

Great Magic Weapon

In-Game Description

*A sorcery superior to Magic Weapon.
Reinforces weapon in other hand with intense magic,
allowing for infliction of heavy magic damage.*

*The old purists of the Melfian Magic Academy
view swordplay as a barbaric form of engagement.*

Use

Increases weapon's Magic damage by [(Weapon's original Magic damage + 50) x 1.2]. Duration depends on Intelligence.

Based on some testing done and posted here, it is clear that the above formula is wrong. However, great magic weapon was not specifically tested. If the formula follows the pattern, we can infer that the bonus given by this spell is most likely [(total base damage * 0.2) +5]

Availability

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- Sold by Royal Sorcerer Navlaan for 6,000 souls.
- Treasure in Black Gulch. From the first bonfire, stick to the left hand side until you come across a small passageway. Down this passageway is a chest containing the spell scroll.
- Reward for reaching Rank 1 in the Company of Champions covenant.

Stats

Spell Type	Uses	Duration	Attunement Slots	Intelligence Required
Self/Buf	3-6	28-108 sec	1	18

Cast Increases with Attunement

Attunement	Uses
10	3
32	4
49	5
94	6

Duration Increases with Intelligence

Intelligence	Duration
10	28 sec
18	64 sec
27	108 sec

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