

Large Titanite Shard

In Game Description

*Large titanite shard used to reinforce equipment.
Reinforces equipment up to +6.*

Titanite was discovered in an ancient layer of earth, and is said to be a gift of the gods. Titanite of this size has tremendous power, and is a very rare find.

Use

Reinforces most weapons/shields/armor from +3 to +6.

Six pieces are needed to reinforce from +3 to +6, with a few exceptions.

Availability

Where to buy:

Merchant Sold By	Price	Stock
Steady Hand McDuff	2,500 souls	∞
Stone Trader Chloanne	2,500 souls	10 after Old Iron King. ∞ after Drangleic Castle.

Enemy drops:

- Dropped by many Crystal Lizards around Drangleic.
- Three dropped by Giant Basilisk in Huntsman's Copse with 100% droprate (Scholar of the First Sin only)

- Dropped by Coal Tar in Black Gulch.
- Dropped by Ironclad Soldiers in Iron Keep.
- Dropped by Parasitized Undead in Brightstone Cove Tseldora.
- Dropped by Gyrm Warriors in Doors of Pharros.

Chest and Corpse locations:

- One in a chest underneath ballistas in Forest of Fallen Giants. Go down the ladder. There is a door behind you you cannot open. Hit the door and the hollows on the other side will open it. Inside that room is a chest with a Large Titanite Shard.
- One in the same chest as the Estus Flask Shard in the Lost Bastille, take a well hidden path near the scaffolding hugging the wall.
- Two in a chest near the blacksmith Steady Hand McDuff in the Lost Bastille.
- One on a ledge to the left of the Tower Apart bonfire in the Lost Bastille after beating the Pursuer.
- One in a chest in No-Man's Wharf behind an illusory wall.
- One on a corpse on the floor above Lucatiel of Mirrah in the Lost Bastille. To access this shard exit the tower onto the path heading toward Steady Hand McDuff's workshop. Turn around to face the tower. There is a ladder on the left side of the tower. Walk up onto the ledge on the left side to access the ladder. On Bonfire Intensity 2 and up, there will be 5 here.
- One in a cave in the last poison field of Harvest Valley (three at Bonfire Intensity 2+).
- One on a corpse in the furnace in Iron Keep.
- Three at the well at the first bonfire of Brightstone Cove Tseldora (Bonfire Intensity 2+).
- One on a corpse near the cliff near the 'spider door' before the Magus boss fight in Brightstone Cove Tseldora.
- Inside the building under the first Crystal Lizard in Brightstone Cove Tseldora.
- On top of a building with a Hollow Mage on it after taking the first zip line in Brightstone Cove Tseldora.
- On a wooden platform near the spiky area in Brightstone Cove Tseldora.
- Five next to an ambushing Possessed Armor in Brume Tower.
- Five behind the Tower Key door near the Foyer bonfire in Brume Tower.
- Seven in the first cell gauntlet in Iron Passage.

Farming

- In Scholar of the First Sin, 3 can be obtained per bonfire sit from the Giant Basilisk in the bottom of the cave in Huntsman's Copse. An unlimited amount can be produced this way if you're a member Company of Champions covenant to provide unlimited respawns, or 30+ per Bonfire Ascetic.

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