

Curse Resist

In-Game Description

Resistance to the Hollowing curse. HP is reduced as Hollowing increases in severity.

Use

Increases defense against Curse buildup. Scales with Attunement and Adaptability.

- Every fourth Attunement will increase Curse Resistance one tick, three out of four Adaptability will increase Curse Resistance one tick.
- Start with 0 Curse Resistance and gain 6 Curse Resistance per tick between 1 and 10 ticks, total 60 Curse Resistance at 10 tricks.
- Between 11 and 20 ticks you gain 8 Curse Resistance per tick, total 140 Curse Resistance at 20 ticks.
- Between 21 and 60 ticks you gain one Curse Resistance per tick, total 180 Curse Resistance at 60 ticks.
- Between 61 and 99 ticks you gain one Curse Resistance every other tick for a total of 200 Curse Resistance at 99 Vigor and 99 Adaptability.
- Having 1000 or more Curse Resist makes the player immune to all curse attacks (except for Nashandra's Curse Orbs).

Ways to increase Curse Resistance

Weapons

Method	Increase
Yorgh's Spear +0 to +5	70

Armor

Method	Increase
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Black Witch Veil +0 to+5	1000
Hollow Skin +0 to +5	1000
Xanthous Crown +5	125
Agdayne's Black Robe +5	98
Lion Warrior Cuffs +10	70
Blood-Stained Skirt +10	77

Rings

Method	Increase
Cursebite Ring	400
Ring of Resistance	120
Ring of Resistance +1	200

Spells

Method	Increase
Iron Flesh	200
Perseverance	300

Stats

Method	Increase
Adaptability	See note above
Attunement	See note above

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