

# Homing Crystal Soulmass

## In-Game Description

*Soulbeads made more lethal with crystallisation.  
When fired, they home in on their target.*

*Crystalization makes souls and sorceries all the more powerful.*

## Use

Create more powerful crystal soulbeads above your head that will fly towards an opponent with great speed when the opponent is within a certain proximity.

## Availability

Found in the Shrine of Amana in the area before the Demon of Song. From the Rhoy's Resting Place bonfire, exit the cave by following the path behind the Giant Acid Horn Beetle and progress until you are wading in water up to your waist. The spell can be found on a corpse, sitting on the opposite side of the large circle of stone pillars in the area filled with Lizardmen.

## Stats

Spell Type	Uses	Duration	Attunement Slots	Intelligence Required
Ranged/Magic	3-6	30 seconds	1	32

### Cast Increases with Attunement

Attunement	Uses
10	3
32	4

49	5
94	6

# Notes

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- The number of soulbeads that will appear above your head is directly related to your level of intelligence. At 24 INT 3 orbs are cast, at 40 INT 4 orbs and at 50 INT 5 orbs.
  - Once cast and if no enemy is within proximity for them to fire, the soulbeads will stay above the caster's head for 30 seconds. The duration of this armed state can NOT be boosted by the Lingering Dragoncrest Ring.
  - The spell will not fire if the caster is not facing the enemy.
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