

# Cast Light

## In-Game Description

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*A sorcery that dates farther back than recollection.  
Creates a light that illuminates one's surroundings.*

*Light banishes dark, and reveals all.  
Whether this is desired, is another matter.*

## Use

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Produces a orb of light above the user's head. This bluish light is not visible to other players.

## Availability

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- Sold by Darkdiver Grandahl for 3,000 Souls.
- Sold by Straid of Olaphis for 3,000 Souls.

## Stats

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Spell Type	Uses	Duration	Attunement Slots	Intelligence Required
Self/Buf	4	45	1	14

### Cast Increases with Attunement

Attunement	Uses
10	4
32	5
43	6
58	7

# Notes

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- Useful for dark areas infested with enemies (Shrine of Amana, Dark Chasm of Old) as Cast Light doesn't increase the aggro range of enemies like a torch does.
  - Summoned phantoms can see the orb of your light cast, but not the actual blue light.
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