

# Silverblack Shield


## In-Game Description

*A silver-black shield imbued with the power of dark.*

*The equipment of the wardens of the Undead Crypt are soaked in its darkness, and permeated by its power.*

*The grave wardens are said to know the name of every guest who rests in the crypt, no matter how long they have been with them.*

## Availability

Spear-and-shield wielding Grave Warden drop.

## General Information

Image	Damag e	Counte r Streng th	Poise Damag e	Durabil ity	Weight	Stats Neede d Stat Bonuse s	Aux Effects Aux Effects Reduct ion	Damag e Reduct ion	Stabilit y	Enchan table
	35/0/0/ 0/60  (Parry/S trike)	110	15	70	5.5	16/0/0/ 0  D/-/-/-/- /-	-/-  40/40/4 0/40	80/80/7 0/70/85	45	Yes

## Notes

- When infused with either Poison or Bleed it will actually increase base physical and Dark damage rather than reduce it.

# Upgrades

FoldUnfold Upgrades Basic Magic Fire Lightning Dark Poison Bleed

## Basic

Standard upgrade path.  
Requires Titanite.

Name	Damage	Stat Bonuses	Damage Reduction	Aux Effects Reduction	Stability	Materials Cost	Souls Cost
Silverblack Shield +0	35/0/0/0/60	D/-/-/-/-/C	80.0/80.0/70.0 /70.0/85.0	40.0/40.0/40.0 /40.0	45	N/A	N/A
Silverblack Shield +1	38/0/0/0/63	D/-/-/-/-/C	80.5/80.5/70.7 /70.7/85.3	41.5/41.5/41.5 /41.5	45	1x Titanite Shard	430
Silverblack Shield +2	42/0/0/0/66	D/-/-/-/-/C	81.0/81.0/71.5 /71.5/85.7	43.0/43.0/43.0 /43.0	46	2x Titanite Shard	540
Silverblack Shield +3	45/0/0/0/69	D/-/-/-/-/C	81.5/81.5/72.2 /72.2/86.1	44.5/44.5/44.5 /44.5	47	3x Titanite Shard	640
Silverblack Shield +4	49/0/0/0/72	D/-/-/-/-/C	82.0/82.0/73.0 /73.0/86.5	46.0/46.0/46.0 /46.0	48	1x Large Titanite Shard	850
Silverblack Shield +5	52/0/0/0/75	D/-/-/-/-/C	82.5/82.5/73.7 /73.7/86.8	47.5/47.5/47.5 /47.5	49	2x Large Titanite Shard	960
Silverblack Shield +6	56/0/0/0/78	D/-/-/-/-/C	83.0/83.0/74.5 /74.5/87.2	49.0/49.0/49.0 /49.0	49	3x Large Titanite Shard	1,070
Silverblack Shield +7	59/0/0/0/81	D/-/-/-/-/C	83.5/83.5/75.2 /75.2/87.6	50.5/50.5/50.5 /50.5	50	1x Titanite Chunk	1,280
Silverblack Shield +8	63/0/0/0/84	D/-/-/-/-/C	84.0/84.0/76.0 /76.0/88.0	52.0/52.0/52.0 /52.0	51	2x Titanite Chunk	1,390
Silverblack Shield +9	66/0/0/0/87	D/-/-/-/-/C	84.5/84.5/76.7 /76.7/88.3	53.5/53.5/53.5 /53.5	52	3x Titanite Chunk	1,490
Silverblack Shield +10	70/0/0/0/90	C/-/-/-/-/C	85.0/85.0/77.5 /77.5/88.7	55.0/55.0/55.0 /55.0	53	1x Titanite Slab	1,700

# Infusions

## Magic

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.  
Adds/Increases: Base magic damage, INT stat bonus, magic damage reduction.  
Requires:

- Faintstone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Magic Silverblack Shield +0	31/7/0/0/54	0/0	D/-/C/-/-/C	79.1/86.6/69.1/69.1/84.1	39.1/39.1/39.1/39.1
Magic Silverblack Shield +1	34/8/0/0/56	0/0	D/-/C/-/-/C	79.6/87.0/69.9/69.9/84.5	40.6/40.6/40.6/40.6
Magic Silverblack Shield +2	37/8/0/0/59	0/0	D/-/C/-/-/C	80.2/87.3/70.7/70.7/84.9	42.2/42.2/42.2/42.2
Magic Silverblack Shield +3	40/9/0/0/62	0/0	D/-/C/-/-/C	80.7/87.6/71.4/71.4/85.3	43.7/43.7/43.7/43.7
Magic Silverblack Shield +4	44/9/0/0/64	0/0	D/-/C/-/-/C	81.2/88.0/72.2/72.2/85.7	45.2/45.2/45.2/45.2
Magic Silverblack Shield +5	47/9/0/0/67	0/0	D/-/C/-/-/C	81.7/88.3/73.0/73.0/86.1	46.7/46.7/46.7/46.7
Magic Silverblack Shield +6	50/10/0/0/70	0/0	D/-/C/-/-/C	82.2/88.6/73.7/73.7/86.5	48.2/48.2/48.2/48.2
Magic Silverblack Shield +7	53/10/0/0/72	0/0	D/-/C/-/-/C	82.8/89.0/74.5/74.5/86.9	49.8/49.8/49.8/49.8
Magic Silverblack Shield +8	56/11/0/0/75	0/0	D/-/C/-/-/C	83.3/89.3/75.3/75.3/87.3	51.3/51.3/51.3/51.3
Magic Silverblack Shield +9	59/11/0/0/78	0/0	D/-/C/-/-/C	83.8/89.6/76.1/76.1/87.7	52.8/52.8/52.8/52.8
Magic Silverblack Shield +10	63/11/0/0/81	0/0	D/-/C/-/-/C	84.3/90.0/76.8/76.8/88.1	54.3/54.3/54.3/54.3

## Fire

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.  
Adds/Increases: Base fire damage, INT and FTH stat bonus, fire damage reduction.  
Requires:

- Firedrake Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Fire Silverblack Shield +0	31/0/7/0/54	0/0	D/-/-/C/-/C	79.1/79.1/76.6/69.1/84.1	39.1/39.1/39.1/39.1
Fire Silverblack Shield +1	34/0/8/0/56	0/0	D/-/-/C/-/C	79.6/79.6/77.2/69.9/84.5	40.6/40.6/40.6/40.6
Fire Silverblack Shield +2	37/0/8/0/59	0/0	D/-/-/C/-/C	80.2/80.2/77.8/70.7/84.9	42.2/42.2/42.2/42.2
Fire Silverblack Shield +3	40/0/9/0/62	0/0	D/-/-/C/-/C	80.7/80.7/78.4/71.4/85.3	43.7/43.7/43.7/43.7
Fire Silverblack Shield +4	44/0/9/0/64	0/0	D/-/-/C/-/C	81.2/81.2/79.0/72.2/85.7	45.2/45.2/45.2/45.2
Fire Silverblack Shield +5	47/0/9/0/67	0/0	D/-/-/C/-/C	81.7/81.7/79.5/73.0/86.1	46.7/46.7/46.7/46.7
Fire Silverblack Shield +6	50/0/10/0/70	0/0	D/-/-/C/-/C	82.2/82.2/80.1/73.7/86.5	48.2/48.2/48.2/48.2
Fire Silverblack Shield +7	53/0/10/0/72	0/0	D/-/-/C/-/C	82.8/82.8/80.7/74.5/86.9	49.8/49.8/49.8/49.8
Fire Silverblack Shield +8	56/0/11/0/75	0/0	D/-/-/C/-/C	83.3/83.3/81.3/75.3/87.3	51.3/51.3/51.3/51.3
Fire Silverblack Shield +9	59/0/11/0/78	0/0	D/-/-/C/-/C	83.8/83.8/81.9/76.1/87.7	52.8/52.8/52.8/52.8
Fire Silverblack Shield +10	63/0/11/0/81	0/0	D/-/-/C/-/C	84.3/84.3/82.5/76.8/88.1	54.3/54.3/54.3/54.3

# Lightning

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base lightning damage, FTH stat bonus, lightning damage reduction.

Requires:

- Boltstone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Lightning Silverblack Shield +0	31/0/0/7/54	0/0	D/-/-/-/C/C	79.1/79.1/69.1/76.6/84.1	39.1/39.1/39.1/39.1
Lightning Silverblack Shield +1	34/0/0/8/56	0/0	D/-/-/-/C/C	79.6/79.6/69.9/77.2/84.5	40.6/40.6/40.6/40.6
Lightning Silverblack Shield +2	37/0/0/8/59	0/0	D/-/-/-/C/C	80.2/80.2/70.7/77.8/84.9	42.2/42.2/42.2/42.2
Lightning Silverblack Shield +3	40/0/0/9/62	0/0	D/-/-/-/C/C	80.7/80.7/71.4/78.4/85.3	43.7/43.7/43.7/43.7
Lightning Silverblack Shield +4	44/0/0/9/64	0/0	D/-/-/-/C/C	81.2/81.2/72.2/79.0/85.7	45.2/45.2/45.2/45.2
Lightning Silverblack Shield +5	47/0/0/9/67	0/0	D/-/-/-/C/C	81.7/81.7/73.0/79.5/86.1	46.7/46.7/46.7/46.7
Lightning Silverblack Shield +6	50/0/0/10/70	0/0	D/-/-/-/C/C	82.2/82.2/73.7/80.1/86.5	48.2/48.2/48.2/48.2
Lightning Silverblack Shield +7	53/0/0/10/72	0/0	D/-/-/-/C/C	82.8/82.8/74.5/80.7/86.9	49.8/49.8/49.8/49.8
Lightning Silverblack Shield +8	56/0/0/11/75	0/0	D/-/-/-/C/C	83.3/83.3/75.3/81.3/87.3	51.3/51.3/51.3/51.3
Lightning Silverblack Shield +9	59/0/0/11/78	0/0	D/-/-/-/C/C	83.8/83.8/76.1/81.9/87.7	52.8/52.8/52.8/52.8
Lightning Silverblack Shield +10	63/0/0/11/81	0/0	D/-/-/-/C/C	84.3/84.3/76.8/82.5/88.1	54.3/54.3/54.3/54.3

## Dark

Reduces: Base physical damage, STR and DEX stat bonuses, damage and aux effects reduction.  
 Adds/Increases: Base dark damage, INT and FTH stat bonus, dark damage reduction.  
 Requires:

- Darknight Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Dark Silverblack Shield +0	31/0/0/7/54	0/0	D/-/-/-/C	79.1/79.1/69.1/76.6/84.1	39.1/39.1/39.1/39.1
Dark Silverblack Shield +1	34/0/0/0/69	0/0	D/-/-/-/C	80.0/80.0/70.3/70.3/88.6	41.0/41.0/41.0/41.0
Dark Silverblack Shield +2	37/0/0/0/72	0/0	D/-/-/-/C	80.6/80.6/71.1/71.1/88.9	42.6/42.6/42.6/42.6
Dark Silverblack Shield +3	40/0/0/0/75	0/0	D/-/-/-/C	81.1/81.1/71.8/71.8/89.2	44.1/44.1/44.1/44.1
Dark Silverblack Shield +4	44/0/0/0/79	0/0	D/-/-/-/C	81.6/81.6/72.6/72.6/89.5	45.6/45.6/45.6/45.6
Dark Silverblack Shield +5	47/0/0/0/82	0/0	D/-/-/-/C	82.1/82.1/73.3/73.3/89.7	47.1/47.1/47.1/47.1
Dark Silverblack Shield +6	50/0/0/0/85	0/0	D/-/-/-/C	82.6/82.6/74.1/74.1/90.0	48.6/48.6/48.6/48.6
Dark Silverblack Shield +7	53/0/0/0/89	0/0	D/-/-/-/C	83.1/83.1/74.9/74.9/90.3	50.1/50.1/50.1/50.1
Dark Silverblack Shield +8	56/0/0/0/92	0/0	D/-/-/-/C	83.6/83.6/75.6/75.6/90.6	51.6/51.6/51.6/51.6
Dark Silverblack Shield +9	59/0/0/0/95	0/0	D/-/-/-/C	84.1/84.1/76.4/76.4/90.9	53.1/53.1/53.1/53.1
Dark Silverblack Shield +10	63/0/0/0/99	0/0	D/-/-/-/C	84.6/84.6/77.1/77.1/91.2	54.6/54.6/54.6/54.6

# Poison

Reduces: STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base poison damage, poison damage reduction.

Requires:

- Poison Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Poison Silverblack Shield +0	37/0/0/0/64	1/0	D/-/-/-/C	79.1/79.1/69.1/69.1/84.1	46.6/39.1/39.1/39.1
Poison Silverblack Shield +1	41/0/0/0/68	1/0	D/-/-/-/C	79.6/79.6/69.9/69.9/84.5	48.0/40.6/40.6/40.6
Poison Silverblack Shield +2	45/0/0/0/71	2/0	D/-/-/-/C	80.2/80.2/70.7/70.7/84.9	49.3/42.2/42.2/42.2
Poison Silverblack Shield +3	49/0/0/0/74	2/0	D/-/-/-/B	80.7/80.7/71.4/71.4/85.3	50.6/43.7/43.7/43.7
Poison Silverblack Shield +4	52/0/0/0/77	2/0	D/-/-/-/B	81.2/81.2/72.2/72.2/85.7	52.0/45.2/45.2/45.2
Poison Silverblack Shield +5	56/0/0/0/81	2/0	D/-/-/-/B	81.7/81.7/73.0/73.0/86.1	53.3/46.7/46.7/46.7
Poison Silverblack Shield +6	60/0/0/0/84	2/0	D/-/-/-/B	82.2/82.2/73.7/73.7/86.5	54.6/48.2/48.2/48.2
Poison Silverblack Shield +7	64/0/0/0/87	2/0	D/-/-/-/B	82.8/82.8/74.5/74.5/86.9	56.0/49.8/49.8/49.8
Poison Silverblack Shield +8	68/0/0/0/90	3/0	D/-/-/-/B	83.3/83.3/75.3/75.3/87.3	57.3/51.3/51.3/51.3
Poison Silverblack Shield +9	71/0/0/0/93	3/0	D/-/-/-/B	83.8/83.8/76.1/76.1/87.7	58.6/52.8/52.8/52.8
Poison Silverblack Shield +10	79/0/0/0/97	3/0	D/-/-/-/B	84.3/84.3/76.8/76.8/88.1	60.0/54.3/54.3/54.3

# Bleed

Reduces: STR and DEX stat bonuses, damage and aux effects reduction.  
Adds/Increases: Base bleed damage, bleed damage reduction.  
Requires:

- Bleed Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Bleed Silverblack Shield +0	37/0/0/0/64	0/1	D/-/-/-/C	79.1/79.1/69.1/69.1/84.1	39.1/46.6/39.1/39.1
Bleed Silverblack Shield +1	41/0/0/0/68	0/1	D/-/-/-/C	79.6/79.6/69.9/69.9/84.5	40.6/48.0/40.6/40.6
Bleed Silverblack Shield +2	45/0/0/0/59	0/2	D/-/-/-/C	80.2/80.2/70.7/70.7/84.9	42.2/49.3/42.2/42.2
Bleed Silverblack Shield +3	49/0/0/0/74	0/2	D/-/-/-/B	80.7/80.7/71.4/71.4/85.3	43.7/50.6/43.7/43.7
Bleed Silverblack Shield +4	52/0/0/0/77	0/2	D/-/-/-/B	81.2/81.2/72.2/72.2/85.7	45.2/52.0/45.2/45.2
Bleed Silverblack Shield +5	56/0/0/0/81	0/2	D/-/-/-/B	81.7/81.7/73.0/73.0/86.1	46.7/53.3/46.7/46.7
Bleed Silverblack Shield +6	60/0/0/0/84	0/2	D/-/-/-/B	82.2/82.2/73.7/73.7/86.5	48.2/54.6/48.2/48.2
Bleed Silverblack Shield +7	64/0/0/0/87	0/2	D/-/-/-/B	82.8/82.8/74.5/74.5/86.9	49.8/56.0/49.8/49.8
Bleed Silverblack Shield +8	68/0/0/0/90	0/3	D/-/-/-/B	83.3/83.3/75.3/75.3/87.3	51.3/57.3/51.3/51.3
Bleed Silverblack Shield +9	71/0/0/0/93	0/3	D/-/-/-/B	83.8/83.8/76.1/76.1/87.7	52.8/58.6/52.8/52.8
Bleed Silverblack Shield +10	75/0/0/0/97	0/3	D/-/-/-/B	84.3/84.3/76.8/76.8/88.1	54.3/60.0/54.3/54.3

# Key

<b>Damage:</b>	<p>The Damage stat dictates how much damage the shield does when used for bashing. The Damage stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"><li>A is Physical Damage</li><li>B is Magical Damage</li><li>C is Fire Damage</li><li>D is Lightning Damage</li><li>E is Dark Damage</li></ul> <p>Most shields deal Strike damage, with a few exceptions. Certain enemies are weak or strong against different damage types.</p>
<b>Counter Strength:</b>	<p>Damage multiplier when hitting an enemy that is performing an action such as attacking. Value of 100 means no extra damage.</p>
<b>Poise Damage:</b>	<p>The ability of the shield to break the poise of an enemy.</p>
<b>Durability:</b>	<p>The durability of the shield. The shield will break when durability reaches 0.</p>

<b>Weight:</b>	<p>The weight of the shield. Note that carrying over 70% of your Equip Weight will reduce the speed of your rolls, while going over 100% will reduce your regular speed to walking and attempts to roll or backstep will leave you momentarily stunned.</p>
<b>Stats Needed:</b>	<p>Determines how high various Stats must be in order to wield the shield effectively.</p> <p>The requirement stats for shields are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is the Strength required</li> <li>• B is the Dexterity required</li> <li>• C is the Intelligence required</li> <li>• D is the Faith required</li> </ul> <p>While it is possible to use a shield with lower-than-required Strength, your character will suffer a severe penalty to damage reduction.</p>
<b>Aux Effect:</b>	<p>The Aux Effect stat dictates how effective the shield will be at causing the effect. The Aux Effect stats for a shield are A / B:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> </ul>
<b>Aux Effect Reduction:</b>	<p>The Aux Effect Reduction % of the shield. It dictates how much effect the shield mitigates while blocking.</p> <p>The Aux Effect Reduction % stats for a shield are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> <li>• C is Petrify Effect</li> <li>• D is Curse Effect</li> </ul>
<b>Damage Reduction:</b>	<p>The Damage Reduction % of the shield. It dictates how much damage the shield mitigates while blocking.</p> <p>The Damage Reduction % stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"> <li>• A is Physical Damage</li> <li>• B is Magical Damage</li> <li>• C is Fire Damage</li> <li>• D is Lightning Damage</li> <li>• E is Dark Damage</li> </ul>
<b>Stability:</b>	<p>Determines the amount of stamina expended to block an incoming attack. A higher stability also allows you to block stronger attacks without breaking guard and reduces the amount of stamina depleted from blocking attacks.</p>

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