

# Varangian Shield


## In-Game Description

*Small Varangian shield engraved with a strange pattern.*

*A former king launched a campaign to capture these terrors of the high seas, but rather than imprison them, forced them into hard labor at No-man's Wharf.*

## Availability

Varangian Sailor (Sword & Shield) drop.

## General Information

Image	Damag e	Aux Effects	Counte r Streng th	Poise Damag e	Stats Neede d Stat Bonuse s	Damag e Reduct ion	Aux Effects Reduct ion	Stabilit y	Durabil ity	Weight
	52/0/0/ 0/0  (Parry/S trike)	0/0	100	10	9/11/0/ 0  D/E/-/-/ /-	80/40/4 0/40/20	60/60/6 0/60	40	70	3

## Notes

- Essentially an Iron Parma made to resist status effects. However, that has made the damage resistances and stability go from mediocre to worse.

- One of the earliest shields with this level of status protection. If you find one while cleaning out the Wharf, it can help protect from the Bleed-inducing swipes of Dark Stalkers, but it's quickly rendered obsolete by the Blossom Kite Shield.

# Upgrades

FoldUnfold Upgrades Basic Magic Fire Lightning Dark Poison Bleed
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## Basic

Standard upgrade path.  
Requires Titanite.

Name	Damage	Stat Bonuses	Damage Reduction	Aux Effects Reduction	Stability	Materials Cost	Souls Cost
Varangian Shield +0	52/0/0/0/0	D/E/-/-/-/-	80/40/40/40/20	60/60/60/60	40	-	-
Varangian Shield +1	57/0/0/0/0	D/E/-/-/-/-	80.5/41.5/41.5/41.5/22	61/61/61/61	40	1x Titanite Shard	350
Varangian Shield +2	62/0/0/0/0	D/E/-/-/-/-	81/43/43/43/24	62/62/62/62	41	2x Titanite Shard	440
Varangian Shield +3	67/0/0/0/0	D/E/-/-/-/-	81.5/44.5/44.5/44.5/26	63/63/63/63	42	3x Titanite Shard	530
Varangian Shield +4	73/0/0/0/0	D/E/-/-/-/-	82/46/46/46/28	64/64/64/64	43	1x Large Titanite Shard	700
Varangian Shield +5	78/0/0/0/0	D/E/-/-/-/-	82.5/47.5/47.5/47.5/30	65/65/65/65	44	2x Large Titanite Shard	790
Varangian Shield +6	83/0/0/0/0	D/E/-/-/-/-	83/49/49/49/32	66/66/66/66	44	3x Large Titanite Shard	880
Varangian Shield +7	89/0/0/0/0	D/E/-/-/-/-	83.5/50.5/50.5/50.5/34	67/67/67/67	45	1x Titanite Chunk	1,050
Varangian Shield +8	94/0/0/0/0	D/E/-/-/-/-	84/52/52/52/36	68/68/68/68	46	2x Titanite Chunk	1,140
Varangian Shield +9	99/0/0/0/0	D/E/-/-/-/-	84.5/53.5/53.5/53.5/38	69/69/69/69	47	3x Titanite Chunk	1,230

Varangian Shield +10	105/0/0/0/0	D/E/-/-/-	85/55/55/55/40	70/70/70/70	48	1x Titanite Slab	1,400
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# Infusions

## Magic

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.  
Adds/Increases: Base magic damage, INT stat bonus, magic damage reduction.  
Requires:

- Faintstone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Magic Varangian Shield +0	32/40/0/0/0	0/0	D/E/C/-/-	77.7/58.3/37.7/37.7/17.7	57.7/57.7/57.7/57.7
Magic Varangian Shield +1	36/44/0/0/0	0/0	D/E/C/-/-	78.2/59.3/39.2/39.2/19.7	58.7/58.7/58.7/58.7
Magic Varangian Shield +2	39/48/0/0/0	0/0	D/E/C/-/-	78.8/60.4/40.8/40.8/21.8	59.8/59.8/59.8/59.8
Magic Varangian Shield +3	42/52/0/0/0	0/0	D/E/B/-/-	79.3/61.4/42.3/42.3/23.8	60.8/60.8/60.8/60.8
Magic Varangian Shield +4	46/56/0/0/0	0/0	D/E/B/-/-	79.9/62.5/43.9/43.9/25.9	61.9/61.9/61.9/61.9
Magic Varangian Shield +5	49/60/0/0/0	0/0	D/E/B/-/-	80.4/63.5/45.4/45.4/27.9	62.9/62.9/62.9/62.9
Magic Varangian Shield +6	52/64/0/0/0	0/0	D/E/B/-/-	81/64.5/47/47/30	64/64/64/64
Magic Varangian Shield +7	56/68/0/0/0	0/0	D/E/B/-/-	81.6/65.6/48.6/48.6/32.1	65.1/65.1/65.1/65.1
Magic Varangian Shield +8	59/72/0/0/0	0/0	D/E/B/-/-	82.1/66.6/50.1/50.1/34.1	66.1/66.1/66.1/66.1
Magic Varangian Shield +9	62/76/0/0/0	0/0	D/E/B/-/-	82.7/67.7/51.7/51.7/36.2	67.2/67.2/67.2/67.2
Magic Varangian Shield +10	66/80/0/0/0	0/0	D/E/B/-/-	83.2/68.7/53.2/53.2/38.2	68.2/68.2/68.2/68.2

## Fire

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Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base fire damage, INT and FTH stat bonus, fire damage reduction.

Requires:

- Firedrake Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Fire Varangian Shield +0	32/0/40/0/0	0/0	D/E/-/C/-/-	77.7/37.7/58.3/37.7/17.7	57.7/57.7/57.7/57.7
Fire Varangian Shield +1	36/0/44/0/0	0/0	D/E/-/C/-/-	78.2/39.2/59.3/39.2/19.7	58.7/58.7/58.7/58.7
Fire Varangian Shield +2	39/0/48/0/0	0/0	D/E/-/C/-/-	78.8/40.8/60.4/40.8/21.8	59.8/59.8/59.8/59.8
Fire Varangian Shield +3	42/0/52/0/0	0/0	D/E/-/B/-/-	79.3/42.3/61.4/42.3/23.8	60.8/60.8/60.8/60.8
Fire Varangian Shield +4	46/0/56/0/0	0/0	D/E/-/B/-/-	79.9/43.9/62.5/43.9/25.9	61.9/61.9/61.9/61.9
Fire Varangian Shield +5	49/0/60/0/0	0/0	D/E/-/B/-/-	80.4/45.4/63.5/45.4/27.9	62.9/62.9/62.9/62.9
Fire Varangian Shield +6	52/0/64/0/0	0/0	D/E/-/B/-/-	81/47/64.5/47/30	64/64/64/64
Fire Varangian Shield +7	56/0/68/0/0	0/0	D/E/-/B/-/-	81.6/48.6/65.6/48.6/32.1	65.1/65.1/65.1/65.1
Fire Varangian Shield +8	59/0/72/0/0	0/0	D/E/-/B/-/-	82.1/50.1/66.6/50.1/34.1	66.1/66.1/66.1/66.1
Fire Varangian Shield +9	62/0/76/0/0	0/0	D/E/-/B/-/-	82.7/51.7/67.7/51.7/36.2	67.2/67.2/67.2/67.2
Fire Varangian Shield +10	66/0/80/0/0	0/0	D/E/-/B/-/-	83.2/53.2/68.7/53.2/38.2	68.2/68.2/68.2/68.2

## Lightning

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Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base lightning damage, FTH stat bonus, lightning damage reduction.

Requires:

- Boltstone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Lightning Varangian Shield +0	32/0/0/40/0	0/0	D/E/-/-/C/-	77.7/37.7/37.7/58.3/17.7	57.7/57.7/57.7/57.7
Lightning Varangian Shield +1	36/0/0/44/0	0/0	D/E/-/-/C/-	78.2/39.2/39.2/59.3/19.7	58.7/58.7/58.7/58.7
Lightning Varangian Shield +2	39/0/0/48/0	0/0	D/E/-/-/C/-	78.8/40.8/40.8/60.4/21.8	59.8/59.8/59.8/59.8
Lightning Varangian Shield +3	42/0/0/52/0	0/0	D/E/-/-/B/-	79.3/42.3/42.3/61.4/23.8	60.8/60.8/60.8/60.8
Lightning Varangian Shield +4	46/0/0/56/0	0/0	D/E/-/-/B/-	79.9/43.9/43.9/62.5/25.9	61.9/61.9/61.9/61.9
Lightning Varangian Shield +5	49/0/0/60/0	0/0	D/E/-/-/B/-	80.4/45.4/45.4/63.5/27.9	62.9/62.9/62.9/62.9
Lightning Varangian Shield +6	52/0/0/64/0	0/0	D/E/-/-/B/-	81/47/47/64.5/30	64/64/64/64
Lightning Varangian Shield +7	56/0/0/68/0	0/0	D/E/-/-/B/-	81.6/48.6/48.6/65.6/32.1	65.1/65.1/65.1/65.1
Lightning Varangian Shield +8	59/0/0/72/0	0/0	D/E/-/-/B/-	82.1/50.1/50.1/66.6/34.1	66.1/66.1/66.1/66.1
Lightning Varangian Shield +9	62/0/0/76/0	0/0	D/E/-/-/B/-	82.7/51.7/51.7/67.7/36.2	67.2/67.2/67.2/67.2
Lightning Varangian Shield +10	66/0/0/80/0	0/0	D/E/-/-/B/-	83.2/53.2/53.2/68.7/38.2	68.2/68.2/68.2/68.2

## Dark

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base dark damage, INT and FTH stat bonus, dark damage reduction.

Requires:

- Darknight Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Dark Varangian Shield +0	32/0/0/0/40	0/0	D/E/-/-/-/C	77.7/37.7/37.7/37.7/38.3	57.7/57.7/57.7/57.7
Dark Varangian Shield +1	36/0/0/0/44	0/0	D/E/-/-/-/C	78.2/39.2/39.2/39.2/39.8	58.7/58.7/58.7/58.7
Dark Varangian Shield +2	39/0/0/0/48	0/0	D/E/-/-/-/C	78.8/40.8/40.8/40.8/41.4	59.8/59.8/59.8/59.8
Dark Varangian Shield +3	42/0/0/0/52	0/0	D/E/-/-/-/B	79.3/42.3/42.3/42.3/42.9	60.8/60.8/60.8/60.8
Dark Varangian Shield +4	46/0/0/0/56	0/0	D/E/-/-/-/B	79.9/43.9/43.9/43.9/44.5	61.9/61.9/61.9/61.9
Dark Varangian Shield +5	49/0/0/0/60	0/0	D/E/-/-/-/B	80.4/45.4/45.4/45.4/46	62.9/62.9/62.9/62.9
Dark Varangian Shield +6	52/0/0/0/64	0/0	D/E/-/-/-/B	81/47/47/47/47.5	64/64/64/64
Dark Varangian Shield +7	56/0/0/0/68	0/0	D/E/-/-/-/B	81.6/48.6/48.6/48.6/49.1	65.1/65.1/65.1/65.1
Dark Varangian Shield +8	59/0/0/0/72	0/0	D/E/-/-/-/B	82.1/50.1/50.1/50.1/50.6	66.1/66.1/66.1/66.1
Dark Varangian Shield +9	62/0/0/0/76	0/0	D/E/-/-/-/B	82.7/51.7/51.7/51.7/52.2	67.2/67.2/67.2/67.2
Dark Varangian Shield +10	66/0/0/0/80	0/0	D/E/-/-/-/B	83.2/53.2/53.2/53.2/53.7	68.2/68.2/68.2/68.2

# Poison

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base poison damage, poison damage reduction.

Requires:

- Poison Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Poison Varangian Shield +0	32/0/0/0/0	8/0	D/E/-/-/-/-	77.7/37.7/37.7/37.7/17.7	78.3/57.7/57.7/57.7
Poison Varangian Shield +1	36/0/0/0/0	8/0	D/E/-/-/-/-	78.2/39.2/39.2/39.2/19.7	78.8/58.7/58.7/58.7

Poison Varangian Shield +2	39/0/0/0/0	9/0	D/E/-/-/-/-	78.8/40.8/40.8/40.8/21.8	79.4/59.8/59.8/59.8
Poison Varangian Shield +3	42/0/0/0/0	10/0	D/E/-/-/-/-	79.3/42.3/42.3/42.3/23.8	79.9/60.8/60.8/60.8
Poison Varangian Shield +4	46/0/0/0/0	11/0	D/E/-/-/-/-	79.9/43.9/43.9/43.9/25.9	80.5/61.9/61.9/61.9
Poison Varangian Shield +5	49/0/0/0/0	12/0	D/E/-/-/-/-	80.4/45.4/45.4/45.4/27.9	81/62.9/62.9/62.9
Poison Varangian Shield +6	52/0/0/0/0	12/0	D/E/-/-/-/-	81/47/47/47/30	81.5/64/64/64
Poison Varangian Shield +7	56/0/0/0/0	13/0	D/E/-/-/-/-	81.6/48.6/48.6/48.6/32.1	82.1/65.1/65.1/65.1
Poison Varangian Shield +8	59/0/0/0/0	14/0	D/E/-/-/-/-	82.1/50.1/50.1/50.1/34.1	82.6/66.1/66.1/66.1
Poison Varangian Shield +9	62/0/0/0/0	15/0	D/E/-/-/-/-	82.7/51.7/51.7/51.7/36.2	83.2/67.2/67.2/67.2
Poison Varangian Shield +10	66/0/0/0/0	16/0	D/E/-/-/-/-	83.2/53.2/53.2/53.2/38.2	83.7/68.2/68.2/68.2

## Bleed

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base bleed damage, bleed damage reduction.

Requires:

- Bleed Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Bleed Varangian Shield +0	32/0/0/0/0	0/8	D/E/-/-/-/-	77.7/37.7/37.7/37.7/17.7	57.7/78.3/57.7/57.7
Bleed Varangian Shield +1	36/0/0/0/0	0/8	D/E/-/-/-/-	78.2/39.2/39.2/39.2/19.7	58.7/78.8/58.7/58.7
Bleed Varangian Shield +2	39/0/0/0/0	0/9	D/E/-/-/-/-	78.8/40.8/40.8/40.8/21.8	59.8/79.4/59.8/59.8
Bleed Varangian Shield +3	42/0/0/0/0	0/10	D/E/-/-/-/-	79.3/42.3/42.3/42.3/23.8	60.8/79.9/60.8/60.8
Bleed Varangian Shield +4	46/0/0/0/0	0/11	D/E/-/-/-/-	79.9/43.9/43.9/43.9/25.9	61.9/80.5/61.9/61.9

Bleed Varangian Shield +5	49/0/0/0/0	0/12	D/E/-/-/-	80.4/45.4/45.4/45.4/27.9	62.9/81/62.9/62.9
Bleed Varangian Shield +6	52/0/0/0/0	0/12	D/E/-/-/-	81/47/47/47/30	64/81.5/64/64
Bleed Varangian Shield +7	56/0/0/0/0	0/13	D/E/-/-/-	81.6/48.6/48.6/48.6/32.1	65.1/82.1/65.1/65.1
Bleed Varangian Shield +8	59/0/0/0/0	0/14	D/E/-/-/-	82.1/50.1/50.1/50.1/34.1	66.1/82.6/66.1/66.1
Bleed Varangian Shield +9	62/0/0/0/0	0/15	D/E/-/-/-	82.7/51.7/51.7/51.7/36.2	67.2/83.2/67.2/67.2
Bleed Varangian Shield +10	66/0/0/0/0	0/16	D/E/-/-/-	83.2/53.2/53.2/53.2/38.2	68.2/83.7/68.2/68.2

# Key

<b>Damage:</b>	<p>The Damage stat dictates how much damage the shield does when used for bashing. The Damage stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"><li>• A is Physical Damage</li><li>• B is Magical Damage</li><li>• C is Fire Damage</li><li>• D is Lightning Damage</li><li>• E is Dark Damage</li></ul> <p>Most shields deal Strike damage, with a few exceptions. Certain enemies are weak or strong against different damage types.</p>
<b>Counter Strength:</b>	<p>Damage multiplier when hitting an enemy that is performing an action such as attacking. Value of 100 means no extra damage.</p>
<b>Poise Damage:</b>	<p>The ability of the shield to break the poise of an enemy.</p>
<b>Durability:</b>	<p>The durability of the shield. The shield will break when durability reaches 0.</p>
<b>Weight:</b>	<p>The weight of the shield. Note that carrying over 70% of your Equip Weight will reduce the speed of your rolls, while going over 100% will reduce your regular speed to walking and attempts to roll or backstep will leave you momentarily stunned.</p>

<b>Stats Needed:</b>	<p>Determines how high various Stats must be in order to wield the shield effectively.</p> <p>The requirement stats for shields are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is the Strength required</li> <li>• B is the Dexterity required</li> <li>• C is the Intelligence required</li> <li>• D is the Faith required</li> </ul> <p>While it is possible to use a shield with lower-than-required Strength, your character will suffer a severe penalty to damage reduction.</p>
<b>Aux Effect:</b>	<p>The Aux Effect stat dictates how effective the shield will be at causing the effect. The Aux Effect stats for a shield are A / B:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> </ul>
<b>Aux Effect Reduction:</b>	<p>The Aux Effect Reduction % of the shield. It dictates how much effect the shield mitigates while blocking.</p> <p>The Aux Effect Reduction % stats for a shield are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> <li>• C is Petrify Effect</li> <li>• D is Curse Effect</li> </ul>
<b>Damage Reduction:</b>	<p>The Damage Reduction % of the shield. It dictates how much damage the shield mitigates while blocking.</p> <p>The Damage Reduction % stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"> <li>• A is Physical Damage</li> <li>• B is Magical Damage</li> <li>• C is Fire Damage</li> <li>• D is Lightning Damage</li> <li>• E is Dark Damage</li> </ul>
<b>Stability:</b>	<p>Determines the amount of stamina expended to block an incoming attack. A higher stability also allows you to block stronger attacks without breaking guard and reduces the amount of stamina depleted from blocking attacks.</p>

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