

# Slot

## Description

Each slot allows attunement of one spell. Can be increased by raising attunement.<sup>1</sup>

## Influence of Attunement on Slots

|                         |    |    |    |    |    |    |    |    |    |    |
|-------------------------|----|----|----|----|----|----|----|----|----|----|
| Attune<br>ment<br>Level | 10 | 13 | 16 | 20 | 25 | 30 | 40 | 50 | 60 | 75 |
| # of<br>Spell<br>Slots  | 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | 10 |

## Influence of Items on Slots

- Black Witch Hat gives 1 slot.
- Southern Ritual Band
  - +0 gives 1 slot
  - +1 gives 2 slots
  - +2 gives 3 slots

The maximum of 14 spell slots is reached with 75+ Attunement and while wearing the above equipment.

Footnotes 1. In-game description.