	E/-/C/-/-/-	78.2/35/14.8/14.8/5.1	19.7/19.7/19.7/19.7
Magic Hollow Soldier Shield +2	71/87/0/0/0	0/0	E/-/C/-/-/-	78.8/36.6/17/17/7.5	21.8/21.8/21.8/21.8
Magic Hollow Soldier Shield +3	77/95/0/0/0	0/0	E/-/B/-/-/-	79.3/38.3/19.2/19.2/10	23.8/23.8/23.8/23.8
Magic Hollow Soldier Shield +4	83/102/0/0/0	0/0	E/-/B/-/-/-	79.9/40/21.4/21.4/12.4	25.9/25.9/25.9/25.9
Magic Hollow Soldier Shield +5	89/109/0/0/0	0/0	E/-/B/-/-/-	80.4/41.6/23.6/23.6/14.8	27.9/27.9/27.9/27.9
Magic Hollow Soldier Shield +6	95/117/0/0/0	0/0	E/-/B/-/-/-	81/43.3/25.8/25.8/17.3	30/30/30/30
Magic Hollow Soldier Shield +7	101/124/0/0/0	0/0	E/-/B/-/-/-	81.6/45/27.9/27.9/19.7	32.1/32.1/32.1/32.1
Magic Hollow Soldier Shield +8	107/131/0/0/0	0/0	E/-/B/-/-/-	82.1/46.6/30.1/30.1/22.1	34.1/34.1/34.1/34.1

Magic Hollow Soldier Shield +9	113/138/0/0/0	0/0	E/-/B/-/-	82.7/48.3/32.3/3 2.3/24.5	36.2/36.2/36.2/3 6.2
Magic Hollow Soldier Shield +10	119/146/0/0/0	0/0	E/-/B/-/-	83.2/50/34.5/34. 5/27	38.2/38.2/38.2/3 8.2

Fire

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base fire damage, INT and FTH stat bonus, fire damage reduction.

Requires:

- Firedrake Stone and 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Fire Hollow Soldier Shield +0	59/0/73/0/0	0/0	E/-/-/C/-/-	77.7/12.7/33.3/1 2.7/2.7	17.7/17.7/17.7/1 7.7
Fire Hollow Soldier Shield +1	65/0/80/0/0	0/0	E/-/-/C/-/-	78.2/14.8/35/14. 8/5.1	19.7/19.7/19.7/1 9.7
Fire Hollow Soldier Shield +2	71/0/87/0/0	0/0	E/-/-/C/-/-	78.8/17/36.6/17/ 7.5	21.8/21.8/21.8/2 1.8
Fire Hollow Soldier Shield +3	77/0/95/0/0	0/0	E/-/-/B/-/-	79.3/19.2/38.3/1 9.2/10	23.8/23.8/23.8/2 3.8
Fire Hollow Soldier Shield +4	83/0/102/0/0	0/0	E/-/-/B/-/-	79.9/21.4/40/21. 4/12.4	25.9/25.9/25.9/2 5.9
Fire Hollow Soldier Shield +5	89/0/109/0/0	0/0	E/-/-/B/-/-	80.4/23.6/41.6/2 3.6/14.8	27.9/27.9/27.9/2 7.9
Fire Hollow Soldier Shield +6	95/0/117/0/0	0/0	E/-/-/B/-/-	81/25.8/43.3/25. 8/17.3	30/30/30/30
Fire Hollow Soldier Shield +7	101/0/124/0/0	0/0	E/-/-/B/-/-	81.6/27.9/45/27. 9/19.7	32.1/32.1/32.1/3 2.1
Fire Hollow Soldier Shield +8	107/0/131/0/0	0/0	E/-/-/B/-/-	82.1/30.1/46.6/3 0.1/22.1	34.1/34.1/34.1/3 4.1
Fire Hollow Soldier Shield +9	113/0/138/0/0	0/0	E/-/-/B/-/-	82.7/32.3/48.3/3 2.3/24.5	36.2/36.2/36.2/3 6.2
Fire Hollow Soldier Shield +10	119/0/146/0/0	0/0	E/-/-/B/-/-	83.2/34.5/50/34. 5/27	38.2/38.2/38.2/3 8.2

Lightning

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base lightning damage, FTH stat bonus, lightning damage reduction.

Requires:

- Boltstone and 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Lightning Hollow Soldier Shield +0	59/0/0/73/0	0/0	E/-/-/C/-	77.7/12.7/12.7/33.3/2.7	17.7/17.7/17.7/17.7
Lightning Hollow Soldier Shield +1	65/0/0/80/0	0/0	E/-/-/C/-	78.2/14.8/14.8/35/5.1	19.7/19.7/19.7/19.7
Lightning Hollow Soldier Shield +2	71/0/0/87/0	0/0	E/-/-/C/-	78.8/17/17/36.6/7.5	21.8/21.8/21.8/21.8
Lightning Hollow Soldier Shield +3	77/0/0/95/0	0/0	E/-/-/B/-	79.3/19.2/19.2/38.3/10	23.8/23.8/23.8/23.8
Lightning Hollow Soldier Shield +4	83/0/0/102/0	0/0	E/-/-/B/-	79.9/21.4/21.4/40/12.4	25.9/25.9/25.9/25.9
Lightning Hollow Soldier Shield +5	89/0/0/109/0	0/0	E/-/-/B/-	80.4/23.6/23.6/41.6/14.8	27.9/27.9/27.9/27.9
Lightning Hollow Soldier Shield +6	95/0/0/117/0	0/0	E/-/-/B/-	81/25.8/25.8/43.3/17.3	30/30/30/30
Lightning Hollow Soldier Shield +7	101/0/0/124/0	0/0	E/-/-/B/-	81.6/27.9/27.9/45/19.7	32.1/32.1/32.1/32.1
Lightning Hollow Soldier Shield +8	107/0/0/131/0	0/0	E/-/-/B/-	82.1/30.1/30.1/46.6/22.1	34.1/34.1/34.1/34.1
Lightning Hollow Soldier Shield +9	113/0/0/138/0	0/0	E/-/-/B/-	82.7/32.3/32.3/48.3/24.5	36.2/36.2/36.2/36.2
Lightning Hollow Soldier Shield +10	119/0/0/146/0	0/0	E/-/-/B/-	83.2/34.5/34.5/50/27	38.2/38.2/38.2/38.2

Dark

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base dark damage, INT and FTH stat bonus, dark damage reduction.

Requires:

- Darknight Stone and 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
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Dark Hollow Soldier Shield +0	59/0/0/0/73	0/0	E/-/-/-/C	77.7/12.7/12.7/12.7/23.3	17.7/17.7/17.7/17.7
Dark Hollow Soldier Shield +1	65/0/0/0/80	0/0	E/-/-/-/C	78.2/14.8/14.8/14.8/25.2	19.7/19.7/19.7/19.7
Dark Hollow Soldier Shield +2	71/0/0/0/87	0/0	E/-/-/-/C	78.8/17/17/17/27.1	21.8/21.8/21.8/21.8
Dark Hollow Soldier Shield +3	77/0/0/0/95	0/0	E/-/-/-/B	79.3/19.2/19.2/19.2/29	23.8/23.8/23.8/23.8
Dark Hollow Soldier Shield +4	83/0/0/0/102	0/0	E/-/-/-/B	79.9/21.4/21.4/21.4/31	25.9/25.9/25.9/25.9
Dark Hollow Soldier Shield +5	89/0/0/0/109	0/0	E/-/-/-/B	80.4/23.6/23.6/23.6/32.9	27.9/27.9/27.9/27.9
Dark Hollow Soldier Shield +6	95/0/0/0/117	0/0	E/-/-/-/B	81/25.8/25.8/25.8/34.8	30/30/30/30
Dark Hollow Soldier Shield +7	101/0/0/0/124	0/0	E/-/-/-/B	81.6/27.9/27.9/27.9/36.7	32.1/32.1/32.1/32.1
Dark Hollow Soldier Shield +8	107/0/0/0/131	0/0	E/-/-/-/B	82.1/30.1/30.1/30.1/38.6	34.1/34.1/34.1/34.1
Dark Hollow Soldier Shield +9	113/0/0/0/138	0/0	E/-/-/-/B	82.7/32.3/32.3/32.3/40.5	36.2/36.2/36.2/36.2
Dark Hollow Soldier Shield +10	119/0/0/0/146	0/0	E/-/-/-/B	83.2/34.5/34.5/34.5/42.5	38.2/38.2/38.2/38.2

Poison

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base poison damage, poison damage reduction.

Requires:

- Poison Stone and 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Poison Hollow Soldier Shield +0	59/0/0/0/0	14/0	E/-/-/-/-	77.7/12.7/12.7/12.7/2.7	38.3/17.7/17.7/17.7
Poison Hollow Soldier Shield +1	65/0/0/0/0	16/0	E/-/-/-/-	78.2/14.8/14.8/14.8/5.1	39.8/19.7/19.7/19.7
Poison Hollow Soldier Shield +2	71/0/0/0/0	17/0	E/-/-/-/-	78.8/17/17/17/7.5	41.4/21.8/21.8/21.8

Poison Hollow Soldier Shield +3	77/0/0/0/0	19/0	E/-/-/-/-	79.3/19.2/19.2/19.2/10	42.9/23.8/23.8/23.8
Poison Hollow Soldier Shield +4	83/0/0/0/0	20/0	E/-/-/-/-	79.9/21.4/21.4/21.4/12.4	44.5/25.9/25.9/25.9
Poison Hollow Soldier Shield +5	89/0/0/0/0	21/0	E/-/-/-/-	80.4/23.6/23.6/23.6/14.8	46/27.9/27.9/27.9
Poison Hollow Soldier Shield +6	95/0/0/0/0	23/0	E/-/-/-/-	81/25.8/25.8/25.8/17.3	47.5/30/30/30
Poison Hollow Soldier Shield +7	101/0/0/0/0	24/0	E/-/-/-/-	81.6/27.9/27.9/27.9/19.7	49.1/32.1/32.1/32.1
Poison Hollow Soldier Shield +8	107/0/0/0/0	26/0	E/-/-/-/-	82.1/30.1/30.1/30.1/22.1	50.6/34.1/34.1/34.1
Poison Hollow Soldier Shield +9	113/0/0/0/0	27/0	E/-/-/-/-	82.7/32.3/32.3/32.3/24.5	52.2/36.2/36.2/36.2
Poison Hollow Soldier Shield +10	119/0/0/0/0	29/0	E/-/-/-/-	83.2/34.5/34.5/34.5/27	53.7/38.2/38.2/38.2

Bleed

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base bleed damage, bleed damage reduction.

Requires:

- Bleed Stone and 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Bleed Hollow Soldier Shield +0	59/0/0/0/0	0/14	E/-/-/-/-	77.7/12.7/12.7/12.7/2.7	17.7/38.3/17.7/17.7
Bleed Hollow Soldier Shield +1	65/0/0/0/0	0/16	E/-/-/-/-	78.2/14.8/14.8/14.8/5.1	19.7/39.8/19.7/19.7
Bleed Hollow Soldier Shield +2	71/0/0/0/0	0/17	E/-/-/-/-	78.8/17/17/17/7.5	21.8/41.4/21.8/21.8
Bleed Hollow Soldier Shield +3	77/0/0/0/0	0/19	E/-/-/-/-	79.3/19.2/19.2/19.2/10	23.8/42.9/23.8/23.8
Bleed Hollow Soldier Shield +4	83/0/0/0/0	0/20	E/-/-/-/-	79.9/21.4/21.4/21.4/12.4	25.9/44.5/25.9/25.9
Bleed Hollow Soldier Shield +5	89/0/0/0/0	0/21	E/-/-/-/-	80.4/23.6/23.6/23.6/14.8	27.9/46/27.9/27.9
Bleed Hollow Soldier Shield +6	95/0/0/0/0	0/23	E/-/-/-/-	81/25.8/25.8/25.8/17.3	30/47.5/30/30

Bleed Hollow Soldier Shield +7	101/0/0/0/0	0/24	E/-/-/-/-	81.6/27.9/27.9/27.9/19.7	32.1/49.1/32.1/32.1
Bleed Hollow Soldier Shield +8	107/0/0/0/0	0/26	E/-/-/-/-	82.1/30.1/30.1/30.1/22.1	34.1/50.6/34.1/34.1
Bleed Hollow Soldier Shield +9	113/0/0/0/0	0/27	E/-/-/-/-	82.7/32.3/32.3/32.3/24.5	36.2/52.2/36.2/36.2
Bleed Hollow Soldier Shield +10	119/0/0/0/0	0/29	E/-/-/-/-	83.2/34.5/34.5/34.5/27	38.2/53.7/38.2/38.2

Key

Damage:	<p>The Damage stat dictates how much damage the shield does when used for bashing. The Damage stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"> A is Physical Damage B is Magical Damage C is Fire Damage D is Lightning Damage E is Dark Damage <p>Most shields deal Strike damage, with a few exceptions. Certain enemies are weak or strong against different damage types.</p>
Counter Strength:	<p>Damage multiplier when hitting an enemy that is performing an action such as attacking. Value of 100 means no extra damage.</p>
Poise Damage:	<p>The ability of the shield to break the poise of an enemy.</p>
Durability:	<p>The durability of the shield. The shield will break when durability reaches 0.</p>
Weight:	<p>The weight of the shield. Note that carrying over 70% of your Equip Weight will reduce the speed of your rolls, while going over 100% will reduce your regular speed to walking and attempts to roll or backstep will leave you momentarily stunned.</p>

Stats Needed:	<p>Determines how high various Stats must be in order to wield the shield effectively.</p> <p>The requirement stats for shields are A / B / C / D:</p> <ul style="list-style-type: none"> • A is the Strength required • B is the Dexterity required • C is the Intelligence required • D is the Faith required <p>While it is possible to use a shield with lower-than-required Strength, your character will suffer a severe penalty to damage reduction.</p>
Aux Effect:	<p>The Aux Effect stat dictates how effective the shield will be at causing the effect. The Aux Effect stats for a shield are A / B:</p> <ul style="list-style-type: none"> • A is Poison Effect • B is Bleed Effect
Aux Effect Reduction:	<p>The Aux Effect Reduction % of the shield. It dictates how much effect the shield mitigates while blocking.</p> <p>The Aux Effect Reduction % stats for a shield are A / B / C / D:</p> <ul style="list-style-type: none"> • A is Poison Effect • B is Bleed Effect • C is Petrify Effect • D is Curse Effect
Damage Reduction:	<p>The Damage Reduction % of the shield. It dictates how much damage the shield mitigates while blocking.</p> <p>The Damage Reduction % stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"> • A is Physical Damage • B is Magical Damage • C is Fire Damage • D is Lightning Damage • E is Dark Damage
Stability:	<p>Determines the amount of stamina expended to block an incoming attack. A higher stability also allows you to block stronger attacks without breaking guard and reduces the amount of stamina depleted from blocking attacks.</p>

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