

# Shield of the Insolent


## In-Game Description

*The shield of formerly high-ranking clerics.  
The effects of a blessing are still with it,  
and the shield recovers one's stamina.*

*The clerics held venerated positions once,  
but now, their souls wander aimlessly  
in the depths of a murky darkness.*

*Effect: stamina recovery*

## Availability

Sold by Grave Warden Agdayne for 6,400 souls.

- SotFS: Dropped by Insolent Knight.

## General Information

Increases stamina recovery by approximately 5%.

Name	Damag e	Aux Effects	Counte r Streng th	Poise Damag e	Stats Neede d Stat Bonuse s	Damag e Reduct ion	Aux Effects Reduct ion	Stabilit y	Durabil ity	Weight
	65/0/0/ 0/0  (Spell Parry/St rike)	0/0	110	15	10/0/0/ 0  -/-/-/-/-	55/40/4 0/40/30	35/35/3 5/35	45	40	6

# Upgrades

FoldUnfold Upgrades Basic Magic Fire Lightning Dark Poison Bleed

## Basic

Standard upgrade path.  
Requires Titanite.

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction	Stability	Materials Cost	Souls Cost
Shield of the Insolent +0	65/0/0/0/0	0/0	-/-/-/-/-	55/40/40/40/30	35/35/35/35	45	-	-
Shield of the Insolent +1	71/0/0/0/0	0/0	-/-/-/-/-	56.1/41.5/41.5/41.5/31.7	36.6/36.6/36.6/36.6	45	1x Titanite Shard	430
Shield of the Insolent +2	78/0/0/0/0	0/0	-/-/-/-/-	57.2/43/43/43/33.5	38.2/38.2/38.2/38.2	46	2x Titanite Shard	540
Shield of the Insolent +3	84/0/0/0/0	0/0	-/-/-/-/-	58.3/44.5/44.5/44.5/35.2	39.8/39.8/39.8/39.8	47	3x Titanite Shard	640
Shield of the Insolent +4	91/0/0/0/0	0/0	-/-/-/-/-	59.5/46/46/46/37	41.5/41.5/41.5/41.5	48	1x Large Titanite Shard	850
Shield of the Insolent +5	97/0/0/0/0	0/0	-/-/-/-/-	60.6/47.5/47.5/47.5/38.7	43.1/43.1/43.1/43.4	49	2x Large Titanite Shard	960
Shield of the Insolent +6	104/0/0/0/0	0/0	-/-/-/-/-	61.7/49/49/49/40.5	44.7/44.7/44.7/44.7	49	3x Large Titanite Shard	1,070

Shield of the Insolent +7	110/0/0/0/0	0/0	-/-/-/-/-	62.8/50.5/50.5/50.5/42.2	46.3/46.3/46.3/46.3	50	1x Titanite Chunk	1,280
Shield of the Insolent +8	117/0/0/0/0	0/0	-/-/-/-/-	64/52/52/52/44	48/48/48/48	51	2x Titanite Chunk	1,390
Shield of the Insolent +9	123/0/0/0/0	0/0	-/-/-/-/-	65.1/53.5/53.5/53.5/45.7	49.6/49.6/49.6/49.6	52	3x Titanite Chunk	1,490
Shield of the Insolent +10	130/0/0/0/0	0/0	-/-/-/-/-	66.2/55/55/55/47.5	51.2/51.2/51.2/51.2	53	1x Titanite Slab	1,700

# Infusions

## Magic

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base magic damage, INT stat bonus, magic damage reduction.

Requires:

- Faintstone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Magic Shield of the Insolent +0	40/50/0/0/0	0/0	-/-/-/-/-	52.7/58.3/37.7/37.7/27.7	32.7/32.7/32.7/32.7
Magic Shield of the Insolent +1	45/55/0/0/0	0/0	-/-/-/-/-	53.8/59.3/39.2/39.2/29.5	34.3/34.3/34.3/34.3
Magic Shield of the Insolent +2	49/60/0/0/0	0/0	-/-/-/-/-	55/60.4/40.8/40.8/31.3	36/36/36/36
Magic Shield of the Insolent +3	53/65/0/0/0	0/0	-/-/-/-/-	56.2/61.4/42.3/42.3/33.1	37.7/37.7/37.7/37.7
Magic Shield of the Insolent +4	57/60/0/0/0	0/0	-/-/-/-/-	57.4/62.5/43.9/43.9/34.9	39.4/39.4/39.4/39.4
Magic Shield of the Insolent +5	61/75/0/0/0	0/0	-/-/-/-/-	58.6/63.5/45.4/45.4/36.7	41.1/41.1/41.1/41.1

Magic Shield of the Insolent +6	65/80/0/0/0	0/0	-/-/-/-/-	59.8/64.5/47/47/38.5	42.8/42.8/42.8/42.8
Magic Shield of the Insolent +7	69/85/0/0/0	0/0	-/-/-/-/-	60.9/65.6/48.6/48.6/40.3	44.4/44.4/44.4/44.4
Magic Shield of the Insolent +8	73/90/0/0/0	0/0	-/-/-/-/-	62.1/66.6/50.1/50.1/42.1	46.1/46.1/46.1/46.1
Magic Shield of the Insolent +9	77/95/0/0/0	0/0	-/-/-/-/-	63.3/67.7/51.7/51.7/43.9	47.8/47.8/47.8/47.8
Magic Shield of the Insolent +10	81/100/0/0/0	0/0	-/-/-/-/-	64.5/68.7/53.2/53.2/45.7	49.5/49.5/49.5/49.5

## Fire

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base fire damage, INT and FTH stat bonus, fire damage reduction.

Requires:

- Firedrake Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Fire Shield of the Insolent +0	40/0/50/0/0	0/0	-/-/-/-/-	52.7/37.7/58.3/37.7/27.7	32.7/32.7/32.7/32.7
Fire Shield of the Insolent +1	45/0/55/0/0	0/0	-/-/-/-/-	53.8/39.2/59.3/39.2/29.5	34.3/34.3/34.3/34.3
Fire Shield of the Insolent +2	49/0/60/0/0	0/0	-/-/-/-/-	55/40.8/60.4/40.8/31.3	36/36/36/36
Fire Shield of the Insolent +3	53/0/65/0/0	0/0	-/-/-/-/-	56.2/42.3/61.4/42.3/33.1	37.7/37.7/37.7/37.7
Fire Shield of the Insolent +4	57/0/60/0/0	0/0	-/-/-/-/-	57.4/43.9/62.5/43.9/34.9	39.4/39.4/39.4/39.4
Fire Shield of the Insolent +5	61/0/75/0/0	0/0	-/-/-/-/-	58.6/45.4/63.5/45.4/36.7	41.1/41.1/41.1/41.1
Fire Shield of the Insolent +6	65/0/80/0/0	0/0	-/-/-/-/-	59.8/47/64.5/47/38.5	42.8/42.8/42.8/42.8
Fire Shield of the Insolent +7	69/0/85/0/0	0/0	-/-/-/-/-	60.9/48.6/65.6/48.6/40.3	44.4/44.4/44.4/44.4
Fire Shield of the Insolent +8	73/0/90/0/0	0/0	-/-/-/-/-	62.1/50.1/66.6/50.1/42.1	46.1/46.1/46.1/46.1

Fire Shield of the Insolent +9	77/0/95/0/0	0/0	-/-/-/-/-	63.3/51.7/67.7/51.7/43.9	47.8/47.8/47.8/47.8
Fire Shield of the Insolent +10	81/0/100/0/0	0/0	-/-/-/-/-	64.5/53.2/68.7/53.2/45.7	49.5/49.5/49.5/49.5

# Lightning

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.  
Adds/Increases: Base lightning damage, FTH stat bonus, lightning damage reduction.  
Requires:

- Boltstone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Lightning Shield of the Insolent +0	40/0/0/50/0	0/0	-/-/-/-/-	52.7/37.7/37.7/58.3/27.7	32.7/32.7/32.7/32.7
Lightning Shield of the Insolent +1	45/0/0/55/0	0/0	-/-/-/-/-	53.8/39.2/39.2/59.3/29.5	34.3/34.3/34.3/34.3
Lightning Shield of the Insolent +2	49/0/0/60/0	0/0	-/-/-/-/-	55/40.8/40.8/60.4/31.3	36/36/36/36
Lightning Shield of the Insolent +3	53/0/0/65/0	0/0	-/-/-/-/-	56.2/42.3/42.3/61.4/33.1	37.7/37.7/37.7/37.7
Lightning Shield of the Insolent +4	57/0/0/60/0	0/0	-/-/-/-/-	57.4/43.9/43.9/62.5/34.9	39.4/39.4/39.4/39.4
Lightning Shield of the Insolent +5	61/0/0/75/0	0/0	-/-/-/-/-	58.6/45.4/45.4/63.5/36.7	41.1/41.1/41.1/41.1
Lightning Shield of the Insolent +6	65/0/0/80/0	0/0	-/-/-/-/-	59.8/47/47/64.5/38.5	42.8/42.8/42.8/42.8
Lightning Shield of the Insolent +7	69/0/0/85/0	0/0	-/-/-/-/-	60.9/48.6/48.6/65.6/40.3	44.4/44.4/44.4/44.4
Lightning Shield of the Insolent +8	73/0/0/90/0	0/0	-/-/-/-/-	62.1/50.1/50.1/66.6/42.1	46.1/46.1/46.1/46.1

Lightning Shield of the Insolent +9	77/0/0/95/0	0/0	-/-/-/-/-	63.3/51.7/51.7/67.7/43.9	47.8/47.8/47.8/47.8
Lightning Shield of the Insolent +10	81/0/0/100/0	0/0	-/-/-/-/-	64.5/53.2/53.2/68.7/45.7	49.5/49.5/49.5/49.5

## Dark

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base dark damage, INT and FTH stat bonus, dark damage reduction.

Requires:

- Darknight Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Dark Shield of the Insolent +0	40/0/0/0/50	0/0	-/-/-/-/-	52.7/37.7/37.7/37.7/48.3	32.7/32.7/32.7/32.7
Dark Shield of the Insolent +1	45/0/0/0/55	0/0	-/-/-/-/-	53.8/39.2/39.2/39.2/49.6	34.3/34.3/34.3/34.3
Dark Shield of the Insolent +2	49/0/0/0/60	0/0	-/-/-/-/-	55/40.8/40.8/40.8/50.9	36/36/36/36
Dark Shield of the Insolent +3	53/0/0/0/65	0/0	-/-/-/-/-	56.2/42.3/42.3/42.3/52.2	37.7/37.7/37.7/37.7
Dark Shield of the Insolent +4	57/0/0/0/60	0/0	-/-/-/-/-	57.4/43.9/43.9/43.9/53.5	39.4/39.4/39.4/39.4
Dark Shield of the Insolent +5	61/0/0/0/75	0/0	-/-/-/-/-	58.6/45.4/45.4/45.4/54.7	41.1/41.1/41.1/41.1
Dark Shield of the Insolent +6	65/0/0/0/80	0/0	-/-/-/-/-	59.8/47/47/47/56	42.8/42.8/42.8/42.8
Dark Shield of the Insolent +7	69/0/0/0/85	0/0	-/-/-/-/-	60.9/48.6/48.6/48.6/57.3	44.4/44.4/44.4/44.4
Dark Shield of the Insolent +8	73/0/0/0/90	0/0	-/-/-/-/-	62.1/50.1/50.1/50.1/58.6	46.1/46.1/46.1/46.1
Dark Shield of the Insolent +9	77/0/0/0/95	0/0	-/-/-/-/-	63.3/51.7/51.7/51.7/59.9	47.8/47.8/47.8/47.8
Dark Shield of the Insolent +10	81/0/0/0/100	0/0	-/-/-/-/-	64.5/53.2/53.2/53.2/61.2	49.5/49.5/49.5/49.5

## Poison

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Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base poison damage, poison damage reduction.

Requires:

- Poison Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Poison Shield of the Insolent +0	40/0/0/0/0	10/0	-/-/-/-/-	52.7/37.7/37.7/37.7/27.7	53.3/32.7/32.7/32.7/2.7
Poison Shield of the Insolent +1	45/0/0/0/0	11/0	-/-/-/-/-	53.8/39.2/39.2/39.2/29.5	54.5/34.3/34.3/34.3/4.3
Poison Shield of the Insolent +2	49/0/0/0/0	12/0	-/-/-/-/-	55/40.8/40.8/40.8/31.3	55.6/36/36/36
Poison Shield of the Insolent +3	53/0/0/0/0	13/0	-/-/-/-/-	56.2/42.3/42.3/42.3/33.1	56.8/37.7/37.7/37.7/7.7
Poison Shield of the Insolent +4	57/0/0/0/0	14/0	-/-/-/-/-	57.4/43.9/43.9/43.9/34.9	58/39.4/39.4/39.4/4
Poison Shield of the Insolent +5	61/0/0/0/0	15/0	-/-/-/-/-	58.6/45.4/45.4/45.4/36.7	59.1/41.1/41.1/41.1/41.1
Poison Shield of the Insolent +6	65/0/0/0/0	16/0	-/-/-/-/-	59.8/47/47/47/38.5	60.3/42.8/42.8/42.8/42.8
Poison Shield of the Insolent +7	69/0/0/0/0	17/0	-/-/-/-/-	60.9/48.6/48.6/48.6/40.3	61.5/44.4/44.4/44.4/44.4
Poison Shield of the Insolent +8	73/0/0/0/0	18/0	-/-/-/-/-	62.1/50.1/50.1/50.1/42.1	62.6/46.1/46.1/46.1/46.1
Poison Shield of the Insolent +9	77/0/0/0/0	19/0	-/-/-/-/-	63.3/51.7/51.7/51.7/43.9	63.8/47.8/47.8/47.8/47.8
Poison Shield of the Insolent +10	81/0/0/0/0	20/0	-/-/-/-/-	64.5/53.2/53.2/53.2/45.7	65/49.5/49.5/49.5/49.5

## Bleed

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Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base bleed damage, bleed damage reduction.

Requires:

- Bleed Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Bleed Shield of the Insolent +0	40/0/0/0/0	0/10	-/-/-/-/-	52.7/37.7/37.7/37.7/27.7	32.7/53.3/32.7/32.7
Bleed Shield of the Insolent +1	45/0/0/0/0	0/11	-/-/-/-/-	53.8/39.2/39.2/39.2/29.5	34.3/54.5/34.3/34.3
Bleed Shield of the Insolent +2	49/0/0/0/0	0/12	-/-/-/-/-	55/40.8/40.8/40.8/31.3	36/55.6/36/36
Bleed Shield of the Insolent +3	53/0/0/0/0	0/13	-/-/-/-/-	56.2/42.3/42.3/42.3/33.1	37.7/56.8/37.7/37.7
Bleed Shield of the Insolent +4	57/0/0/0/0	0/14	-/-/-/-/-	57.4/43.9/43.9/43.9/34.9	39.4/58/39.4/39.4
Bleed Shield of the Insolent +5	61/0/0/0/0	0/15	-/-/-/-/-	58.6/45.4/45.4/45.4/36.7	41.1/59.1/41.1/41.1
Bleed Shield of the Insolent +6	65/0/0/0/0	0/16	-/-/-/-/-	59.8/47/47/47/38.5	42.8/60.3/42.8/42.8
Bleed Shield of the Insolent +7	69/0/0/0/0	0/17	-/-/-/-/-	60.9/48.6/48.6/48.6/40.3	44.4/61.5/44.4/44.4
Bleed Shield of the Insolent +8	73/0/0/0/0	0/18	-/-/-/-/-	62.1/50.1/50.1/50.1/42.1	46.1/62.6/46.1/46.1
Bleed Shield of the Insolent +9	77/0/0/0/0	0/19	-/-/-/-/-	63.3/51.7/51.7/51.7/43.9	47.8/63.8/47.8/47.8
Bleed Shield of the Insolent +10	81/0/0/0/0	0/20	-/-/-/-/-	64.5/53.2/53.2/53.2/45.7	49.5/65/49.5/49.5

# Key

<p><b>Damage:</b></p>	<p>The Damage stat dictates how much damage the shield does when used for bashing. The Damage stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"> <li>• A is Physical Damage</li> <li>• B is Magical Damage</li> <li>• C is Fire Damage</li> <li>• D is Lightning Damage</li> <li>• E is Dark Damage</li> </ul> <p>Most shields deal Strike damage, with a few exceptions. Certain enemies are weak or strong against different damage types.</p>
<p><b>Counter Strength:</b></p>	<p>Damage multiplier when hitting an enemy that is performing an action such as attacking. Value of 100 means no extra damage.</p>



<b>Poise Damage:</b>	The ability of the shield to break the poise of an enemy.
<b>Durability:</b>	The durability of the shield. The shield will break when durability reaches 0.
<b>Weight:</b>	The weight of the shield. Note that carrying over 70% of your Equip Weight will reduce the speed of your rolls, while going over 100% will reduce your regular speed to walking and attempts to roll or backstep will leave you momentarily stunned.
<b>Stats Needed:</b>	<p>Determines how high various Stats must be in order to wield the shield effectively.</p> <p>The requirement stats for shields are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is the Strength required</li> <li>• B is the Dexterity required</li> <li>• C is the Intelligence required</li> <li>• D is the Faith required</li> </ul> <p>While it is possible to use a shield with lower-than-required Strength, your character will suffer a severe penalty to damage reduction.</p>
<b>Aux Effect:</b>	<p>The Aux Effect stat dictates how effective the shield will be at causing the effect. The Aux Effect stats for a shield are A / B:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> </ul>
<b>Aux Effect Reduction:</b>	<p>The Aux Effect Reduction % of the shield. It dictates how much effect the shield mitigates while blocking.</p> <p>The Aux Effect Reduction % stats for a shield are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> <li>• C is Petrify Effect</li> <li>• D is Curse Effect</li> </ul>
<b>Damage Reduction:</b>	<p>The Damage Reduction % of the shield. It dictates how much damage the shield mitigates while blocking.</p> <p>The Damage Reduction % stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"> <li>• A is Physical Damage</li> <li>• B is Magical Damage</li> <li>• C is Fire Damage</li> <li>• D is Lightning Damage</li> <li>• E is Dark Damage</li> </ul>
<b>Stability:</b>	<p>Determines the amount of stamina expended to block an incoming attack. A higher stability also allows you to block stronger attacks without breaking guard and reduces the amount of stamina depleted from blocking attacks.</p>

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