

# Varangian Sword


## In-Game Description

*Straight sword wielded by Varangians and engraved with a skull.*

*A former king launched a campaign to capture these terrors of the high seas, but rather than imprison them, forced them into hard labor at No-man's Wharf.*

*The king, wracked with fear and suspicion, began to see the progenitor of the curse in anything and everything. During his reign, sorcerers in particular suffered dreadful persecution.*

## Availability

Varangian Sailor (Sword & Shield, Bow) drop - uncommon.

## General Information

Image	Damag e	Aux Effects	Counte r Streng th	Poise Damag e	Stats Neede d Stat Bonuse s	Damag e Reduct ion	Aux Effects Reduct ion	Stabilit y	Durabil ity	Weight
	125/0/0 /0/0  (Slash)	0/0	110	20	14/6/0/ 0  C/C/-/-/- /-	50/10/3 5/35/20	20/20/2 0/20	30	40	5

# Move Set

Identical to the Broadsword.

+ show Move Set - hide Move Set

	One-Handed	Two-Handed
Light Attack	diagonal slashes	diagonal slashes
Heavy Attack	delayed horizontal swipes with good range	diagonal then horizontal slashes
Rolling Attack	diagonal slash upwards	slower slash
Running Attack	near-instant diagonal slash	slow downward slash

## Notes

- A hefty Broadsword that packs the swing reach and balanced scaling of the Longsword, but weighs almost twice as much.

## Upgrades

FoldUnfold Upgrades Basic Magic Fire Lightning Dark Poison Bleed Raw Enchanted Mundane
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### Basic

Standard upgrade path.  
Requires:

- Titanite

Name	Damage	Aux Effects	Stat Bonuses	Materials Cost	Souls
Varangian Sword +0	125/0/0/0/0	0/0	C/C/-/-/-	-	-
Varangian Sword +1	137/0/0/0/0	0/0	C/C/-/-/-	1x Titanite Shard	500
Varangian Sword +2	150/0/0/0/0	0/0	C/C/-/-/-	2x Titanite Shard	630

Varangian Sword +3	162/0/0/0/0	0/0	C/C/-/-/-	3x Titanite Shard	750
Varangian Sword +4	175/0/0/0/0	0/0	C/C/-/-/-	1x Large Titanite Shard	1,000
Varangian Sword +5	187/0/0/0/0	0/0	C/C/-/-/-	2x Large Titanite Shard	1,130
Varangian Sword +6	200/0/0/0/0	0/0	C/C/-/-/-	3x Large Titanite Shard	1,250
Varangian Sword +7	212/0/0/0/0	0/0	C/C/-/-/-	1x Titanite Chunk	1,500
Varangian Sword +8	225/0/0/0/0	0/0	C/C/-/-/-	2x Titanite Chunk	1,630
Varangian Sword +9	237/0/0/0/0	0/0	C/C/-/-/-	3x Titanite Chunk	1,750
Varangian Sword +10	250/0/0/0/0	0/0	C/C/-/-/-	1x Titanite Slab	2,000

# Infusions

## Magic

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.  
Adds/Increases: Base magic damage, INT stat bonus, magic damage reduction.  
Requires:

- Faintstone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Magic Varangian Sword +0	87/87/0/0/0	0/0	D/D/C/-/-	47.9/26.6/32.9/32.9/22.9	17.9/17.9/17.9/17.9/7.9
Magic Varangian Sword +1	96/96/0/0/0	0/0	D/D/C/-/-	47.9/26.6/32.9/32.9/22.9	17.9/17.9/17.9/17.9/7.9
Magic Varangian Sword +2	105/105/0/0/0	0/0	D/D/C/-/-	47.9/26.6/32.9/32.9/22.9	17.9/17.9/17.9/17.9/7.9
Magic Varangian Sword +3	113/113/0/0/0	0/0	C/D/B/-/-	47.9/26.6/32.9/32.9/22.9	17.9/17.9/17.9/17.9/7.9
Magic Varangian Sword +4	122/122/0/0/0	0/0	C/D/B/-/-	47.9/26.6/32.9/32.9/22.9	17.9/17.9/17.9/17.9/7.9

Magic Varangian Sword +5	131/131/0/0/0	0/0	C/D/B/-/-/-	47.9/26.6/32.9/32.9/22.9	17.9/17.9/17.9/17.9
Magic Varangian Sword +6	140/140/0/0/0	0/0	C/D/B/-/-/-	47.9/26.6/32.9/32.9/22.9	17.9/17.9/17.9/17.9
Magic Varangian Sword +7	148/148/0/0/0	0/0	C/D/B/-/-/-	47.9/26.6/32.9/32.9/22.9	17.9/17.9/17.9/17.9
Magic Varangian Sword +8	157/157/0/0/0	0/0	C/D/B/-/-/-	47.9/26.6/32.9/32.9/22.9	17.9/17.9/17.9/17.9
Magic Varangian Sword +9	166/166/0/0/0	0/0	C/D/B/-/-/-	47.9/26.6/32.9/32.9/22.9	17.9/17.9/17.9/17.9
Magic Varangian Sword +10	175/175/0/0/0	0/0	C/D/B/-/-/-	47.9/26.6/32.9/32.9/22.9	17.9/17.9/17.9/17.9

## Fire

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base fire damage, INT and FTH stat bonus, fire damage reduction.

Requires:

- Firedrake Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Fire Varangian Sword +0	87/0/87/0/0	0/0	D/D/-/C/-/-	47.9/7.9/51.6/32.9/22.9	17.9/17.9/17.9/17.9
Fire Varangian Sword +1	96/0/96/0/0	0/0	D/D/-/C/-/-	47.9/7.9/51.6/32.9/22.9	17.9/17.9/17.9/17.9
Fire Varangian Sword +2	105/0/105/0/0	0/0	D/D/-/C/-/-	47.9/7.9/51.6/32.9/22.9	17.9/17.9/17.9/17.9
Fire Varangian Sword +3	113/0/113/0/0	0/0	C/D/-/B/-/-	47.9/7.9/51.6/32.9/22.9	17.9/17.9/17.9/17.9
Fire Varangian Sword +4	122/0/122/0/0	0/0	C/D/-/B/-/-	47.9/7.9/51.6/32.9/22.9	17.9/17.9/17.9/17.9
Fire Varangian Sword +5	131/0/131/0/0	0/0	C/D/-/B/-/-	47.9/7.9/51.6/32.9/22.9	17.9/17.9/17.9/17.9
Fire Varangian Sword +6	140/0/140/0/0	0/0	C/D/-/B/-/-	47.9/7.9/51.6/32.9/22.9	17.9/17.9/17.9/17.9
Fire Varangian Sword +7	148/0/148/0/0	0/0	C/D/-/B/-/-	47.9/7.9/51.6/32.9/22.9	17.9/17.9/17.9/17.9

Fire Varangian Sword +8	157/0/157/0/0	0/0	C/D/-/B/-/-	47.9/7.9/51.6/32.9/22.9	17.9/17.9/17.9/17.9
Fire Varangian Sword +9	166/0/166/0/0	0/0	C/D/-/B/-/-	47.9/7.9/51.6/32.9/22.9	17.9/17.9/17.9/17.9
Fire Varangian Sword +10	175/0/175/0/0	0/0	C/D/-/B/-/-	47.9/7.9/51.6/32.9/22.9	17.9/17.9/17.9/17.9

# Lightning

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.  
Adds/Increases: Base lightning damage, FTH stat bonus, lightning damage reduction.  
Requires:

- Boltstone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Lightning Varangian Sword +0	87/0/0/87/0	0/0	D/D/-/-/C/-	47.9/7.9/32.9/51.6/22.9	17.9/17.9/17.9/17.9
Lightning Varangian Sword +1	96/0/0/96/0	0/0	D/D/-/-/C/-	47.9/7.9/32.9/51.6/22.9	17.9/17.9/17.9/17.9
Lightning Varangian Sword +2	105/0/0/105/0	0/0	D/D/-/-/C/-	47.9/7.9/32.9/51.6/22.9	17.9/17.9/17.9/17.9
Lightning Varangian Sword +3	113/0/0/113/0	0/0	C/D/-/-/B/-	47.9/7.9/32.9/51.6/22.9	17.9/17.9/17.9/17.9
Lightning Varangian Sword +4	122/0/0/122/0	0/0	C/D/-/-/B/-	47.9/7.9/32.9/51.6/22.9	17.9/17.9/17.9/17.9
Lightning Varangian Sword +5	131/0/0/131/0	0/0	C/D/-/-/B/-	47.9/7.9/32.9/51.6/22.9	17.9/17.9/17.9/17.9
Lightning Varangian Sword +6	140/0/0/140/0	0/0	C/D/-/-/B/-	47.9/7.9/32.9/51.6/22.9	17.9/17.9/17.9/17.9
Lightning Varangian Sword +7	148/0/0/148/0	0/0	C/D/-/-/B/-	47.9/7.9/32.9/51.6/22.9	17.9/17.9/17.9/17.9

Lightning Varangian Sword +8	157/0/0/157/0	0/0	C/D/-/-/B/-	47.9/7.9/32.9/51. 6/22.9	17.9/17.9/17.9/1 7.9
Lightning Varangian Sword +9	166/0/0/166/0	0/0	C/D/-/-/B/-	47.9/7.9/32.9/51. 6/22.9	17.9/17.9/17.9/1 7.9
Lightning Varangian Sword +10	175/0/0/175/0	0/0	C/D/-/-/B/-	47.9/7.9/32.9/51. 6/22.9	17.9/17.9/17.9/1 7.9

## Dark

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.

Adds/Increases: Base dark damage, INT and FTH stat bonus, dark damage reduction.

Requires:

- Darknight Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Dark Varangian Sword +0	87/0/0/0/87	0/0	D/D/-/-/-/C	47.9/7.9/32.9/32. 9/41.6	17.9/17.9/17.9/1 7.9
Dark Varangian Sword +1	96/0/0/0/96	0/0	D/D/-/-/-/C	47.9/7.9/32.9/32. 9/41.6	17.9/17.9/17.9/1 7.9
Dark Varangian Sword +2	105/0/0/0/105	0/0	D/D/-/-/-/C	47.9/7.9/32.9/32. 9/41.6	17.9/17.9/17.9/1 7.9
Dark Varangian Sword +3	113/0/0/0/113	0/0	C/D/-/-/-/B	47.9/7.9/32.9/32. 9/41.6	17.9/17.9/17.9/1 7.9
Dark Varangian Sword +4	122/0/0/0/122	0/0	C/D/-/-/-/B	47.9/7.9/32.9/32. 9/41.6	17.9/17.9/17.9/1 7.9
Dark Varangian Sword +5	131/0/0/0/131	0/0	C/D/-/-/-/B	47.9/7.9/32.9/32. 9/41.6	17.9/17.9/17.9/1 7.9
Dark Varangian Sword +6	140/0/0/0/140	0/0	C/D/-/-/-/B	47.9/7.9/32.9/32. 9/41.6	17.9/17.9/17.9/1 7.9
Dark Varangian Sword +7	148/0/0/0/148	0/0	C/D/-/-/-/B	47.9/7.9/32.9/32. 9/41.6	17.9/17.9/17.9/1 7.9
Dark Varangian Sword +8	157/0/0/0/157	0/0	C/D/-/-/-/B	47.9/7.9/32.9/32. 9/41.6	17.9/17.9/17.9/1 7.9
Dark Varangian Sword +9	166/0/0/0/166	0/0	C/D/-/-/-/B	47.9/7.9/32.9/32. 9/41.6	17.9/17.9/17.9/1 7.9

Dark Varangian Sword +10	175/0/0/0/175	0/0	C/D/-/-/-/B	47.9/7.9/32.9/32.9/41.6	17.9/17.9/17.9/17.9
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# Poison

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.  
Adds/Increases: Base poison damage, poison damage reduction.  
Requires:

- Poison Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Poison Varangian Sword +0	87/0/0/0/0	112/0	D/D/-/-/-/-	47.9/7.9/32.9/32.9/22.9	36.6/17.9/17.9/17.9
Poison Varangian Sword +1	96/0/0/0/0	114/0	D/D/-/-/-/-	47.9/7.9/32.9/32.9/22.9	36.6/17.9/17.9/17.9
Poison Varangian Sword +2	105/0/0/0/0	117/0	D/D/-/-/-/-	47.9/7.9/32.9/32.9/22.9	36.6/17.9/17.9/17.9
Poison Varangian Sword +3	113/0/0/0/0	120/0	C/D/-/-/-/-	47.9/7.9/32.9/32.9/22.9	36.6/17.9/17.9/17.9
Poison Varangian Sword +4	122/0/0/0/0	123/0	C/D/-/-/-/-	47.9/7.9/32.9/32.9/22.9	36.6/17.9/17.9/17.9
Poison Varangian Sword +5	131/0/0/0/0	126/0	C/D/-/-/-/-	47.9/7.9/32.9/32.9/22.9	36.6/17.9/17.9/17.9
Poison Varangian Sword +6	140/0/0/0/0	128/0	C/D/-/-/-/-	47.9/7.9/32.9/32.9/22.9	36.6/17.9/17.9/17.9
Poison Varangian Sword +7	148/0/0/0/0	131/0	C/D/-/-/-/-	47.9/7.9/32.9/32.9/22.9	36.6/17.9/17.9/17.9
Poison Varangian Sword +8	157/0/0/0/0	134/0	C/D/-/-/-/-	47.9/7.9/32.9/32.9/22.9	36.6/17.9/17.9/17.9
Poison Varangian Sword +9	166/0/0/0/0	137/0	C/D/-/-/-/-	47.9/7.9/32.9/32.9/22.9	36.6/17.9/17.9/17.9
Poison Varangian Sword +10	175/0/0/0/0	140/0	C/D/-/-/-/-	47.9/7.9/32.9/32.9/22.9	36.6/17.9/17.9/17.9

# Bleed

Reduces: Base damage, STR and DEX stat bonuses, damage and aux effects reduction.  
Adds/Increases: Base bleed damage, bleed damage reduction.

Requires:

- Bleed Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Bleed Varangian Sword +0	87/0/0/0/0	0/112	D/D/-/-/-	47.9/7.9/32.9/32.9/22.9	17.9/36.6/17.9/17.9
Bleed Varangian Sword +1	96/0/0/0/0	0/114	D/D/-/-/-	47.9/7.9/32.9/32.9/22.9	17.9/36.6/17.9/17.9
Bleed Varangian Sword +2	105/0/0/0/0	0/117	D/D/-/-/-	47.9/7.9/32.9/32.9/22.9	17.9/36.6/17.9/17.9
Bleed Varangian Sword +3	113/0/0/0/0	0/120	C/D/-/-/-	47.9/7.9/32.9/32.9/22.9	17.9/36.6/17.9/17.9
Bleed Varangian Sword +4	122/0/0/0/0	0/123	C/D/-/-/-	47.9/7.9/32.9/32.9/22.9	17.9/36.6/17.9/17.9
Bleed Varangian Sword +5	131/0/0/0/0	0/126	C/D/-/-/-	47.9/7.9/32.9/32.9/22.9	17.9/36.6/17.9/17.9
Bleed Varangian Sword +6	140/0/0/0/0	0/128	C/D/-/-/-	47.9/7.9/32.9/32.9/22.9	17.9/36.6/17.9/17.9
Bleed Varangian Sword +7	148/0/0/0/0	0/131	C/D/-/-/-	47.9/7.9/32.9/32.9/22.9	17.9/36.6/17.9/17.9
Bleed Varangian Sword +8	157/0/0/0/0	0/134	C/D/-/-/-	47.9/7.9/32.9/32.9/22.9	17.9/36.6/17.9/17.9
Bleed Varangian Sword +9	166/0/0/0/0	0/137	C/D/-/-/-	47.9/7.9/32.9/32.9/22.9	17.9/36.6/17.9/17.9
Bleed Varangian Sword +10	175/0/0/0/0	0/140	C/D/-/-/-	47.9/7.9/32.9/32.9/22.9	17.9/36.6/17.9/17.9

## Raw

Reduces: Stat bonuses.  
Adds/Increases: Base damage.  
Requires:

- Raw Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
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Raw Varangian Sword +0	143/0/0/0/0	0/0	E/E/-/-/-	50/10/35/35/20	20/20/20/20
Raw Varangian Sword +1	158/0/0/0/0	0/0	E/E/-/-/-	50/10/35/35/20	20/20/20/20
Raw Varangian Sword +2	172/0/0/0/0	0/0	E/E/-/-/-	50/10/35/35/20	20/20/20/20
Raw Varangian Sword +3	186/0/0/0/0	0/0	E/E/-/-/-	50/10/35/35/20	20/20/20/20
Raw Varangian Sword +4	201/0/0/0/0	0/0	E/E/-/-/-	50/10/35/35/20	20/20/20/20
Raw Varangian Sword +5	215/0/0/0/0	0/0	E/E/-/-/-	50/10/35/35/20	20/20/20/20
Raw Varangian Sword +6	230/0/0/0/0	0/0	E/E/-/-/-	50/10/35/35/20	20/20/20/20
Raw Varangian Sword +7	244/0/0/0/0	0/0	E/E/-/-/-	50/10/35/35/20	20/20/20/20
Raw Varangian Sword +8	258/0/0/0/0	0/0	E/E/-/-/-	50/10/35/35/20	20/20/20/20
Raw Varangian Sword +9	273/0/0/0/0	0/0	E/E/-/-/-	50/10/35/35/20	20/20/20/20
Raw Varangian Sword +10	287/0/0/0/0	0/0	E/E/-/-/-	50/10/35/35/20	20/20/20/20

## Enchanted

Reduces: Stat bonuses.  
 Adds/Increases: INT stat bonus.  
 Requires:

- Magic Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Enchanted Varangian Sword +0	125/0/0/0/0	0/0	E/E/D/-/-	50/10/35/35/20	20/20/20/20
Enchanted Varangian Sword +1	137/0/0/0/0	0/0	E/E/D/-/-	50/10/35/35/20	20/20/20/20

Enchanted Varangian Sword +2	150/0/0/0/0	0/0	E/E/D/-/-/-	50/10/35/35/20	20/20/20/20
Enchanted Varangian Sword +3	162/0/0/0/0	0/0	E/E/D/-/-/-	50/10/35/35/20	20/20/20/20
Enchanted Varangian Sword +4	175/0/0/0/0	0/0	E/E/D/-/-/-	50/10/35/35/20	20/20/20/20
Enchanted Varangian Sword +5	187/0/0/0/0	0/0	E/E/D/-/-/-	50/10/35/35/20	20/20/20/20
Enchanted Varangian Sword +6	200/0/0/0/0	0/0	E/E/D/-/-/-	50/10/35/35/20	20/20/20/20
Enchanted Varangian Sword +7	212/0/0/0/0	0/0	E/E/D/-/-/-	50/10/35/35/20	20/20/20/20
Enchanted Varangian Sword +8	225/0/0/0/0	0/0	E/E/D/-/-/-	50/10/35/35/20	20/20/20/20
Enchanted Varangian Sword +9	237/0/0/0/0	0/0	E/E/D/-/-/-	50/10/35/35/20	20/20/20/20
Enchanted Varangian Sword +10	250/0/0/0/0	0/0	E/E/C/-/-/-	50/10/35/35/20	20/20/20/20

# Mundane

Reduces: Base damage, stat bonuses.  
 Adds/Increases: Damage scaling from lowest stat.  
 Requires:

- Old Mundane Stone
- 2,000 souls

Name	Damage	Aux Effects	Stat Bonuses	Damage Reduction	Aux Effects Reduction
Mundane Varangian Sword +0	62/0/0/0/0	0/0	D/E/-/-/-/-	50/10/35/35/20	20/20/20/20

Mundane Varangian Sword +1	68/0/0/0/0	0/0	D/E/-/-/-	50/10/35/35/20	20/20/20/20
Mundane Varangian Sword +2	75/0/0/0/0	0/0	D/E/-/-/-	50/10/35/35/20	20/20/20/20
Mundane Varangian Sword +3	81/0/0/0/0	0/0	D/E/-/-/-	50/10/35/35/20	20/20/20/20
Mundane Varangian Sword +4	87/0/0/0/0	0/0	D/E/-/-/-	50/10/35/35/20	20/20/20/20
Mundane Varangian Sword +5	93/0/0/0/0	0/0	D/E/-/-/-	50/10/35/35/20	20/20/20/20
Mundane Varangian Sword +6	100/0/0/0/0	0/0	D/E/-/-/-	50/10/35/35/20	20/20/20/20
Mundane Varangian Sword +7	106/0/0/0/0	0/0	D/E/-/-/-	50/10/35/35/20	20/20/20/20
Mundane Varangian Sword +8	112/0/0/0/0	0/0	D/E/-/-/-	50/10/35/35/20	20/20/20/20
Mundane Varangian Sword +9	118/0/0/0/0	0/0	D/E/-/-/-	50/10/35/35/20	20/20/20/20
Mundane Varangian Sword +10	125/0/0/0/0	0/0	D/E/-/-/-	50/10/35/35/20	20/20/20/20

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# Key

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<b>Damage:</b>	<p>The Damage stat dictates how much damage the weapon does. The Damage stats for a weapon are A / B / C / D / E:</p> <ul style="list-style-type: none"> <li>• A is Physical Damage</li> <li>• B is Magical Damage</li> <li>• C is Fire Damage</li> <li>• D is Lightning Damage</li> <li>• E is Dark Damage</li> </ul> <p>Each weapon has one or more physical damage types:</p> <ul style="list-style-type: none"> <li>• Striking</li> <li>• Slashing</li> <li>• Thrusting</li> </ul> <p>Certain enemies are weak or strong against different damage types. See Weakness for physical reduction, Resistance for elemental reduction.</p>
<b>Aux Effect:</b>	<p>The Aux Effect stat dictates how effective the weapon will be at causing the effect. The Aux Effect stats for a weapon are A / B:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> </ul>
<b>Counter Strength:</b>	<p>Damage multiplier when hitting an enemy that is performing an action such as attacking. Value of 100 means no extra damage.</p>
<b>Poise Damage:</b>	<p>The ability of the weapon to break the poise of an enemy.</p>
<b>Stats Needed:</b>	<p>The Stats Needed determines how high various Stats must be in order to wield the weapon effectively. The stats required for a weapon are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is the Strength required</li> <li>• B is the Dexterity required</li> <li>• C is the Intelligence required</li> <li>• D is the Faith required</li> </ul> <p>Wielding a weapon without the required Strength and/or Dexterity will incur a penalty to the Physical damage of the weapon, while lower-than-required Magic and/or Faith will reduce the Magic damage of the weapon. Also keep in mind that your character gains a 100% bonus to Strength by wielding a weapon with both hands, thus reducing the actual Strength required. For example, a character with 14 Strength can wield a Great Club (Requires 28 Strength) properly if the weapon is held with both hands. (<math>14 \times 2 = 28</math>)</p>

<b>Stat Bonuses:</b>	<p>The Stat Bonuses rating indicates the level of bonus damage you do with the weapon, based on the associated Stat.</p> <p>This rating can be S, A, B, C, D, or E (in order from most to least bonus for the associated skill).</p> <p>See Scaling for more information.</p> <p>The Bonus Stats for a weapon are A/B/C/D/E/F:</p> <ul style="list-style-type: none"> <li>• A is the Strength stat bonus that influences the physical attack of the weapon.</li> <li>• B is the Dexterity stat bonus that influences the physical attack of the weapon.</li> <li>• C is the Intelligence stat bonus that influences the Magical attack of the weapon.</li> <li>• D is the Intelligence and Faith stat bonus that influences the Fire attack of the weapon.</li> <li>• E is the Faith stat bonus that influences the Lightning attack of the weapon.</li> <li>• F is the Intelligence or Faith stat bonus that influence the Dark attack of the weapon(The lower of the two stats is chosen as the bonus stat).</li> </ul>
<b>Damage Reduction:</b>	<p>The Damage Reduction % of the weapon. It dictates how much damage the weapon mitigates while blocking.</p> <p>The Damage Reduction % stats for weapons are A / B / C / D / E :</p> <ul style="list-style-type: none"> <li>• A is Physical Damage</li> <li>• B is Magical Damage</li> <li>• C is Fire Damage</li> <li>• D is Lightning Damage</li> <li>• E is Dark Damage</li> </ul>
<b>Aux Effect Reduction:</b>	<p>The Aux Effect Reduction % of the weapon. It dictates how much of the effect the weapon mitigates while blocking.</p> <p>The Aux Effect Reduction % stats for a weapon are A / B / C / D:</p> <ul style="list-style-type: none"> <li>• A is Poison Effect</li> <li>• B is Bleed Effect</li> <li>• C is Petrification Effect</li> <li>• D is Curse Effect</li> </ul>
<b>Stability:</b>	<p>Determines the amount of stamina expended to block an incoming attack. A higher stability also allows you to block stronger attacks without breaking guard and reduces the amount of stamina depleted from blocking attacks.</p>
<b>Durability:</b>	The durability of the weapon.
<b>Weight:</b>	<p>The weight of the weapon. Note that carrying over 70% of your Equip Weight will reduce the speed of your rolls, while going over 100% will reduce your regular speed to walking and attempts to roll or backstep will leave you momentarily stunned.</p>

<b>Enchantable? Items/Spells:</b>	Determines whether or not the weapon can receive a temporary damage buff by items and/or spells. Note that if you decided to infuse the weapon it cannot be enchanted by items.
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