

# Twin Dragon Greatshield



## In-Game Description

A wooden greatshield featuring twin dragons.  
Quite light for this size of shield.

One requires strength to handle a greatshield,  
but they are very stable. In battle, one fights  
using shield bash instead of parrying.

## Availability

Sold by Maughlin the Armourer for 2,000 souls.

## General Information

Name	Damag e	Aux Effects	Counte r Streng th	Poise Damag e	Stats Neede d Stat Bonuse s	Damag e Reduct ion	Aux Effects Reduct ion	Stabilit y	Durabil ity	Weight
	140/0/0 /0/0  (Strike)	0/0	120	35	20/0/0/ 0  D/-/-/-/ /-	95/55/4 5/65/40	40/40/4 0/40	65	80	7

## Upgrades

FoldUnfold Upgrades Basic Magic Fire Lightning Dark Poison Bleed
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### Basic

Standard upgrade path.  
Requires Titanite.

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction	Stability	Materials Cost	Souls Cost
Twin Dragon Greatshield +0	140/0/0/0/0	0/0	D/-/-/-/-/-	95/55/45/65/40	40/40/40/40	65	-	-
Twin Dragon Greatshield +1	154/0/0/0/0	0/0	D/-/-/-/-/-	95.1/56.1/46.3/65.8/41.5	41.5/41.5/41.5/41.5	65	1x Titanite Shard	470
Twin Dragon Greatshield +2	168/0/0/0/0	0/0	D/-/-/-/-/-	95.2/57.2/47.7/66.7/43	43/43/43/43	66	2x Titanite Shard	590
Twin Dragon Greatshield +3	182/0/0/0/0	0/0	D/-/-/-/-/-	95.3/58.3/49.1/67.6/44.5	44.5/44.5/44.5/44.5	67	3x Titanite Shard	710
Twin Dragon Greatshield +4	196/0/0/0/0	0/0	D/-/-/-/-/-	95.5/59.5/50.5/68.5/46	46/46/46/46	68	1x Large Titanite Shard	940
Twin Dragon Greatshield +5	210/0/0/0/0	0/0	D/-/-/-/-/-	95.6/60.6/51.8/69.3/47.5	47.5/47.5/47.5/47.5	69	2x Large Titanite Shard	1,060
Twin Dragon Greatshield +6	224/0/0/0/0	0/0	D/-/-/-/-/-	95.7/61.7/53.2/70.2/49	49/49/49/49	69	3x Large Titanite Shard	1,170
Twin Dragon Greatshield +7	238/0/0/0/0	0/0	D/-/-/-/-/-	95.8/62.8/54.6/71.1/50.5	50.5/50.5/50.5/50.5	70	1x Titanite Chunk	1,410
Twin Dragon Greatshield +8	252/0/0/0/0	0/0	D/-/-/-/-/-	96/64/56/72/52	52/52/52/52	71	2x Titanite Chunk	1,520

Twin Dragon Greatshield +9	266/0/0/0/0	0/0	D/-/-/-/-	96.1/65.1/57.3/72.8/53.5	53.5/53.5/53.5/53.5	72	3x Titanite Chunk	1,640
Twin Dragon Greatshield +10	280/0/0/0/0	0/0	C/-/-/-/-	96.2/66.2/58.7/73.7/55	55/55/55/55	73	1x Titanite Slab	1,870

# Infusions

## Magic

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base magic damage, INT stat bonus, magic damage reduction.

Requires:

- Faintstone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Magic Twin Dragon Greatshield +0	88/107/0/0/0	0/0	D/-/C/-/-	92.7/73.3/42.7/62.7/37.7	37.7/37.7/37.7/37.7
Magic Twin Dragon Greatshield +1	97/118/0/0/0	0/0	D/-/C/-/-	92.8/74/44.1/63.6/39.2	39.2/39.2/39.2/39.2
Magic Twin Dragon Greatshield +2	105/129/0/0/0	0/0	D/-/C/-/-	93/74.6/45.5/64.5/40.8	40.8/40.8/40.8/40.8
Magic Twin Dragon Greatshield +3	114/140/0/0/0	0/0	D/-/B/-/-	93.2/75.3/47/65.5/42.3	42.3/42.3/42.3/42.3
Magic Twin Dragon Greatshield +4	123/150/0/0/0	0/0	D/-/B/-/-	93.4/76/48.4/66.4/43.9	43.9/43.9/43.9/43.9
Magic Twin Dragon Greatshield +5	132/161/0/0/0	0/0	D/-/B/-/-	93.6/76.6/49.8/67.3/45.4	45.4/45.4/45.4/45.4
Magic Twin Dragon Greatshield +6	141/172/0/0/0	0/0	D/-/B/-/-	93.8/77.3/51.3/68.3/47	47/47/47/47

Magic Twin Dragon Greatshield +7	149/183/0/0/0	0/0	D/-/B/-/-/-	93.9/78/52.7/69.2/48.6	48.6/48.6/48.6/48.6
Magic Twin Dragon Greatshield +8	158/194/0/0/0	0/0	D/-/B/-/-/-	94.1/78.6/54.1/70.1/50.1	50.1/50.1/50.1/50.1
Magic Twin Dragon Greatshield +9	167/204/0/0/0	0/0	D/-/B/-/-/-	94.3/79.3/55.5/71/51.7	51.7/51.7/51.7/51.7
Magic Twin Dragon Greatshield +10	176/215/0/0/0	0/0	D/-/B/-/-/-	94.5/80/57/72/53.2	53.2/53.2/53.2/53.2

## Fire

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base fire damage, INT and FTH stat bonus, fire damage reduction.

Requires:

- Firedrake Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Fire Twin Dragon Greatshield +0	88/0/107/0/0	0/0	D/-/-/C/-/-	92.7/52.7/63.3/62.7/37.7	37.7/37.7/37.7/37.7
Fire Twin Dragon Greatshield +1	97/0/118/0/0	0/0	D/-/-/C/-/-	92.8/53.8/64.2/63.6/39.2	39.2/39.2/39.2/39.2
Fire Twin Dragon Greatshield +2	105/0/129/0/0	0/0	D/-/-/C/-/-	93/55/65.1/64.5/40.8	40.8/40.8/40.8/40.8
Fire Twin Dragon Greatshield +3	114/0/140/0/0	0/0	D/-/-/B/-/-	93.2/56.2/66/65.5/42.3	42.3/42.3/42.3/42.3
Fire Twin Dragon Greatshield +4	123/0/150/0/0	0/0	D/-/-/B/-/-	93.4/57.4/67/66.4/43.9	43.9/43.9/43.9/43.9
Fire Twin Dragon Greatshield +5	132/0/161/0/0	0/0	D/-/-/B/-/-	93.6/58.6/67.9/67.3/45.4	45.4/45.4/45.4/45.4
Fire Twin Dragon Greatshield +6	141/0/172/0/0	0/0	D/-/-/B/-/-	93.8/59.8/68.8/68.3/47	47/47/47/47
Fire Twin Dragon Greatshield +7	149/0/183/0/0	0/0	D/-/-/B/-/-	93.9/60.9/69.7/69.2/48.6	48.6/48.6/48.6/48.6
Fire Twin Dragon Greatshield +8	158/0/194/0/0	0/0	D/-/-/B/-/-	94.1/62.1/70.6/70.1/50.1	50.1/50.1/50.1/50.1

Fire Twin Dragon Greatshield +9	167/0/204/0/0	0/0	D/-/-/B/-/-	94.3/63.3/71.5/71/51.7	51.7/51.7/51.7/51.7
Fire Twin Dragon Greatshield +10	176/0/215/0/0	0/0	D/-/-/B/-/-	94.5/64.5/72.5/72/53.2	53.2/53.2/53.2/53.2

# Lightning

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.  
Adds/Increases: Base lightning damage, FTH stat bonus, lightning damage reduction.  
Requires:

- Boltstone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Lightning Twin Dragon Greatshield +0	88/0/0/107/0	0/0	D/-/-/C/-	92.7/52.7/42.7/83.3/37.7	37.7/37.7/37.7/37.7
Lightning Twin Dragon Greatshield +1	97/0/0/118/0	0/0	D/-/-/C/-	92.8/53.8/44.1/83.7/39.2	39.2/39.2/39.2/39.2
Lightning Twin Dragon Greatshield +2	105/0/0/129/0	0/0	D/-/-/C/-	93/55/45.5/84.1/40.8	40.8/40.8/40.8/40.8
Lightning Twin Dragon Greatshield +3	114/0/0/140/0	0/0	D/-/-/B/-	93.2/56.2/47/84.5/42.3	42.3/42.3/42.3/42.3
Lightning Twin Dragon Greatshield +4	123/0/0/150/0	0/0	D/-/-/B/-	93.4/57.4/48.4/85/43.9	43.9/43.9/43.9/43.9
Lightning Twin Dragon Greatshield +5	132/0/0/161/0	0/0	D/-/-/B/-	93.6/58.6/49.8/85.4/45.4	45.4/45.4/45.4/45.4
Lightning Twin Dragon Greatshield +6	141/0/0/172/0	0/0	D/-/-/B/-	93.8/59.8/51.3/85.8/47	47/47/47/47
Lightning Twin Dragon Greatshield +7	149/0/0/183/0	0/0	D/-/-/B/-	93.9/60.9/52.7/86.2/48.6	48.6/48.6/48.6/48.6
Lightning Twin Dragon Greatshield +8	158/0/0/194/0	0/0	D/-/-/B/-	94.1/62.1/54.1/86.6/50.1	50.1/50.1/50.1/50.1

Lightning Twin Dragon Greatshield +9	167/0/0/204/0	0/0	D/-/-/-/B/-	94.3/63.3/55.5/87/51.7	51.7/51.7/51.7/51.7
Lightning Twin Dragon Greatshield +10	176/0/0/215/0	0/0	D/-/-/-/B/-	94.5/64.5/57/87.5/53.2	53.2/53.2/53.2/53.2

# Dark

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.  
Adds/Increases: Base dark damage, INT and FTH stat bonus, dark damage reduction.  
Requires:

- Darknight Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Dark Twin Dragon Greatshield +0	88/0/0/0/107	0/0	D/-/-/-/C	92.7/52.7/42.7/62.7/58.3	37.7/37.7/37.7/37.7
Dark Twin Dragon Greatshield +1	97/0/0/0/118	0/0	D/-/-/-/C	92.8/53.8/44.1/63.6/59.3	39.2/39.2/39.2/39.2
Dark Twin Dragon Greatshield +2	105/0/0/0/129	0/0	D/-/-/-/C	93/55/45.5/64.5/60.4	40.8/40.8/40.8/40.8
Dark Twin Dragon Greatshield +3	114/0/0/0/140	0/0	D/-/-/-/B	93.2/56.2/47/65.5/61.4	42.3/42.3/42.3/42.3
Dark Twin Dragon Greatshield +4	123/0/0/0/150	0/0	D/-/-/-/B	93.4/57.4/48.4/66.4/62.5	43.9/43.9/43.9/43.9
Dark Twin Dragon Greatshield +5	132/0/0/0/161	0/0	D/-/-/-/B	93.6/58.6/49.8/67.3/63.5	45.4/45.4/45.4/45.4
Dark Twin Dragon Greatshield +6	141/0/0/0/172	0/0	D/-/-/-/B	93.8/59.8/51.3/68.3/64.5	47/47/47/47
Dark Twin Dragon Greatshield +7	149/0/0/0/183	0/0	D/-/-/-/B	93.9/60.9/52.7/69.2/65.6	48.6/48.6/48.6/48.6

Dark Twin Dragon Greatshield +8	158/0/0/0/194	0/0	D/-/-/-/-/B	94.1/62.1/54.1/70.1/66.6	50.1/50.1/50.1/50.1
Dark Twin Dragon Greatshield +9	167/0/0/0/204	0/0	D/-/-/-/-/B	94.3/63.3/55.5/71/67.7	51.7/51.7/51.7/51.7
Dark Twin Dragon Greatshield +10	176/0/0/0/215	0/0	D/-/-/-/-/B	94.5/64.5/57/72/68.7	53.2/53.2/53.2/53.2

# Poison

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base poison damage, poison damage reduction.

Requires:

- Poison Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Poison Twin Dragon Greatshield +0	88/0/0/0/0	21/0	D/-/-/-/-/-	92.7/52.7/42.7/62.7/37.7	58.3/37.7/37.7/37.7
Poison Twin Dragon Greatshield +1	97/0/0/0/0	23/0	D/-/-/-/-/-	92.8/53.8/44.1/63.6/39.2	59.3/39.2/39.2/39.2
Poison Twin Dragon Greatshield +2	105/0/0/0/0	25/0	D/-/-/-/-/-	93/55/45.5/64.5/40.8	60.4/40.8/40.8/40.8
Poison Twin Dragon Greatshield +3	114/0/0/0/0	28/0	D/-/-/-/-/-	93.2/56.2/47/65.5/42.3	61.4/42.3/42.3/42.3
Poison Twin Dragon Greatshield +4	123/0/0/0/0	30/0	D/-/-/-/-/-	93.4/57.4/48.4/66.4/43.9	62.5/43.9/43.9/43.9
Poison Twin Dragon Greatshield +5	132/0/0/0/0	32/0	D/-/-/-/-/-	93.6/58.6/49.8/67.3/45.4	63.5/45.4/45.4/45.4
Poison Twin Dragon Greatshield +6	141/0/0/0/0	34/0	D/-/-/-/-/-	93.8/59.8/51.3/68.3/47	64.5/47/47/47

Poison Twin Dragon Greatshield +7	149/0/0/0/0	36/0	D/-/-/-/-/-	93.9/60.9/52.7/69.2/48.6	65.6/48.6/48.6/48.6
Poison Twin Dragon Greatshield +8	158/0/0/0/0	38/0	D/-/-/-/-/-	94.1/62.1/54.1/70.1/50.1	66.6/50.1/50.1/50.1
Poison Twin Dragon Greatshield +9	167/0/0/0/0	40/0	D/-/-/-/-/-	94.3/63.3/55.5/71/51.7	67.7/51.7/51.7/51.7
Poison Twin Dragon Greatshield +10	176/0/0/0/0	43/0	D/-/-/-/-/-	94.5/64.5/57/72/53.2	68.7/53.2/53.2/53.2

## Bleed

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base bleed damage, bleed damage reduction.

Requires:

- Bleed Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Bleed Twin Dragon Greatshield +0	88/0/0/0/0	0/21	D/-/-/-/-/-	92.7/52.7/42.7/62.7/37.7	37.7/58.3/37.7/37.7
Bleed Twin Dragon Greatshield +1	97/0/0/0/0	0/23	D/-/-/-/-/-	92.8/53.8/44.1/63.6/39.2	39.2/59.3/39.2/39.2
Bleed Twin Dragon Greatshield +2	105/0/0/0/0	0/25	D/-/-/-/-/-	93/55/45.5/64.5/40.8	40.8/60.4/40.8/40.8
Bleed Twin Dragon Greatshield +3	114/0/0/0/0	0/28	D/-/-/-/-/-	93.2/56.2/47/65.5/42.3	42.3/61.4/42.3/42.3
Bleed Twin Dragon Greatshield +4	123/0/0/0/0	0/30	D/-/-/-/-/-	93.4/57.4/48.4/66.4/43.9	43.9/62.5/43.9/43.9
Bleed Twin Dragon Greatshield +5	132/0/0/0/0	0/32	D/-/-/-/-/-	93.6/58.6/49.8/67.3/45.4	45.4/63.5/45.4/45.4



Bleed Twin Dragon Greatshield +6	141/0/0/0/0	0/34	D/-/-/-/-	93.8/59.8/51.3/6 8.3/47	47/64.5/47/47
Bleed Twin Dragon Greatshield +7	149/0/0/0/0	0/36	D/-/-/-/-	93.9/60.9/52.7/6 9.2/48.6	48.6/65.6/48.6/4 8.6
Bleed Twin Dragon Greatshield +8	158/0/0/0/0	0/38	D/-/-/-/-	94.1/62.1/54.1/7 0.1/50.1	50.1/66.6/50.1/5 0.1
Bleed Twin Dragon Greatshield +9	167/0/0/0/0	0/40	D/-/-/-/-	94.3/63.3/55.5/7 1/51.7	51.7/67.7/51.7/5 1.7
Bleed Twin Dragon Greatshield +10	176/0/0/0/0	0/43	D/-/-/-/-	94.5/64.5/57/72/ 53.2	53.2/68.7/53.2/5 3.2

# Key

<b>Damage:</b>	<p>The Damage stat dictates how much damage the shield does when used for bashing. The Damage stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"> <li>• A is Physical Damage</li> <li>• B is Magical Damage</li> <li>• C is Fire Damage</li> <li>• D is Lightning Damage</li> <li>• E is Dark Damage</li> </ul> <p>Most shields deal Strike damage, with a few exceptions. Certain enemies are weak or strong against different damage types.</p>
<b>Counter Strength:</b>	<p>Damage multiplier when hitting an enemy that is performing an action such as attacking. Value of 100 means no extra damage.</p>
<b>Poise Damage:</b>	<p>The ability of the shield to break the poise of an enemy.</p>
<b>Durability:</b>	<p>The durability of the shield. The shield will break when durability reaches 0.</p>
<b>Weight:</b>	<p>The weight of the shield. Note that carrying over 70% of your Equip Weight will reduce the speed of your rolls, while going over 100% will reduce your regular speed to walking and attempts to roll or backstep will leave you momentarily stunned.</p>

<b>Stats Needed:</b>	<p>Determines how high various Stats must be in order to wield the shield effectively.</p> <p>The requirement stats for shields are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is the Strength required</li> <li>• B is the Dexterity required</li> <li>• C is the Intelligence required</li> <li>• D is the Faith required</li> </ul> <p>While it is possible to use a shield with lower-than-required Strength, your character will suffer a severe penalty to damage reduction.</p>
<b>Aux Effect:</b>	<p>The Aux Effect stat dictates how effective the shield will be at causing the effect. The Aux Effect stats for a shield are A / B:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> </ul>
<b>Aux Effect Reduction:</b>	<p>The Aux Effect Reduction % of the shield. It dictates how much effect the shield mitigates while blocking.</p> <p>The Aux Effect Reduction % stats for a shield are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> <li>• C is Petrify Effect</li> <li>• D is Curse Effect</li> </ul>
<b>Damage Reduction:</b>	<p>The Damage Reduction % of the shield. It dictates how much damage the shield mitigates while blocking.</p> <p>The Damage Reduction % stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"> <li>• A is Physical Damage</li> <li>• B is Magical Damage</li> <li>• C is Fire Damage</li> <li>• D is Lightning Damage</li> <li>• E is Dark Damage</li> </ul>
<b>Stability:</b>	<p>Determines the amount of stamina expended to block an incoming attack. A higher stability also allows you to block stronger attacks without breaking guard and reduces the amount of stamina depleted from blocking attacks.</p>

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