

# Wooden Shield



## In-Game Description

*A long wooden shield.  
Its face features a lion.*

*Its wooden construction makes it lightweight  
and easy to use, but as a shield is inferior  
to its metal counterparts.*

## Availability

**Dark Souls 2 & Scholar of the First Sin:**

- Unlimited sold by Laddersmith Gilligan for 960 souls in Earthen Peak and 1,200 souls in Majula.

## General Information

Name	Damag e	Aux Effects	Counte r Streng th	Poise Damag e	Stats Neede d Stat Bonuse s	Damag e Reduct ion	Aux Effects Reduct ion	Stabilit y	Durabil ity	Weight
	160/0/0 /0/0  (Parry/S trike)	0/0	110	15	7/0/0/0  D/-/-/- /-	85/40/3 0/65/40	35/35/3 5/35	40	60	1.5

## Upgrades

# Basic

Standard upgrade path.

Requires Titanite.

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction	Stability	Materials Cost	Souls Cost
Wooden Shield +0	60/0/0/0/0	0/0	D/-/-/-/-	85/40/30/65/40	35/35/35/35	40	-	-
Wooden Shield +1	66/0/0/0/0	0/0	D/-/-/-/-	85.3/41.5/31.7/65.8/41.5	36.6/36.6/36.6/36.6	40	1x Titanite Shard	370
Wooden Shield +2	72/0/0/0/0	0/0	D/-/-/-/-	85.7/43.0/35.5/66.7/43	38.2/38.2/38.2/38.2	41	2x Titanite Shard	460
Wooden Shield +3	78/0/0/0/0	0/0	D/-/-/-/-	86.1/44.5/35.2/67.6/44.5	39.8/39.8/39.8/39.8	42	3x Titanite Shard	550
Wooden Shield +4	84/0/0/0/0	0/0	D/-/-/-/-	86.5/46/37/68.5/46	41.5/41.5/41.5/41.5	43	1x Large Titanite Shard	730
Wooden Shield +5	90/0/0/0/0	0/0	D/-/-/-/-	86.8/47.5/38.7/69.3/47.5	43.1/43.1/43.1/43.1	44	2x Large Titanite Shard	820
Wooden Shield +6	96/0/0/0/0	0/0	D/-/-/-/-	87.2/49/40.5/70.2/49	44.7/44.7/44.7/44.7	44	3x Large Titanite Shard	910
Wooden Shield +7	102/0/0/0/0	0/0	D/-/-/-/-	87.6/50.5/42.2/71.1/50.5	46.3/46.3/46.3/46.3	45	1x Titanite Chunk	1,090
Wooden Shield +8	108/0/0/0/0	0/0	D/-/-/-/-	88/52/44/72/52	48/48/48/48	46	2x Titanite Chunk	1,180
Wooden Shield +9	114/0/0/0/0	0/0	D/-/-/-/-	88.3/53.5/45.7/72.8/53.5	49.6/45.6/45.6/45.6	47	3x Titanite Chunk	1,270
Wooden Shield +10	120/0/0/0/0	0/0	C/-/-/-/-	88.7/55/47.5/73.7/55	51.2/51.2/51.2/51.2	48	1x Titanite Slab	1,450

# Infusions

## Magic

Magic upgrade path.

Requires:

- Faintstone
- 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Magic Wooden Shield +0	37/46/0/0/0	0/0	D/-/C/-/-/-	82.7/58.3/27.7/62.7/37.7	32.7/32.7/32.7/32.7
Magic Wooden Shield +1	41/50/0/0/0	0/0	D/-/C/-/-/-	83.1/59.3/29.5/63.6/39.2	34.3/34.3/34.3/34.3
Magic Wooden Shield +2	45/55/0/0/0	0/0	D/-/C/-/-/-	83.5/60.4/31.3/64.5/40.8	36/36/36/36
Magic Wooden Shield +3	49/60/0/0/0	0/0	D/-/B/-/-/-	84/61.4/33.1/65.5/42.3	37.7/37.7/37.7/37.7
Magic Wooden Shield +4	52/64/0/0/0	0/0	D/-/B/-/-/-	84.4/62.5/34.9/66.4/43.9	39.4/39.4/39.4/39.4
Magic Wooden Shield +5	56/69/0/0/0	0/0	D/-/B/-/-/-	84.8/63.5/36.7/67.3/45.4	41.1/41.1/41.1/41.1
Magic Wooden Shield +6	60/73/0/0/0	0/0	D/-/B/-/-/-	85.3/64.5/38.5/68.3/47	42.8/42.8/42.8/42.8
Magic Wooden Shield +7	64/78/0/0/0	0/0	D/-/B/-/-/-	85.7/65.6/40.3/69.2/48.6	44.4/44.4/44.4/44.4
Magic Wooden Shield +8	68/83/0/0/0	0/0	D/-/B/-/-/-	86.1/66.6/42.1/70.1/50.1	46.1/46.1/46.1/46.1
Magic Wooden Shield +9	71/87/0/0/0	0/0	D/-/B/-/-/-	86.5/67.7/43.9/71/51.7	47.8/47.8/47.8/47.8
Magic Wooden Shield +10	75/92/0/0/0	0/0	D/-/B/-/-/-	87/68.7/45.7/72/53.2	49.5/49.5/49.5/49.5

## Fire

Fire upgrade path.

Requires:

- Firedrake Stone
- 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Fire Wooden Shield +0	37/0/46/0/0	0/0	D/-/-/C/-/-	82.7/37.7/48.3/62.7/37.7	32.7/32.7/32.7/32.7
Fire Wooden Shield +1	41/0/50/0/0	0/0	D/-/-/C/-/-	83.1/39.2/49.6/63.6/39.2	34.3/34.3/34.3/34.3
Fire Wooden Shield +2	45/0/55/0/0	0/0	D/-/-/C/-/-	83.5/40.8/50.9/64.5/40.8	36/36/36/36
Fire Wooden Shield +3	49/0/60/0/0	0/0	D/-/-/B/-/-	84/42.3/52.2/65.5/42.3	37.7/37.7/37.7/37.7
Fire Wooden Shield +4	52/0/64/0/0	0/0	D/-/-/B/-/-	84.4/43.9/53.5/66.4/43.9	39.4/39.4/39.4/39.4
Fire Wooden Shield +5	56/0/69/0/0	0/0	D/-/-/B/-/-	84.8/45.4/54.7/67.3/45.4	41.1/41.1/41.1/41.1
Fire Wooden Shield +6	60/0/73/0/0	0/0	D/-/-/B/-/-	85.3/47/56/68.3/47	42.8/42.8/42.8/42.8
Fire Wooden Shield +7	64/0/78/0/0	0/0	D/-/-/B/-/-	85.7/48.6/57.3/69.2/48.6	44.4/44.4/44.4/44.4
Fire Wooden Shield +8	68/0/83/0/0	0/0	D/-/-/B/-/-	86.1/50.1/58.6/70.1/50.1	46.1/46.1/46.1/46.1
Fire Wooden Shield +9	71/0/87/0/0	0/0	D/-/-/B/-/-	86.5/51.7/59.9/71/51.7	47.8/47.8/47.8/47.8
Fire Wooden Shield +10	75/0/92/0/0	0/0	D/-/-/B/-/-	87/53.2/61.2/72/53.2	49.5/49.5/49.5/49.5

# Lightning

Lightning upgrade path.  
Requires:

- Boltstone
- 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Lightning Wooden Shield +0	37/0/0/46/0	0/0	D/-/-/-/C/-	82.7/37.7/27.7/83.3/37.7	32.7/32.7/32.7/32.7

Lightning Wooden Shield +1	41/0/0/50/0	0/0	D/-/-/-/C/-	83.1/39.2/29.5/8 3.7/39.2	34.3/34.3/34.3/3 4.3
Lightning Wooden Shield +2	45/0/0/55/0	0/0	D/-/-/-/C/-	83.5/40.8/31.3/8 4.1/40.8	36/36/36/36
Lightning Wooden Shield +3	49/0/0/60/0	0/0	D/-/-/-/B/-	84/42.3/33.1/84. 5/42.3	37.7/37.7/37.7/3 7.7
Lightning Wooden Shield +4	52/0/0/64/0	0/0	D/-/-/-/B/-	84.4/43.9/34.9/8 5/43.9	39.4/39.4/39.4/3 9.4
Lightning Wooden Shield +5	56/0/0/69/0	0/0	D/-/-/-/B/-	84.8/45.4/36.7/8 5.4/45.4	41.1/41.1/41.1/4 1.1
Lightning Wooden Shield +6	60/0/0/73/0	0/0	D/-/-/-/B/-	85.3/47/38.5/85. 8/47	42.8/42.8/42.8/4 2.8
Lightning Wooden Shield +7	64/0/0/78/0	0/0	D/-/-/-/B/-	85.7/48.6/40.3/8 6.2/48.6	44.4/44.4/44.4/4 4.4
Lightning Wooden Shield +8	68/0/0/83/0	0/0	D/-/-/-/B/-	86.1/50.1/42.1/8 6.6/50.1	46.1/46.1/46.1/4 6.1
Lightning Wooden Shield +9	71/0/0/87/0	0/0	D/-/-/-/B/-	86.5/51.7/43.9/8 7/51.7	47.8/47.8/47.8/4 7.8
Lightning Wooden Shield +10	75/0/0/92/0	0/0	D/-/-/-/B/-	87/53.2/45.7/87. 5/53.2	49.5/49.5/49.5/4 9.5

# Dark

Dark upgrade path.  
Requires:

- Darknight Stone
- 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Dark Wooden Shield +0	37/0/0/0/46	0/0	D/-/-/-/-/C	82.7/37.7/27.7/6 2.7/58.3	32.7/32.7/32.7/3 2.7

Dark Wooden Shield +1	41/0/0/0/50	0/0	D/-/-/-/-/C	83.1/39.2/29.5/63.6/59.3	34.3/34.3/34.3/34.3
Dark Wooden Shield +2	45/0/0/0/55	0/0	D/-/-/-/-/C	83.5/40.8/31.3/64.5/60.4	36/36/36/36
Dark Wooden Shield +3	49/0/0/0/60	0/0	D/-/-/-/-/B	84/42.3/33.1/65.5/61.4	37.7/37.7/37.7/37.7
Dark Wooden Shield +4	52/0/0/0/64	0/0	D/-/-/-/-/B	84.4/43.9/34.9/66.4/62.5	39.4/39.4/39.4/39.4
Dark Wooden Shield +5	56/0/0/0/69	0/0	D/-/-/-/-/B	84.8/45.4/36.7/67.3/63.5	41.1/41.1/41.1/41.1
Dark Wooden Shield +6	60/0/0/0/73	0/0	D/-/-/-/-/B	85.3/47/38.5/68.3/64.5	42.8/42.8/42.8/42.8
Dark Wooden Shield +7	64/0/0/0/78	0/0	D/-/-/-/-/B	85.7/48.6/40.3/69.2/65.6	44.4/44.4/44.4/44.4
Dark Wooden Shield +8	68/0/0/0/83	0/0	D/-/-/-/-/B	86.1/50.1/42.1/70.1/66.6	46.1/46.1/46.1/46.1
Dark Wooden Shield +9	71/0/0/0/87	0/0	D/-/-/-/-/B	86.5/51.7/43.9/71/67.7	47.8/47.8/47.8/47.8
Dark Wooden Shield +10	75/0/0/0/92	0/0	D/-/-/-/-/B	87/53.2/45.7/72/68.7	49.5/49.5/49.5/49.5

# Poison

Poison upgrade path.

Requires:

- Poison Stone
- 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Poison Wooden Shield +0	37/0/0/0/0	9/0	D/-/-/-/-/-	82.7/37.7/27.7/62.7/37.7	53.3/32.7/32.7/32.7
Poison Wooden Shield +1	41/0/0/0/0	10/0	D/-/-/-/-/-	83.1/39.2/29.5/63.6/39.2	54.5/34.3/34.3/34.3
Poison Wooden Shield +2	45/0/0/0/0	11/0	D/-/-/-/-/-	83.5/40.8/31.3/64.5/40.8	55.6/36/36/36
Poison Wooden Shield +3	49/0/0/0/0	12/0	D/-/-/-/-/-	84/42.3/33.1/65.5/42.3	56.8/37.7/37.7/37.7
Poison Wooden Shield +4	52/0/0/0/0	12/0	D/-/-/-/-/-	84.4/43.9/34.9/66.4/43.9	58/39.4/39.4/39.4

Poison Wooden Shield +5	56/0/0/0/0	13/0	D/-/-/-/-	84.8/45.4/36.7/67.3/45.4	59.1/41.1/41.1/41.1
Poison Wooden Shield +6	60/0/0/0/0	14/0	D/-/-/-/-	85.3/47/38.5/68.3/47	60.3/42.8/42.8/42.8
Poison Wooden Shield +7	64/0/0/0/0	15/0	D/-/-/-/-	85.7/48.6/40.3/69.2/48.6	61.5/44.4/44.4/44.4
Poison Wooden Shield +8	68/0/0/0/0	16/0	D/-/-/-/-	86.1/50.1/42.1/70.1/50.1	62.6/46.1/46.1/46.1
Poison Wooden Shield +9	71/0/0/0/0	17/0	D/-/-/-/-	86.5/51.7/43.9/71/51.7	63.8/47.8/47.8/47.8
Poison Wooden Shield +10	75/0/0/0/0	18/0	D/-/-/-/-	87/53.2/45.7/72/53.2	65/49.5/49.5/49.5

# Bleed

Bleed upgrade path.  
Requires:

- Bleed Stone
- 2000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Lacerating Wooden Shield +0	37/0/0/0/0	0/9	D/-/-/-/-	82.7/37.7/27.7/62.7/37.7	32.7/53.3/32.7/32.7
Lacerating Wooden Shield +1	41/0/0/0/0	0/10	D/-/-/-/-	83.1/39.2/29.5/63.6/39.2	34.3/54.5/34.3/34.3
Lacerating Wooden Shield +2	45/0/0/0/0	0/11	D/-/-/-/-	83.5/40.8/31.3/64.5/40.8	36/55.6/36/36
Lacerating Wooden Shield +3	49/0/0/0/0	0/12	D/-/-/-/-	84/42.3/33.1/65.5/42.3	37.7/56.8/37.7/37.7
Lacerating Wooden Shield +4	52/0/0/0/0	0/12	D/-/-/-/-	84.4/43.9/34.9/66.4/43.9	39.4/58/39.4/39.4
Lacerating Wooden Shield +5	56/0/0/0/0	0/13	D/-/-/-/-	84.8/45.4/36.7/67.3/45.4	41.1/59.1/41.1/41.1

Lacerating Wooden Shield +6	60/0/0/0/0	0/14	D/-/-/-/-	85.3/47/38.5/68.3/47	42.8/60.3/42.8/42.8
Lacerating Wooden Shield +7	64/0/0/0/0	0/15	D/-/-/-/-	85.7/48.6/40.3/69.2/48.6	44.4/61.5/44.4/44.4
Lacerating Wooden Shield +8	68/0/0/0/0	0/16	D/-/-/-/-	86.1/50.1/42.1/70.1/50.1	46.1/62.6/46.1/46.1
Lacerating Wooden Shield +9	71/0/0/0/0	0/17	D/-/-/-/-	86.5/51.7/43.9/71/51.7	47.8/63.8/47.8/47.8
Lacerating Wooden Shield +10	75/0/0/0/0	0/18	D/-/-/-/-	87/53.2/45.7/72/53.2	49.5/65/49.5/49.5

# Key

<b>Damage:</b>	<p>The Damage stat dictates how much damage the shield does when used for bashing. The Damage stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"> <li>• A is Physical Damage</li> <li>• B is Magical Damage</li> <li>• C is Fire Damage</li> <li>• D is Lightning Damage</li> <li>• E is Dark Damage</li> </ul> <p>Most shields deal Strike damage, with a few exceptions. Certain enemies are weak or strong against different damage types.</p>
<b>Counter Strength:</b>	<p>Damage multiplier when hitting an enemy that is performing an action such as attacking. Value of 100 means no extra damage.</p>
<b>Poise Damage:</b>	<p>The ability of the shield to break the poise of an enemy.</p>
<b>Durability:</b>	<p>The durability of the shield. The shield will break when durability reaches 0.</p>
<b>Weight:</b>	<p>The weight of the shield. Note that carrying over 70% of your Equip Weight will reduce the speed of your rolls, while going over 100% will reduce your regular speed to walking and attempts to roll or backstep will leave you momentarily stunned.</p>



<b>Stats Needed:</b>	<p>Determines how high various Stats must be in order to wield the shield effectively.</p> <p>The requirement stats for shields are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is the Strength required</li> <li>• B is the Dexterity required</li> <li>• C is the Intelligence required</li> <li>• D is the Faith required</li> </ul> <p>While it is possible to use a shield with lower-than-required Strength, your character will suffer a severe penalty to damage reduction.</p>
<b>Aux Effect:</b>	<p>The Aux Effect stat dictates how effective the shield will be at causing the effect. The Aux Effect stats for a shield are A / B:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> </ul>
<b>Aux Effect Reduction:</b>	<p>The Aux Effect Reduction % of the shield. It dictates how much effect the shield mitigates while blocking.</p> <p>The Aux Effect Reduction % stats for a shield are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> <li>• C is Petrify Effect</li> <li>• D is Curse Effect</li> </ul>
<b>Damage Reduction:</b>	<p>The Damage Reduction % of the shield. It dictates how much damage the shield mitigates while blocking.</p> <p>The Damage Reduction % stats for a shield are A / B / C / D / E:</p> <ul style="list-style-type: none"> <li>• A is Physical Damage</li> <li>• B is Magical Damage</li> <li>• C is Fire Damage</li> <li>• D is Lightning Damage</li> <li>• E is Dark Damage</li> </ul>
<b>Stability:</b>	<p>Determines the amount of stamina expended to block an incoming attack. A higher stability also allows you to block stronger attacks without breaking guard and reduces the amount of stamina depleted from blocking attacks.</p>

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