

Slumbering Dragon Shield

In-Game Description

*Shield of the Archdrake sect of Lindelt.
Represents a slumbering dragon,
and is intended for use in covert rituals.*

*The fools who woke the slumbering dragon
earned not only its ire, but also the
destruction of an entire country.*

*The survivors buried their wrongdoings in
the past, and in a show of terrible conceit,
attempted to make amends by carrying on
the knowledge of the wasted land.*

Effect: stamina recovery

Availability

Lindelt Cleric drop.

General Information

Name	Damag e	Counte r Streng th	Poise Damag e	Durabil ity	Weight	Stats Neede d Stat Bonuse s	Aux Effects Aux Effects Reduct ion	Damag e Reduct ion	Stabilit y	Enchan table
	40/0/0/ 50/0	110	15	60	4.5	14/-/-/ -/-/-/B/-	-/ 65/65/6 5/65	45/60/6 0/85/60	45	Yes

Increases stamina recovery rate by approximately 5%.

Upgrades

FoldUnfold Upgrades Basic Magic Fire Lightning Dark Poison Bleed

Basic

Standard upgrade path.
Requires Titanite.

Name	Damage	Stat Bonuses	Damage Reduction	Aux Effects Reduction	Stability	Materials Cost	Souls Cost
Slumbering Dragon Shield +0	40/0/0/50/0	-/-/-/B/-	45/60/60/85/60	65/65/65/65	45	-	-
Slumbering Dragon Shield +1	44/0/0/52/0	-/-/-/B/-	46.3/61/61/85.3/61	65.8/65.8/65.8/65.8	45	1x Titanite Shard	430
Slumbering Dragon Shield +2	48/0/0/55/0	-/-/-/B/-	47.7/62/62/85.7/62	66.7/66.7/66.7/66.7	46	2x Titanite Shard	540
Slumbering Dragon Shield +3	52/0/0/57/0	-/-/-/B/-	49.1/63/63/86.1/63	67.6/67.6/67.6/67.6	47	3x Titanite Shard	640
Slumbering Dragon Shield +4	56/0/0/60/0	-/-/-/B/-	50.5/64/64/86.5/64	68.5/68.5/68.5/68.5	48	1x Large Titanite Shard	850
Slumbering Dragon Shield +5	60/0/0/62/0	-/-/-/B/-	51.8/65/65/86.8/65	69.3/69.3/69.3/69.3	49	2x Large Titanite Shard	960
Slumbering Dragon Shield +6	64/0/0/65/0	-/-/-/B/-	53.2/66/66/87.2/66	70.2/70.2/70.2/70.2	49	3x Large Titanite Shard	1,070
Slumbering Dragon Shield +7	68/0/0/67/0	-/-/-/B/-	54.6/67/67/87.6/67	71.1/71.1/71.1/71.1	50	1x Titanite Chunk	1,280
Slumbering Dragon Shield +8	72/0/0/70/0	-/-/-/B/-	56/68/68/88/68	72/72/72/72	51	2x Titanite Chunk	1,390

Slumbering Dragon Shield +9	76/0/0/72/0	-/-/-/B/-	57.3/69/69/88.3/69	72.8/72.8/72.8/72.8	52	3x Titanite Chunk	1,490
Slumbering Dragon Shield +10	80/0/0/75/0	-/-/-/A/-	58.7/70/70/88.7/70	73.7/73.7/73.7/73.7	53	1x Titanite Slab	1,700

Infusions

Magic

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.
 Adds/Increases: Base magic damage, INT stat bonus, magic damage reduction.
 Requires:

- Faintstone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Magic Slumbering Dragon Shield +0	32/8/0/40/0	0/0	-/-/C/-/A/-	44.1/66.6/59.1/84.1/59.1	64.1/64.1/64.1/64.1
Magic Slumbering Dragon Shield +1	35/9/0/42/0	0/0	-/-/C/-/A/-	45.5/67.5/60.1/84.5/60.1	65/65/65/65
Magic Slumbering Dragon Shield +2	38/9/0/44/0	0/0	-/-/C/-/A/-	46.9/68.3/61.2/84.9/61.2	65.9/65.9/65.9/65.9
Magic Slumbering Dragon Shield +3	42/10/0/46/0	0/0	-/-/C/-/A/-	48.3/69.1/62.2/85.3/62.2	66.8/66.8/66.8/66.8
Magic Slumbering Dragon Shield +4	45/10/0/48/0	0/0	-/-/C/-/A/-	49.7/70/63.2/85.7/63.2	67.7/67.7/67.7/67.7
Magic Slumbering Dragon Shield +5	48/11/0/50/0	0/0	-/-/C/-/A/-	51.1/70.8/64.2/86.1/64.2	68.6/68.6/68.6/68.6
Magic Slumbering Dragon Shield +6	51/11/0/52/0	0/0	-/-/C/-/A/-	52.5/71.6/65.2/86.5/65.2	69.5/69.5/69.5/69.5

Magic Slumbering Dragon Shield +7	55/12/0/54/0	0/0	-/-/C/-/A/-	53.9/72.5/66.3/86.9/66.3	70.4/70.4/70.4/70.4
Magic Slumbering Dragon Shield +8	58/12/0/56/0	0/0	-/-/C/-/A/-	55.3/73.3/67.3/87.3/67.3	71.3/71.3/71.3/71.3
Magic Slumbering Dragon Shield +9	61/13/0/58/0	0/0	-/-/C/-/A/-	56.7/74.1/68.3/87.7/68.3	72.2/72.2/72.2/72.2
Magic Slumbering Dragon Shield +10	64/13/0/60/0	0/0	-/-/B/-/A/-	58.1/75/69.3/88.1/69.3	73.1/73.1/73.1/73.1

Fire

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base fire damage, INT and FTH stat bonus, fire damage reduction.

Requires:

- Firedrake Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Fire Slumbering Dragon Shield +0	32/0/8/40/0	0/0	-/-/-/C/A/-	44.1/59.1/66.6/84.1/59.1	64.1/64.1/64.1/64.1
Fire Slumbering Dragon Shield +1	35/0/9/42/0	0/0	-/-/-/C/A/-	45.5/60.1/67.5/84.5/60.1	65/65/65/65
Fire Slumbering Dragon Shield +2	38/0/9/44/0	0/0	-/-/-/C/A/-	46.9/61.2/68.3/84.9/61.2	65.9/65.9/65.9/65.9
Fire Slumbering Dragon Shield +3	42/0/10/46/0	0/0	-/-/-/C/A/-	48.3/62.2/69.1/85.3/62.2	66.8/66.8/66.8/66.8
Fire Slumbering Dragon Shield +4	45/0/10/48/0	0/0	-/-/-/C/A/-	49.7/63.2/70/85.7/63.2	67.7/67.7/67.7/67.7
Fire Slumbering Dragon Shield +5	48/0/11/50/0	0/0	-/-/-/C/A/-	51.1/64.2/70.8/86.1/64.2	68.6/68.6/68.6/68.6
Fire Slumbering Dragon Shield +6	51/0/11/52/0	0/0	-/-/-/C/A/-	52.5/65.2/71.6/86.5/65.2	69.5/69.5/69.5/69.5
Fire Slumbering Dragon Shield +7	55/0/12/54/0	0/0	-/-/-/C/A/-	53.9/66.3/72.5/86.9/66.3	70.4/70.4/70.4/70.4
Fire Slumbering Dragon Shield +8	58/0/12/56/0	0/0	-/-/-/C/A/-	55.3/67.3/73.3/87.3/67.3	71.3/71.3/71.3/71.3

Fire Slumbering Dragon Shield +9	61/0/13/58/0	0/0	-/-/-C/A/-	56.7/68.3/74.1/8 7.7/68.3	72.2/72.2/72.2/7 2.2
Fire Slumbering Dragon Shield +10	64/0/13/60/0	0/0	-/-/-B/A/-	58.1/69.3/75/88. 1/69.3	73.1/73.1/73.1/7 3.1

Lightning

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base lightning damage, FTH stat bonus, lightning damage reduction.

Requires:

- Boltstone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Lightning Slumbering Dragon Shield +0	32/0/0/49/0	0/0	-/-/-/A/-	44.5/59.5/59.5/8 8.3/59.5	64.5/64.5/64.5/6 4.5
Lightning Slumbering Dragon Shield +1	35/0/0/51/0	0/0	-/-/-/A/-	45.9/60.5/60.5/8 8.6/60.5	65.4/65.4/65.4/6 5.4
Lightning Slumbering Dragon Shield +2	38/0/0/54/0	0/0	-/-/-/A/-	47.3/61.6/61.6/8 8.9/61.6	66.3/66.3/66.3/6 6.3
Lightning Slumbering Dragon Shield +3	42/0/0/56/0	0/0	-/-/-/A/-	48.7/62.6/62.6/8 9.2/62.6	67.2/67.2/67.2/6 7.2
Lightning Slumbering Dragon Shield +4	45/0/0/59/0	0/0	-/-/-/A/-	50.1/63.6/63.6/8 9.5/63.6	68.1/68.1/68.1/6 8.1
Lightning Slumbering Dragon Shield +5	48/0/0/61/0	0/0	-/-/-/A/-	51.5/64.6/64.6/8 9.7/64.6	69/69/69/69
Lightning Slumbering Dragon Shield +6	51/0/0/64/0	0/0	-/-/-/A/-	52.8/65.6/65.6/9 0/65.6	69.8/69.8/69.8/6 9.8
Lightning Slumbering Dragon Shield +7	55/0/0/66/0	0/0	-/-/-/A/-	54.2/66.6/66.6/9 0.3/66.6	70.7/70.7/70.7/7 0.7
Lightning Slumbering Dragon Shield +8	58/0/0/69/0	0/0	-/-/-/A/-	55.6/67.6/67.6/9 0.6/67.6	71.6/71.6/71.6/7 1.6

Lightning Slumbering Dragon Shield +9	61/0/0/71/0	0/0	-/-/-/A/-	57/68.6/68.6/90.9/68.6	72.5/72.5/72.5/72.5
Lightning Slumbering Dragon Shield +10	64/0/0/74/0	0/0	-/-/-/A/-	58.4/69.6/69.6/91.2/69.6	73.4/73.4/73.4/73.4

Dark

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base dark damage, INT and FTH stat bonus, dark damage reduction.

Requires:

- Darknight Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Dark Slumbering Dragon Shield +0	32/0/0/40/8	0/0	-/-/-/A/E	44.1/59.1/59.1/84.1/66.6	64.1/64.1/64.1/64.1
Dark Slumbering Dragon Shield +1	35/0/0/42/9	0/0	-/-/-/A/E	45.5/60.1/60.1/84.5/67.5	65/65/65/65
Dark Slumbering Dragon Shield +2	38/0/0/44/9	0/0	-/-/-/A/E	46.9/61.2/61.2/84.9/68.3	65.9/65.9/65.9/65.9
Dark Slumbering Dragon Shield +3	42/0/0/46/10	0/0	-/-/-/A/E	48.3/62.2/62.2/85.3/69.1	66.8/66.8/66.8/66.8
Dark Slumbering Dragon Shield +4	45/0/0/48/10	0/0	-/-/-/A/E	49.7/63.2/63.2/85.7/70	67.7/67.7/67.7/67.7
Dark Slumbering Dragon Shield +5	48/0/0/50/11	0/0	-/-/-/A/E	51.1/64.2/64.2/86.1/70.8	68.6/68.6/68.6/68.6
Dark Slumbering Dragon Shield +6	51/0/0/52/11	0/0	-/-/-/A/E	52.5/65.2/65.2/86.5/71.6	69.5/69.5/69.5/69.5
Dark Slumbering Dragon Shield +7	55/0/0/54/12	0/0	-/-/-/A/E	53.9/66.3/66.3/86.9/72.5	70.4/70.4/70.4/70.4
Dark Slumbering Dragon Shield +8	58/0/0/56/12	0/0	-/-/-/A/E	55.3/67.3/67.3/87.3/73.3	71.3/71.3/71.3/71.3
Dark Slumbering Dragon Shield +9	61/0/0/58/13	0/0	-/-/-/A/E	56.7/68.3/68.3/87.7/74.1	72.2/72.2/72.2/72.2
Dark Slumbering Dragon Shield +10	64/0/0/60/13	0/0	-/-/-/A/E	58.1/69.3/69.3/88.1/75	73.1/73.1/73.1/73.1

Poison

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base poison damage, poison damage reduction.

Requires:

- Poison Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Poison Slumbering Dragon Shield +0	34/0/0/43/0	5/0	-/-/-/S/-	42.7/57.7/57.7/82.7/57.7	83.3/62.7/62.7/62.7
Poison Slumbering Dragon Shield +1	38/0/0/45/0	5/0	-/-/-/S/-	44.1/58.7/58.7/83.1/58.7	83.7/63.6/63.6/63.6
Poison Slumbering Dragon Shield +2	41/0/0/47/0	6/0	-/-/-/S/-	45.5/59.8/59.8/83.5/59.8	84.1/64.5/64.5/64.5
Poison Slumbering Dragon Shield +3	45/0/0/50/0	6/0	-/-/-/S/-	47/60.8/60.8/84/60.8	84.5/65.5/65.5/65.5
Poison Slumbering Dragon Shield +4	48/0/0/52/0	7/0	-/-/-/S/-	48.4/61.9/61.9/84.4/61.9	85/66.4/66.4/66.4
Poison Slumbering Dragon Shield +5	52/0/0/54/0	7/0	-/-/-/S/-	49.8/62.9/62.9/84.8/62.9	85.4/67.3/67.3/67.3
Poison Slumbering Dragon Shield +6	55/0/0/56/0	8/0	-/-/-/S/-	51.3/64/64/85.3/64	85.8/68.3/68.3/68.3
Poison Slumbering Dragon Shield +7	59/0/0/58/0	8/0	-/-/-/S/-	52.7/65.1/65.1/85.7/65.1	86.2/69.2/69.2/69.2
Poison Slumbering Dragon Shield +8	62/0/0/60/0	9/0	-/-/-/S/-	54.1/66.1/66.1/86.1/66.1	86.6/70.1/70.1/70.1
Poison Slumbering Dragon Shield +9	66/0/0/63/0	10/0	-/-/-/S/-	55.5/67.2/67.2/86.5/67.2	87/71/71/71

Poison Slumbering Dragon Shield +10	69/0/0/65/0	10/0	-/-/-/S/-	57/68.2/68.2/87/ 68.2	87.5/72/72/72
--	-------------	------	-----------	--------------------------	---------------

Bleed

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.
Adds/Increases: Base bleed damage, bleed damage reduction.
Requires:

- Bleed Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Bleed Slumbering Dragon Shield +0	34/0/0/43/0	0/5	-/-/-/S/-	42.7/57.7/57.7/8 2.7/57.7	62.7/83.3/62.7/6 2.7
Bleed Slumbering Dragon Shield +1	38/0/0/45/0	0/5	-/-/-/S/-	44.1/58.7/58.7/8 3.1/58.7	63.6/83.7/63.6/6 3.6
Bleed Slumbering Dragon Shield +2	41/0/0/47/0	0/6	-/-/-/S/-	45.5/59.8/59.8/8 3.5/59.8	64.5/84.1/64.5/6 4.5
Bleed Slumbering Dragon Shield +3	45/0/0/50/0	0/6	-/-/-/S/-	47/60.8/60.8/84/ 60.8	65.5/84.5/65.5/6 5.5
Bleed Slumbering Dragon Shield +4	48/0/0/52/0	0/7	-/-/-/S/-	48.4/61.9/61.9/8 4.4/61.9	66.4/85/66.4/66. 4
Bleed Slumbering Dragon Shield +5	52/0/0/54/0	0/7	-/-/-/S/-	49.8/62.9/62.9/8 4.8/62.9	67.3/85.4/67.3/6 7.3
Bleed Slumbering Dragon Shield +6	55/0/0/56/0	0/8	-/-/-/S/-	51.3/64/64/85.3/ 64	68.3/85.8/68.3/6 8.3
Bleed Slumbering Dragon Shield +7	59/0/0/58/0	0/8	-/-/-/S/-	52.7/65.1/65.1/8 5.7/65.1	69.2/86.2/69.2/6 9.2
Bleed Slumbering Dragon Shield +8	62/0/0/60/0	0/9	-/-/-/S/-	54.1/66.1/66.1/8 6.1/66.1	70.1/86.6/70.1/7 0.1
Bleed Slumbering Dragon Shield +9	66/0/0/63/0	0/10	-/-/-/S/-	55.5/67.2/67.2/8 6.5/67.2	71/87/71/71
Bleed Slumbering Dragon Shield +10	69/0/0/65/0	0/10	-/-/-/S/-	57/68.2/68.2/87/ 68.2	72/87.5/72/72

Key

Damage:	<p>The Damage stat dictates how much damage the shield does when used for bashing. The Damage stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"> • A is Physical Damage • B is Magical Damage • C is Fire Damage • D is Lightning Damage • E is Dark Damage <p>Most shields deal Strike damage, with a few exceptions. Certain enemies are weak or strong against different damage types.</p>
Counter Strength:	<p>Damage multiplier when hitting an enemy that is performing an action such as attacking. Value of 100 means no extra damage.</p>
Poise Damage:	<p>The ability of the shield to break the poise of an enemy.</p>
Durability:	<p>The durability of the shield. The shield will break when durability reaches 0.</p>
Weight:	<p>The weight of the shield. Note that carrying over 70% of your Equip Weight will reduce the speed of your rolls, while going over 100% will reduce your regular speed to walking and attempts to roll or backstep will leave you momentarily stunned.</p>
Stats Needed:	<p>Determines how high various Stats must be in order to wield the shield effectively.</p> <p>The requirement stats for shields are A / B / C / D:</p> <ul style="list-style-type: none"> • A is the Strength required • B is the Dexterity required • C is the Intelligence required • D is the Faith required <p>While it is possible to use a shield with lower-than-required Strength, your character will suffer a severe penalty to damage reduction.</p>
Aux Effect:	<p>The Aux Effect stat dictates how effective the shield will be at causing the effect. The Aux Effect stats for a shield are A / B:</p> <ul style="list-style-type: none"> • A is Poison Effect • B is Bleed Effect
Aux Effect Reduction:	<p>The Aux Effect Reduction % of the shield. It dictates how much effect the shield mitigates while blocking.</p> <p>The Aux Effect Reduction % stats for a shield are A / B / C / D:</p> <ul style="list-style-type: none"> • A is Poison Effect • B is Bleed Effect • C is Petrify Effect • D is Curse Effect

Damage Reduction:	<p>The Damage Reduction % of the shield. It dictates how much damage the shield mitigates while blocking.</p> <p>The Damage Reduction % stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none">• A is Physical Damage• B is Magical Damage• C is Fire Damage• D is Lightning Damage• E is Dark Damage
Stability:	<p>Determines the amount of stamina expended to block an incoming attack. A higher stability also allows you to block stronger attacks without breaking guard and reduces the amount of stamina depleted from blocking attacks.</p>

Revision #1
Created 17 December 2024 08:02:55 by jade
Updated 17 December 2024 08:02:55 by jade