

# Moon Butterfly Shield


## In-Game Description

*Shield depicting the moon butterfly.  
A decorative shield not intended for battle,  
but effective at poisoning foes.*

*Little is known about the moon butterfly,  
which only appears on full-moon nights in winter.  
Some saw the butterfly is a magical being,  
and its larvae have never once been spotted.*

## Availability

In Maughlin the Armourer's house when Bonfire Intensity is 3 or above. Bonfire Ascetics can be used to obtain the shield. It's in a chest upstairs.

## General Information

Image	Damag e	Aux Effects	Counte r Streng th	Poise Damag e	Stats Neede d Stat Bonuse s	Damag e Reduct ion	Aux Effects Reduct ion	Stabilit y	Durabil ity	Weight
	45/0/0/ 0/0  (Parry/S trike)	133/0	110	15	6/0/0/0  -/-/-/-/-	20/15/1 5/15/15	90/15/1 5/15	35	50	3

## Upgrades

## Basic

Standard upgrade path.

Requires Titanite

Name	Damage	Aux Effects	Damage Reduction	Aux Effects Reduction	Stat Bonuses	Stability	Materials Cost	Souls
Moon Butterfly Shield +0	45/0/0/0/0	133/0	20/15/15/15/15	90/15/15/15	-/-/-/-/-	35	-	-
Moon Butterfly Shield +1	49/0/0/0/0	139/0	22/17.1/17.1/17.1/17.1	90.2/17.1/17.1/17.1	-/-/-/-/-	35	1x Titanite Shard	430
Moon Butterfly Shield +2	54/0/0/0/0	146/0	24/19.2/19.2/19.2/19.2	90.5/19.2/19.2/19.2	-/-/-/-/-	36	2x Titanite Shard	540
Moon Butterfly Shield +3	58/0/0/0/0	153/0	26/21.3/21.3/21.3/21.3	90.7/21.3/21.3/21.3	-/-/-/-/-	37	3x Titanite Shard	640
Moon Butterfly Shield +4	63/0/0/0/0	159/0	28/23.5/23.5/23.5/23.5	91/23.5/23.5/23.5	-/-/-/-/-	38	1x Large Titanite Shard	850
Moon Butterfly Shield +5	67/0/0/0/0	166/0	30/25.6/25.6/25.6/25.6	91.2/25.6/25.6/25.6	-/-/-/-/-	39	2x Large Titanite Shard	960
Moon Butterfly Shield +6	72/0/0/0/0	173/0	32/27.7/27.7/27.7/27.7	91.5/27.7/27.7/27.7	-/-/-/-/-	39	3x Large Titanite Shard	1,070
Moon Butterfly Shield +7	76/0/0/0/0	179/0	34/29.8/29.8/29.8/29.8	91.7/29.8/29.8/29.8	-/-/-/-/-	40	1x Titanite Chunk	1,280
Moon Butterfly Shield +8	81/0/0/0/0	186/0	36/32/32/32/32	92/32/32/32/32	-/-/-/-/-	41	2x Titanite Chunk	1,390
Moon Butterfly Shield +9	85/0/0/0/0	193/0	38/34.1/34.1/34.1/34.1	92.2/34.1/34.1/34.1	-/-/-/-/-	42	3x Titanite Chunk	1,490

Moon Butterfly Shield +10	90/0/0/0/0	200/0	40/36.2/36.2/36.2/36.2	92.5/36.2/36.2/36.2	-/-/-/-/-	43	1x Titanite Slab	1,700
---------------------------	------------	-------	------------------------	---------------------	-----------	----	------------------	-------

# Infusions

## Magic

Requires:

- Faintstone
- 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Magic Moon Butterfly Shield +0	38/4/0/0/0	113/0	-/-/C/-/-	18.7/25/13.7/13.7/13.7	88.7/13.7/13.7/13.7
Magic Moon Butterfly Shield +1	42/4/0/0/0	118/0	-/-/C/-/-	20.7/26.8/15.9/15.9/15.9	89/15.9/15.9/15.9
Magic Moon Butterfly Shield +2	45/4/0/0/0	124/0	-/-/C/-/-	22.8/28.7/18/18/18	89.3/18/18/18
Magic Moon Butterfly Shield +3	49/4/0/0/0	130/0	-/-/C/-/-	24.8/30.6/20.2/20.2/20.2	89.5/20.2/20.2/20.2
Magic Moon Butterfly Shield +4	53/4/0/0/0	135/0	-/-/C/-/-	26.8/32.5/22.3/22.3/22.3	89.8/22.3/22.3/22.3
Magic Moon Butterfly Shield +5	57/5/0/0/0	141/0	-/-/C/-/-	28.9/34.3/24.5/24.5/24.5	90.1/24.5/24.5/24.5
Magic Moon Butterfly Shield +6	61/5/0/0/0	147/0	-/-/C/-/-	30.9/36.2/26.6/26.6/26.6	90.4/26.6/26.6/26.6
Magic Moon Butterfly Shield +7	65/5/0/0/0	152/0	-/-/C/-/-	32.9/38.1/28.8/28.8/28.8	90.7/28.8/28.8/28.8
Magic Moon Butterfly Shield +8	68/5/0/0/0	158/0	-/-/C/-/-	35/40/31/31/31	91/31/31/31

Magic Moon Butterfly Shield +9	72/5/0/0/0	164/0	-/-/C/-/-	37/41.8/33.1/33.1/33.1	91.2/33.1/33.1/33.1
Magic Moon Butterfly Shield +10	76/5/0/0/0	170/0	-/-/C/-/-	39/43.7/35.3/35.3/35.3	91.5/35.3/35.3/35.3

## Fire

Requires:

- Firedrake Stone
- 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Fire Moon Butterfly Shield +0	38/0/4/0/0	113/0	-/-/C/-/-	18.7/13.7/25/13.7/13.7	88.7/13.7/13.7/13.7
Fire Moon Butterfly Shield +1	42/0/4/0/0	118/0	-/-/C/-/-	20.7/15.9/26.8/15.9/15.9	89/15.9/15.9/15.9
Fire Moon Butterfly Shield +2	45/0/4/0/0	124/0	-/-/C/-/-	22.8/18/28.7/18/18	89.3/18/18/18
Fire Moon Butterfly Shield +3	49/0/4/0/0	130/0	-/-/C/-/-	24.8/20.2/30.6/20.2/20.2	89.5/20.2/20.2/20.2
Fire Moon Butterfly Shield +4	53/0/4/0/0	135/0	-/-/C/-/-	26.8/22.3/32.5/22.3/22.3	89.8/22.3/22.3/22.3
Fire Moon Butterfly Shield +5	57/0/5/0/0	141/0	-/-/C/-/-	28.9/24.5/34.3/24.5/24.5	90.1/24.5/24.5/24.5
Fire Moon Butterfly Shield +6	61/0/5/0/0	147/0	-/-/C/-/-	30.9/26.6/36.2/26.6/26.6	90.4/26.6/26.6/26.6
Fire Moon Butterfly Shield +7	65/0/5/0/0	152/0	-/-/C/-/-	32.9/28.8/38.1/28.8/28.8	90.7/28.8/28.8/28.8
Fire Moon Butterfly Shield +8	68/0/5/0/0	158/0	-/-/C/-/-	35/31/40/31/31	91/31/31/31

Fire Moon Butterfly Shield +9	72/0/5/0/0	164/0	-/-/-/C/-/-	37/33.1/41.8/33.1/33.1	91.2/33.1/33.1/33.1
Fire Moon Butterfly Shield +10	76/0/5/0/0	170/0	-/-/-/C/-/-	39/35.3/43.7/35.3/35.3	91.5/35.3/35.3/35.3

# Lightning

Requires:

- Boltstone
- 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Lightning Moon Butterfly Shield +0	38/0/0/4/0	113/0	-/-/-/-/C/-	18.7/13.7/13.7/25/13.7	88.7/13.7/13.7/13.7
Lightning Moon Butterfly Shield +1	42/0/0/4/0	118/0	-/-/-/-/C/-	20.7/15.9/15.9/26.8/15.9	89/15.9/15.9/15.9
Lightning Moon Butterfly Shield +2	45/0/0/4/0	124/0	-/-/-/-/C/-	22.8/18/18/28.7/18	89.3/18/18/18
Lightning Moon Butterfly Shield +3	49/0/0/4/0	130/0	-/-/-/-/C/-	24.8/20.2/20.2/30.6/20.2	89.5/20.2/20.2/20.2
Lightning Moon Butterfly Shield +4	53/0/0/4/0	135/0	-/-/-/-/C/-	26.8/22.3/22.3/32.5/22.3	89.8/22.3/22.3/22.3
Lightning Moon Butterfly Shield +5	57/0/0/5/0	141/0	-/-/-/-/C/-	28.9/24.5/24.5/34.3/24.5	90.1/24.5/24.5/24.5
Lightning Moon Butterfly Shield +6	61/0/0/5/0	147/0	-/-/-/-/C/-	30.9/26.6/26.6/36.2/26.6	90.4/26.6/26.6/26.6
Lightning Moon Butterfly Shield +7	65/0/0/5/0	152/0	-/-/-/-/C/-	32.9/28.8/28.8/38.1/28.8	90.7/28.8/28.8/28.8
Lightning Moon Butterfly Shield +8	68/0/0/5/0	158/0	-/-/-/-/C/-	35/31/31/40/31	91/31/31/31

Lightning Moon Butterfly Shield +9	72/0/0/5/0	164/0	-/-/-/C/-	37/33.1/33.1/41.8/33.1	91.2/33.1/33.1/33.1
Lightning Moon Butterfly Shield +10	76/0/0/5/0	170/0	-/-/-/C/-	39/35.3/35.3/43.7/35.3	91.5/35.3/35.3/35.3

## Dark

Requires:

- Darknight Stone
- 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Dark Moon Butterfly Shield +0	38/0/0/0/4	113/0	-/-/-/-/C	18.7/13.7/13.7/13.7/25	88.7/13.7/13.7/13.7
Dark Moon Butterfly Shield +1	42/0/0/0/4	118/0	-/-/-/-/C	20.7/15.9/15.9/15.9/26.8	89/15.9/15.9/15.9
Dark Moon Butterfly Shield +2	45/0/0/0/4	124/0	-/-/-/-/C	22.8/18/18/18/28.7	89.3/18/18/18
Dark Moon Butterfly Shield +3	49/0/0/0/4	130/0	-/-/-/-/C	24.8/20.2/20.2/20.2/30.6	89.5/20.2/20.2/20.2
Dark Moon Butterfly Shield +4	53/0/0/0/4	135/0	-/-/-/-/C	26.8/22.3/22.3/22.3/32.5	89.8/22.3/22.3/22.3
Dark Moon Butterfly Shield +5	57/0/0/0/5	141/0	-/-/-/-/C	28.9/24.5/24.5/24.5/34.3	90.1/24.5/24.5/24.5
Dark Moon Butterfly Shield +6	61/0/0/0/5	147/0	-/-/-/-/C	30.9/26.6/26.6/26.6/36.2	90.4/26.6/26.6/26.6
Dark Moon Butterfly Shield +7	65/0/0/0/5	152/0	-/-/-/-/C	32.9/28.8/28.8/28.8/38.1	90.7/28.8/28.8/28.8
Dark Moon Butterfly Shield +8	68/0/0/0/5	158/0	-/-/-/-/C	35/31/31/31/40	91/31/31/31

Dark Moon Butterfly Shield +9	72/0/0/0/5	164/0	-/-/-/-/C	37/33.1/33.1/33.1/41.8	91.2/33.1/33.1/33.1
Dark Moon Butterfly Shield +10	76/0/0/0/5	170/0	-/-/-/-/C	39/35.3/35.3/35.3/43.7	91.5/35.3/35.3/35.3

# Poison

Requires:

- Poison Stone
- 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Poison Moon Butterfly Shield +0	37/0/0/0/0	207/0	-/-/-/-/-	18.7/13.7/13.7/13.7/13.7	100/13.7/13.7/13.7
Poison Moon Butterfly Shield +1	41/0/0/0/0	217/0	-/-/-/-/-	20.7/15.9/15.9/15.9/15.9	100/15.9/15.9/15.9
Poison Moon Butterfly Shield +2	45/0/0/0/0	228/0	-/-/-/-/-	22.8/18/18/18/18	100/18/18/18
Poison Moon Butterfly Shield +3	49/0/0/0/0	238/0	-/-/-/-/-	24.8/20.2/20.2/20.2/20.2	100/20.2/20.2/20.2
Poison Moon Butterfly Shield +4	52/0/0/0/0	249/0	-/-/-/-/-	26.8/22.3/22.3/22.3/22.3	100/22.3/22.3/22.3
Poison Moon Butterfly Shield +5	56/0/0/0/0	259/0	-/-/-/-/-	28.9/24.5/24.5/24.5/24.5	100/24.5/24.5/24.5
Poison Moon Butterfly Shield +6	60/0/0/0/0	270/0	-/-/-/-/-	30.9/26.6/26.6/26.6/26.6	100/26.6/26.6/26.6
Poison Moon Butterfly Shield +7	64/0/0/0/0	280/0	-/-/-/-/-	32.9/28.8/28.8/28.8/28.8	100/28.8/28.8/28.8
Poison Moon Butterfly Shield +8	68/0/0/0/0	291/0	-/-/-/-/-	35/31/31/31/31	100/31/31/31

Poison Moon Butterfly Shield +9	71/0/0/0/0	301/0	-/-/-/-/-	37/33.1/33.1/33.1/33.1	100/33.1/33.1/33.1
Poison Moon Butterfly Shield +10	75/0/0/0/0	312/0	-/-/-/-/-	39/35.3/35.3/35.3/35.3	100/35.3/35.3/35.3

## Bleed

Requires:

- Bleed Stone
- 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Bleed Moon Butterfly Shield +0	45/0/0/0/0	135/3	-/-/-/-/-	18.7/13.7/13.7/13.7/13.7	88.7/25/13.7/13.7
Bleed Moon Butterfly Shield +1	50/0/0/0/0	142/3	-/-/-/-/-	20.7/15.9/15.9/15.9/15.9	89/26.8/13.7/13.7
Bleed Moon Butterfly Shield +2	55/0/0/0/0	149/3	-/-/-/-/-	22.8/18/18/18/18	89.3/28.7/18/18
Bleed Moon Butterfly Shield +3	59/0/0/0/0	156/4	-/-/-/-/-	24.8/20.2/20.2/20.2/20.2	89.5/30.6/20.2/20.2
Bleed Moon Butterfly Shield +4	64/0/0/0/0	162/4	-/-/-/-/-	26.8/22.3/22.3/22.3/22.3	89.8/32.5/22.3/22.3
Bleed Moon Butterfly Shield +5	68/0/0/0/0	169/4	-/-/-/-/-	28.9/24.5/24.5/24.5/24.5	90.1/34.3/24.5/24.5
Bleed Moon Butterfly Shield +6	73/0/0/0/0	176/5	-/-/-/-/-	30.9/26.6/26.6/26.6/26.6	90.4/36.2/26.6/26.6
Bleed Moon Butterfly Shield +7	78/0/0/0/0	183/5	-/-/-/-/-	32.9/28.8/28.8/28.8/28.8	90.7/38.1/28.8/28.8
Bleed Moon Butterfly Shield +8	82/0/0/0/0	190/5	-/-/-/-/-	35/31/31/31/31	91/40/31/31



Bleed Moon Butterfly Shield +9	87/0/0/0/0	197/6	-/-/-/-/-	37/33.1/33.1/33.1/33.1	91.2/41.8/33.1/33.1
Bleed Moon Butterfly Shield +10	91/0/0/0/0	203/6	-/-/-/-/-	39/35.3/35.3/35.3/35.3	91.5/43.7/35.3/35.3

# Key

<b>Damage:</b>	<p>The Damage stat dictates how much damage the shield does when used for bashing. The Damage stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"><li>• A is Physical Damage</li><li>• B is Magical Damage</li><li>• C is Fire Damage</li><li>• D is Lightning Damage</li><li>• E is Dark Damage</li></ul> <p>Most shields deal Strike damage, with a few exceptions. Certain enemies are weak or strong against different damage types.</p>
<b>Counter Strength:</b>	<p>Damage multiplier when hitting an enemy that is performing an action such as attacking. Value of 100 means no extra damage.</p>
<b>Poise Damage:</b>	<p>The ability of the shield to break the poise of an enemy.</p>
<b>Durability:</b>	<p>The durability of the shield. The shield will break when durability reaches 0.</p>
<b>Weight:</b>	<p>The weight of the shield. Note that carrying over 70% of your Equip Weight will reduce the speed of your rolls, while going over 100% will reduce your regular speed to walking and attempts to roll or backstep will leave you momentarily stunned.</p>
<b>Stats Needed:</b>	<p>Determines how high various Stats must be in order to wield the shield effectively.</p> <p>The requirement stats for shields are A / B / C / D:</p> <ul style="list-style-type: none"><li>• A is the Strength required</li><li>• B is the Dexterity required</li><li>• C is the Intelligence required</li><li>• D is the Faith required</li></ul> <p>While it is possible to use a shield with lower-than-required Strength, your character will suffer a severe penalty to damage reduction.</p>

<b>Aux Effect:</b>	<p>The Aux Effect stat dictates how effective the shield will be at causing the effect. The Aux Effect stats for a shield are A / B:</p> <ul style="list-style-type: none"><li>• A is Poison Effect</li><li>• B is Bleed Effect</li></ul>
<b>Aux Effect Reduction:</b>	<p>The Aux Effect Reduction % of the shield. It dictates how much effect the shield mitigates while blocking.</p> <p>The Aux Effect Reduction % stats for a shield are A / B / C / D:</p> <ul style="list-style-type: none"><li>• A is Poison Effect</li><li>• B is Bleed Effect</li><li>• C is Petrify Effect</li><li>• D is Curse Effect</li></ul>
<b>Damage Reduction:</b>	<p>The Damage Reduction % of the shield. It dictates how much damage the shield mitigates while blocking.</p> <p>The Damage Reduction % stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"><li>• A is Physical Damage</li><li>• B is Magical Damage</li><li>• C is Fire Damage</li><li>• D is Lightning Damage</li><li>• E is Dark Damage</li></ul>
<b>Stability:</b>	<p>Determines the amount of stamina expended to block an incoming attack. A higher stability also allows you to block stronger attacks without breaking guard and reduces the amount of stamina depleted from blocking attacks.</p>